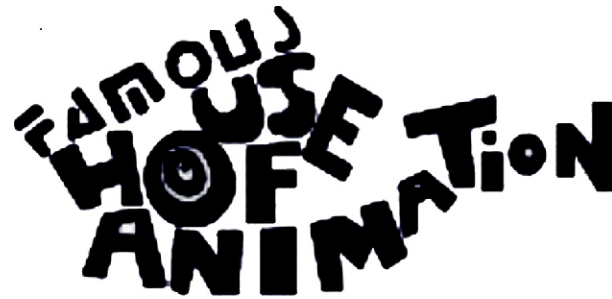


The background features several squares in teal and lime green colors, scattered across the page. Some squares are solid, while others are partially obscured by text or other elements. The squares vary in size and are positioned in a way that adds a modern, geometric feel to the design.

Summer Internship at

FAMOUS
HOUSE
ANIMATION

Kavita Dicholkar
Animation Design
IDC @ IIT BOMBAY



Introduction

The famous house of animation is a full series animation facility based in Mumbai. It came into existence in the year 1998. As an achievement Famous contributes to 9 out of the 10 films being made in Bollywood. They do all kinds of special effects, from handling 2D animation 3D animation to clay animation, stop motion, live action and project from start to end. Other than the Bollywood flick and other animation works they even worked on short films & music videos to television serials & ad films.

With access to the latest sound, video, and film technologies they were able to set a standard in production values that persist to date. Up to date its fair to say that, Famous house of animation has come of age and has the experience and the capability to offer complete creative and production solutions, even for the largest of projects.



About the project

For me it all began in the month of April when I approached Shilpa madam. She gave me the right guidance regarding the internship, what is it all about, where to do the internship, what are the things that you can learn from it and many such relevant information. As I am doing my majors in animation, I felt doing internship in Famous studio would be more relevant and would help me in my future.

I went to famous studio and met **Mr. E. Suresh** who is the creative art director, of the studio. I showed my work to him which included everything from illustration to 2D animation, from stop motion to clay animation. He is a man of few words, when he saw my work he was very much impressed with it, but also suggested lot many things that needed to be worked upon.

From **May 8** I started my internship in Famous studio. On the first day, I was very much tensed, as I had never done these kinds of internships before. When I went in I introduced myself to everyone and a senior person took me to all the departments, starting from **2D ,3D, clay animation**, I also went into there well equipped sound studio and got a brief idea about how everything works. In the initial 2 to 3 days I was a bit uncomfortable as everything was new to me but later on I started enjoying the work over there. Everyone was very busy in there own work but were kind and patient to guide me whenever I requested them for help.

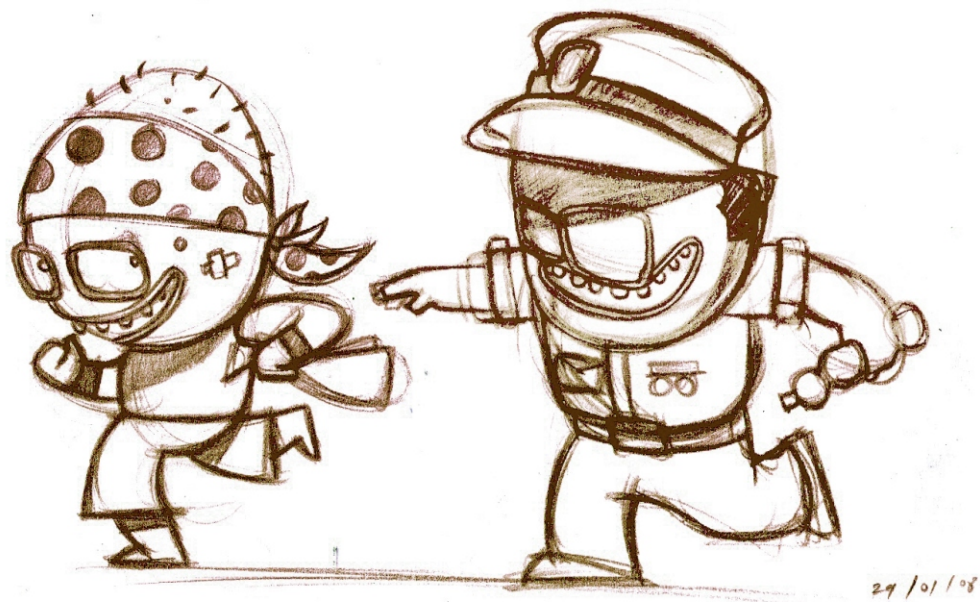
As I was mainly interested in **2D animation**, so I decided to work in one of their on going 2D project. In 2D department at that moment they were working on 2 different projects. The first one was a television commercial for Sulekha .com while the other one was their in house production of a short film.

Ones that work completed in the mid of my internship I started working in their other project. Here **pre production** work was going on, story was finalized before itself. Now the whole team was exploring **characters** for this short film. I also gave in some inputs from my side and done some character designing for them.

When I use to get some free time I use to go in their library section, where in they have an amazing collection books and movies. Whenever I used to get time I watched making of animation **movies & read some books** on 2D animation, character designing and also some books by some famous illustrators. Other than that I even use to visit their clay animation studio where I watched people working on the **clay animation** sets or on some characters.



Characters Design



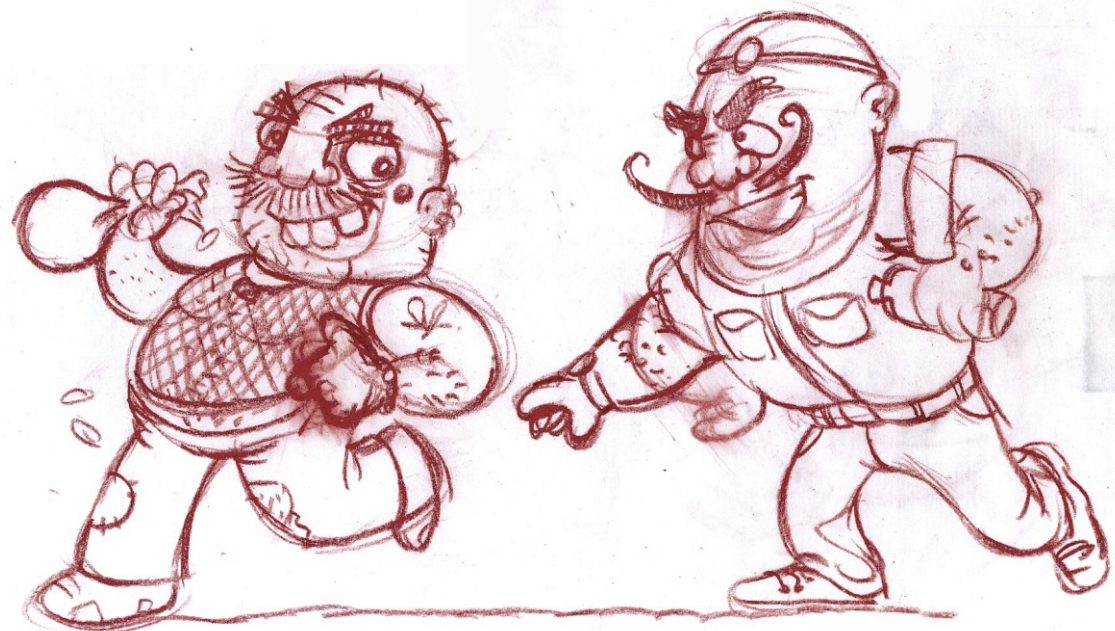


Conclusion

This was my first experience as I have never done this kind of internship before. I really got good inspirational advices from the experts of the trade during my time spend over there. This can be considered as a very good platform to learn and experience new things which will be very helpful in my curriculum as well as in my future career.

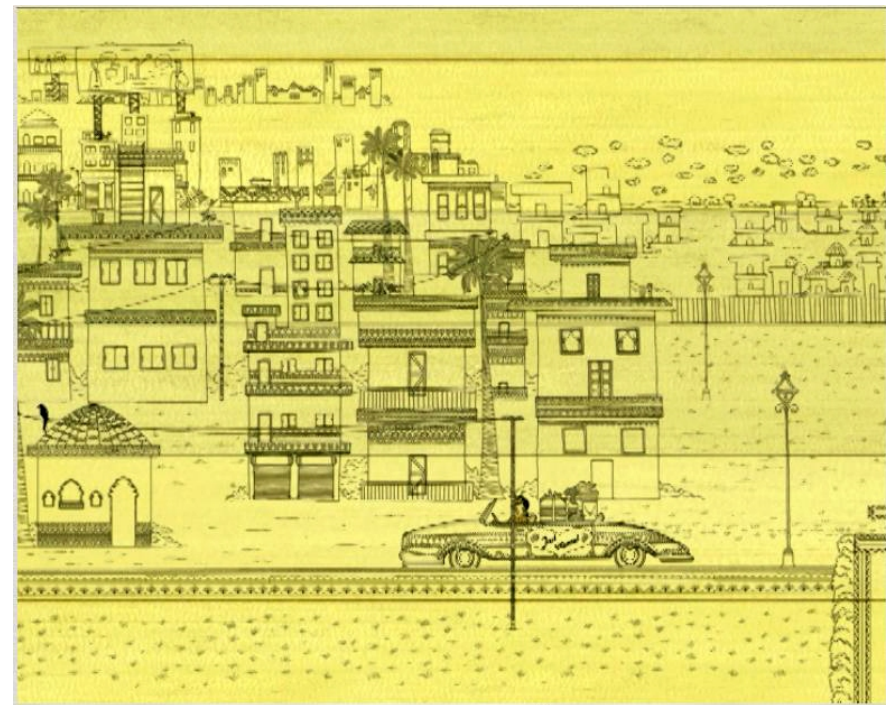
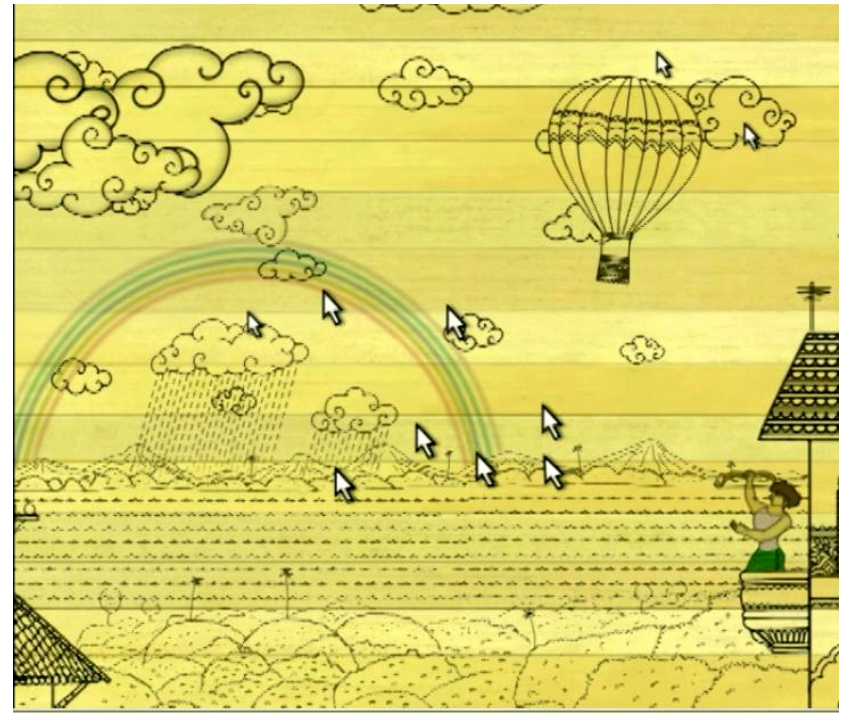
Speed, teamwork & deep thinking ,observation was essential. This was the most important thing that i learnt from my internship

29/01

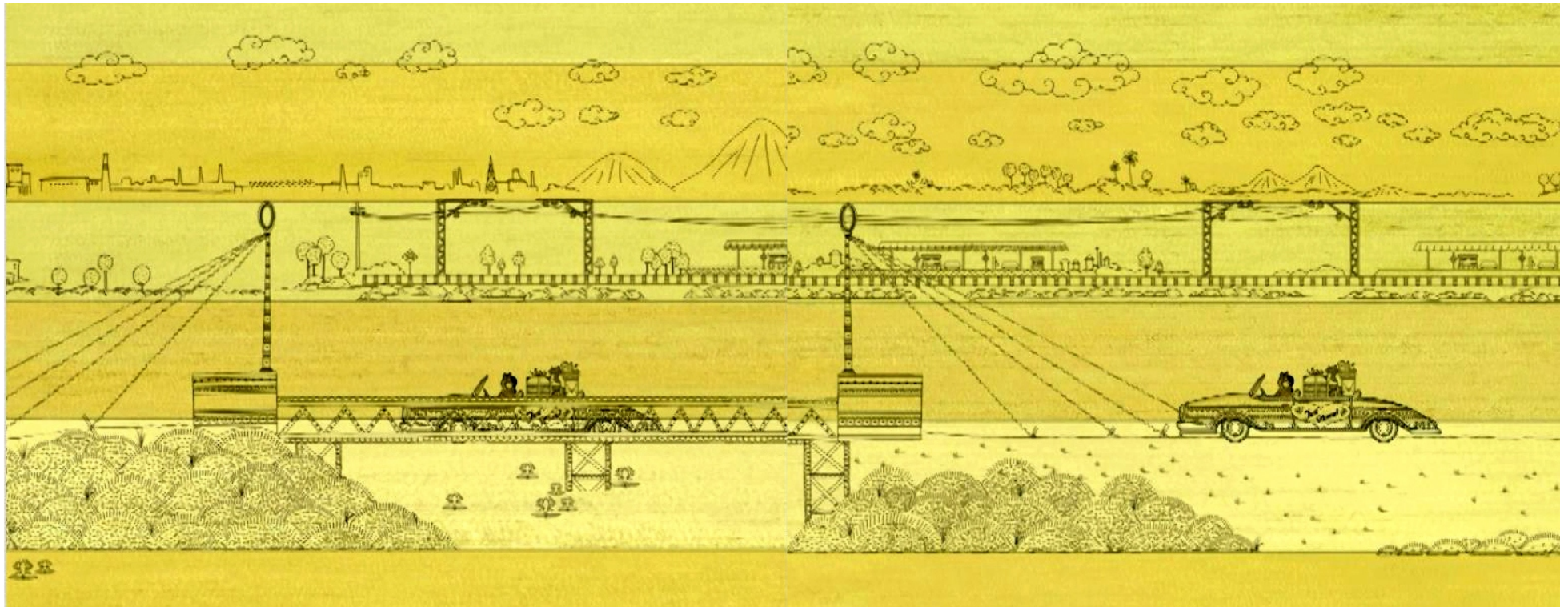
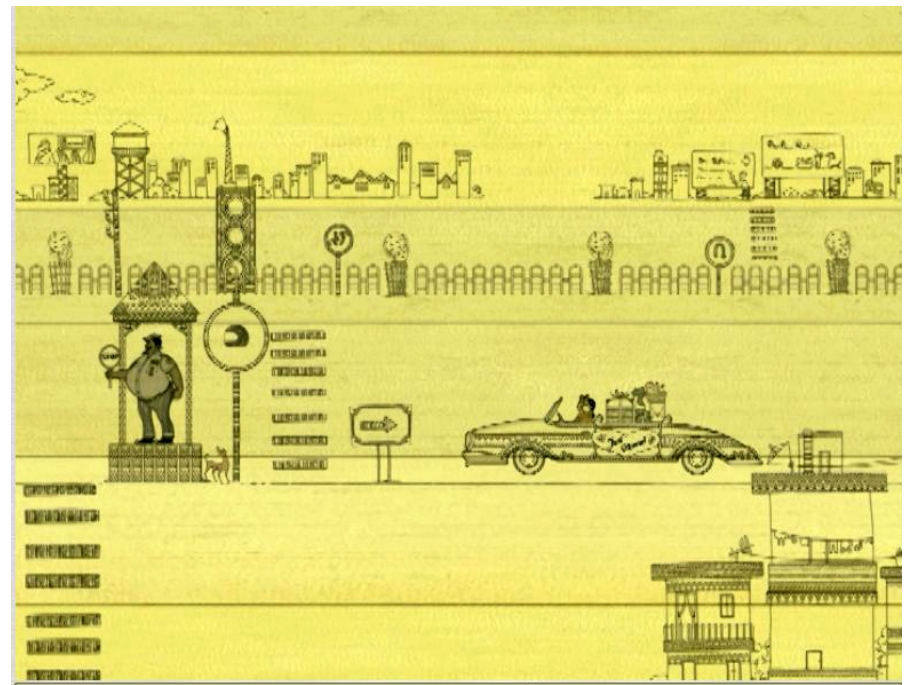


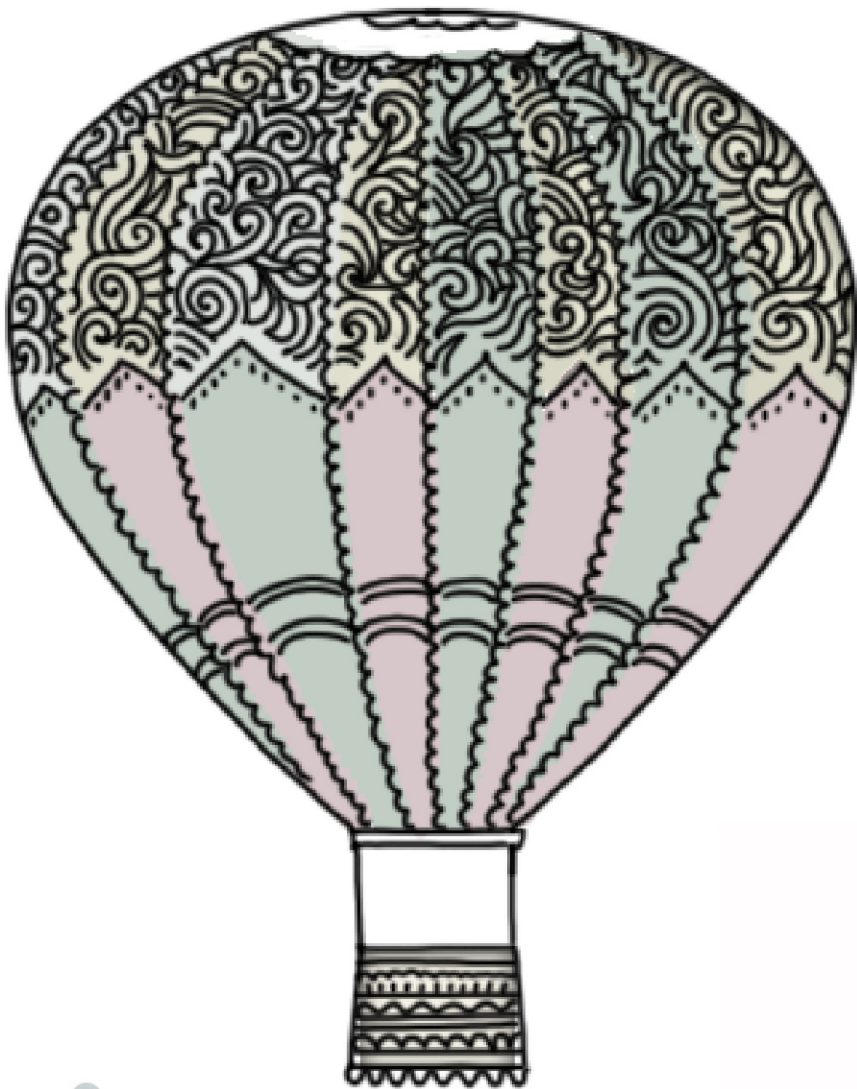
My Role

I assisted them in their first project. They have working for this brand (**Suleka.com**) for a bit long time now. When I was working with them they had already finished with the pre production and the production work. The only remaining part was the post production work which was on going at that moment. I also helped them by providing them with some of the background designs, which they were impressed with. For final animation & compositing they were using **After effects** and Photoshop. As they were doing the after effects I also learned how to do after effects which can enhance the whole look and feel. To get use to all the tools I even experimented and did some cut out animation, in order to get a good idea of how it works. Even though I could not complete that work because of limited time, but I managed to understand how everything works on it. In this way I also played a substantial role in their production stage. I think this experience will really help me while doing my final project and also in my future works.



Background Design







CharactersDesign & Animation

Acknowledgement

I'm really thankful to them and also the people gave me this valuable opportunity and support till the end. special thanks to sunita, angelo & mr.ajay sir. I learnt lot of thing from them They always guided me in project.

FAMOUS
HOUSE
ANIMATION