

DOODLED DESIGN

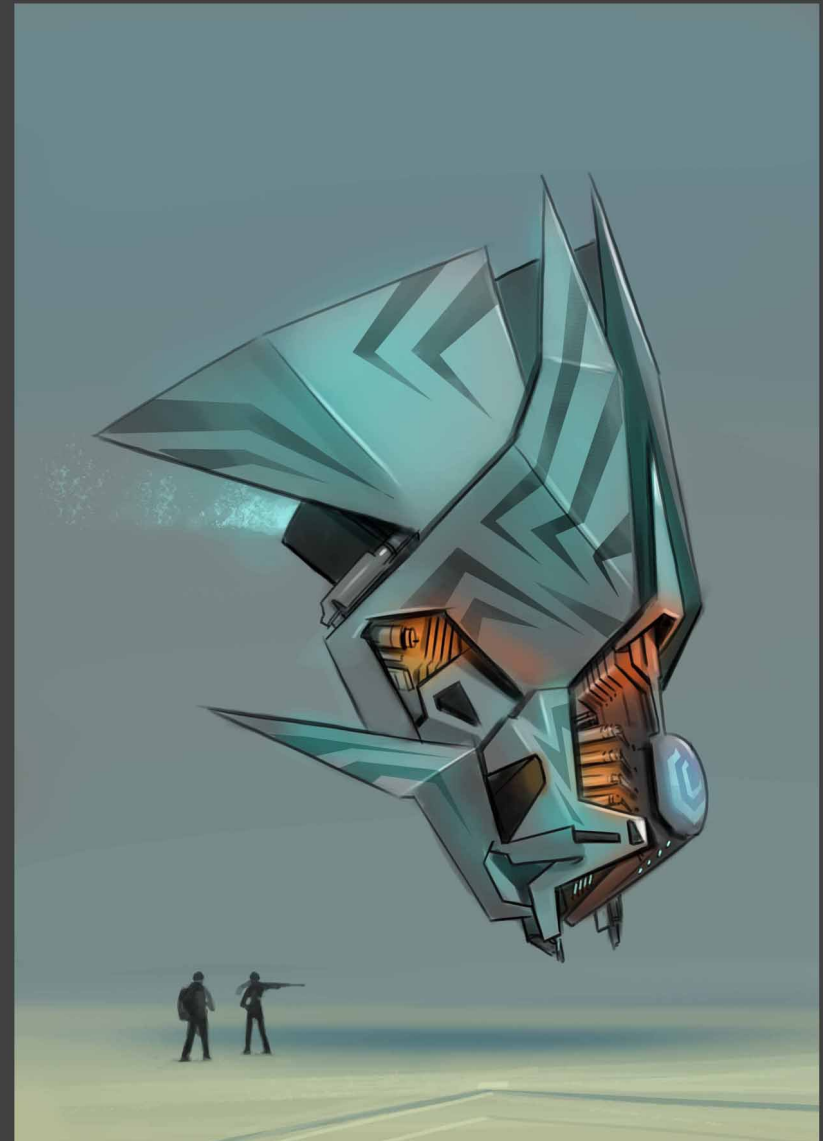
*Summer Internship in **ENTERTAINMENT DESIGN***

*K ABHILASH
Animation Design
09634001*



ENTERTAINMENT DESIGN

Imagining a new world with its own characters, costumes, props, vehicles and environment that drives the story to a great visual experience





GUIDES

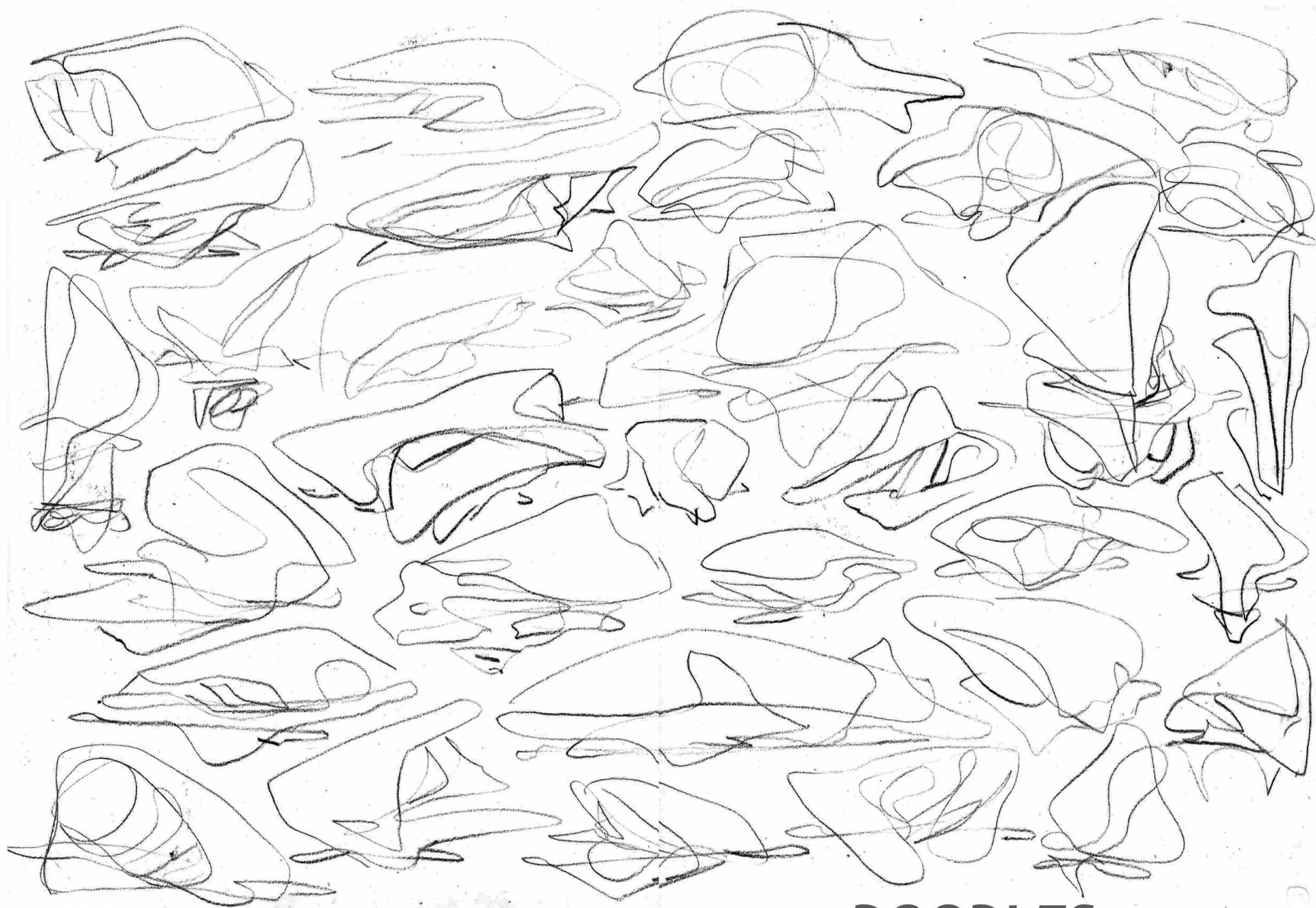
DHILIP KUMAR SOMESH

Co-Founder and Chief Creative Officer

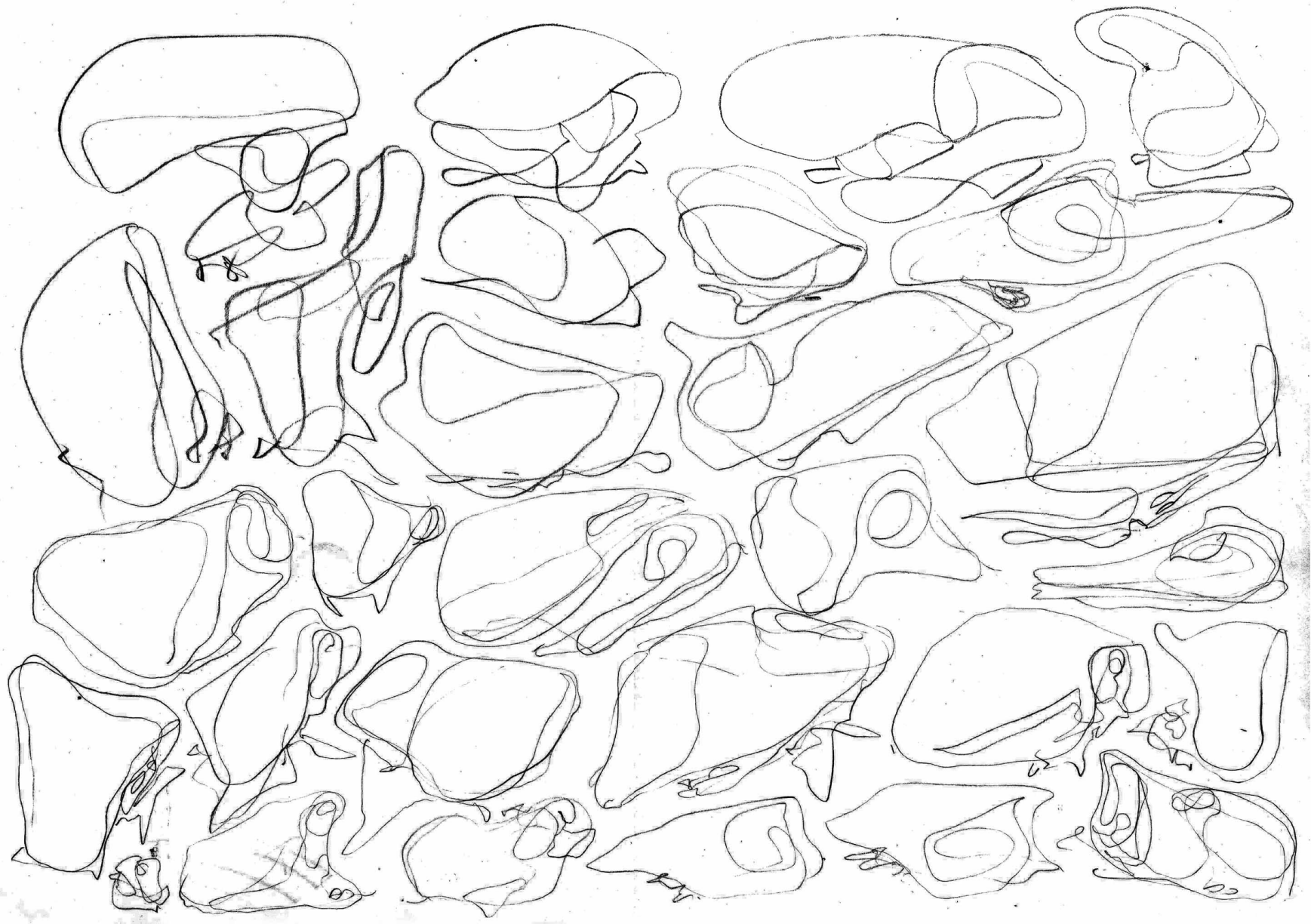
MAKRAND SAPRE

Senior Concept Artist

FORM EXPLORATION & FORM LANGUAGE

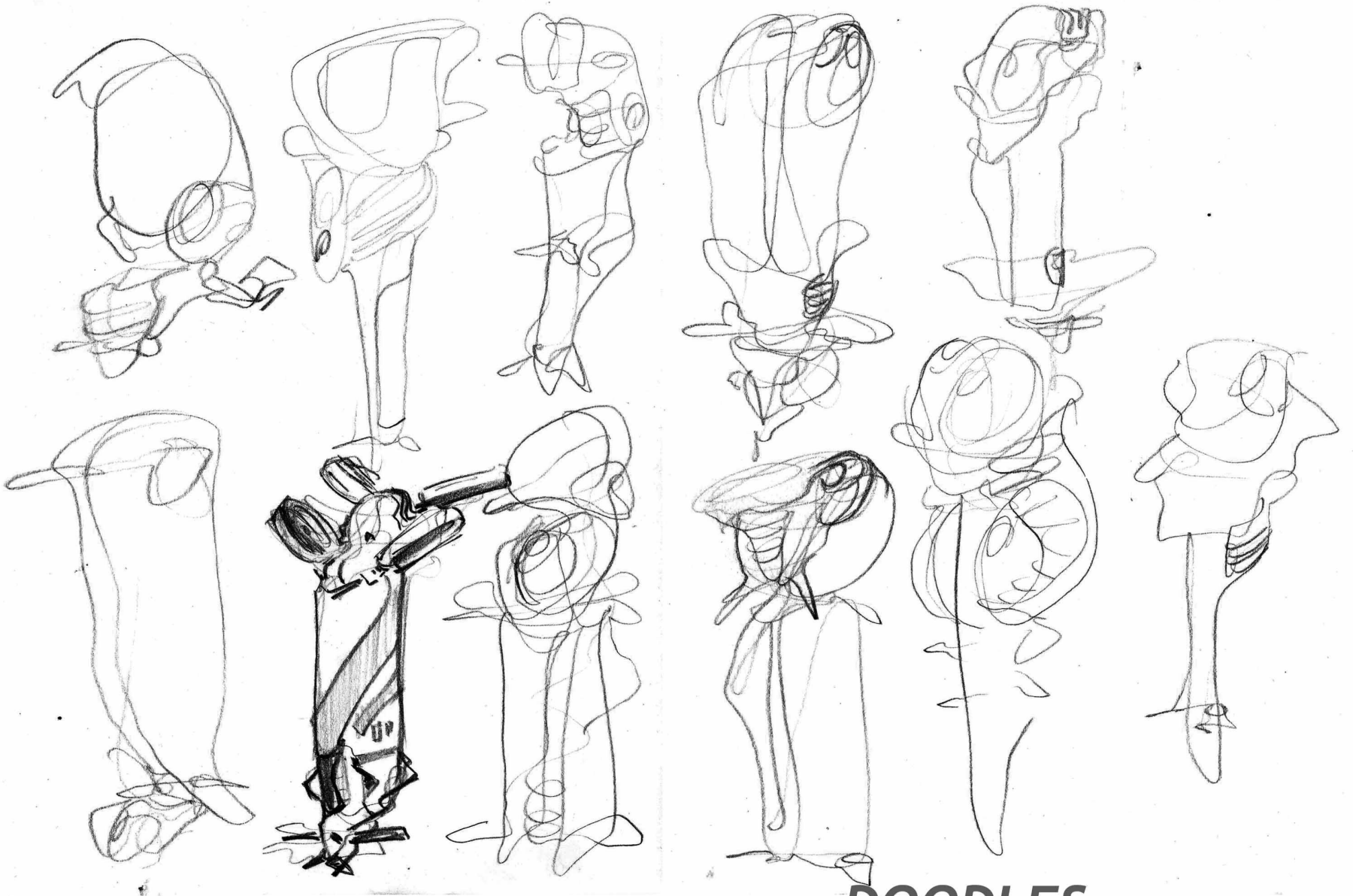


DOODLES



DOODLES

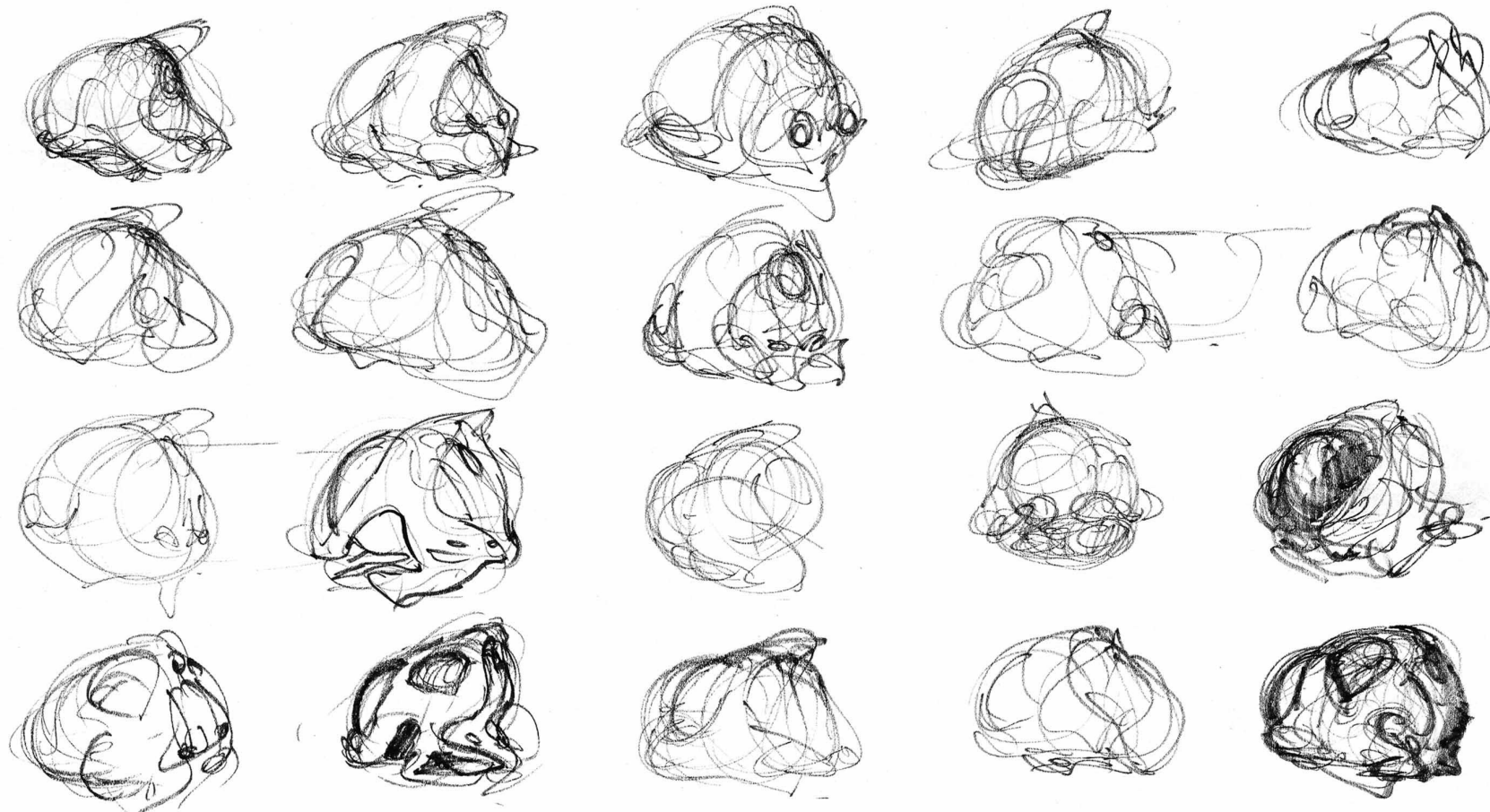




DOODLES

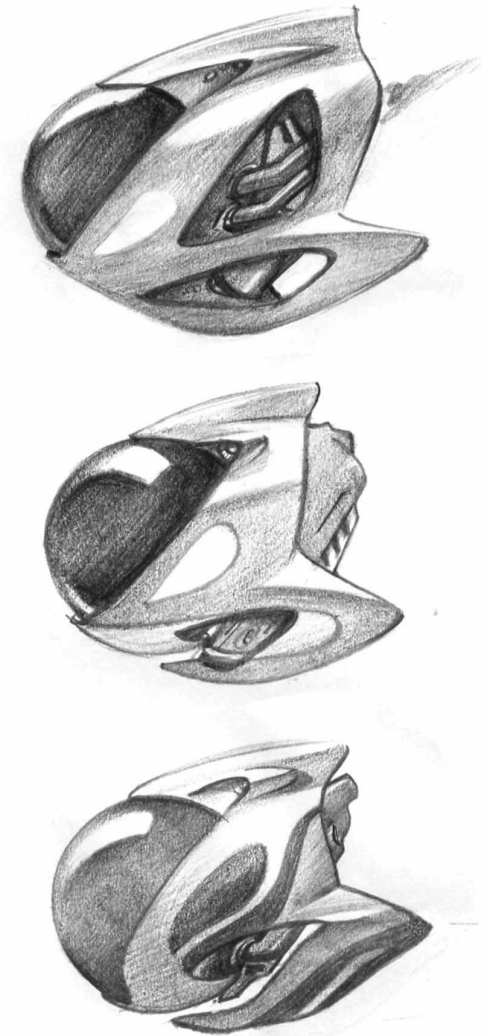
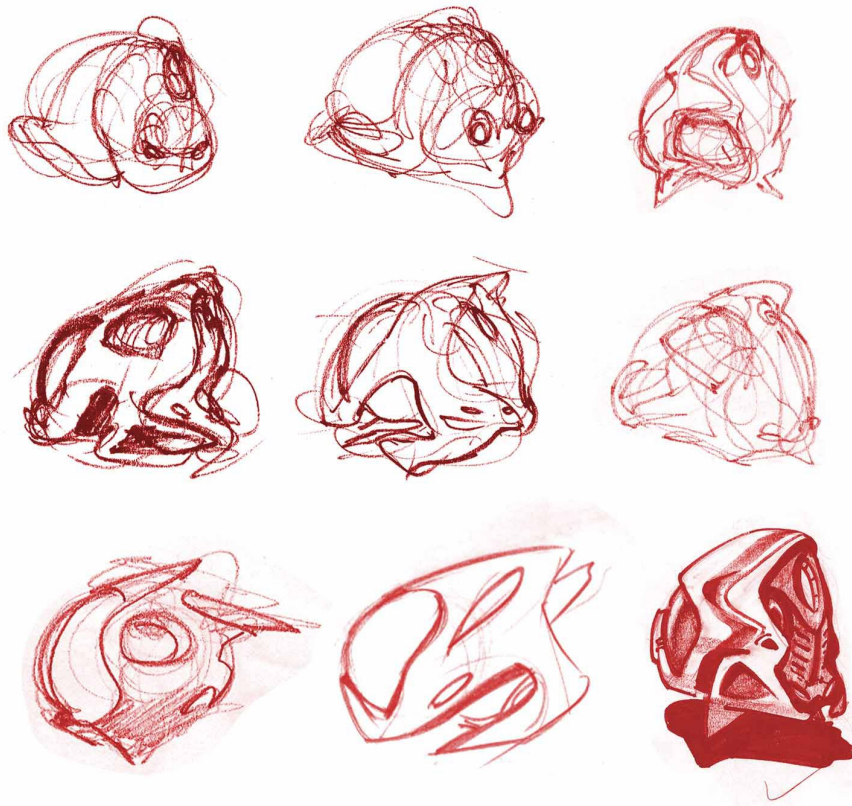


THE PROCESS



DOODLES

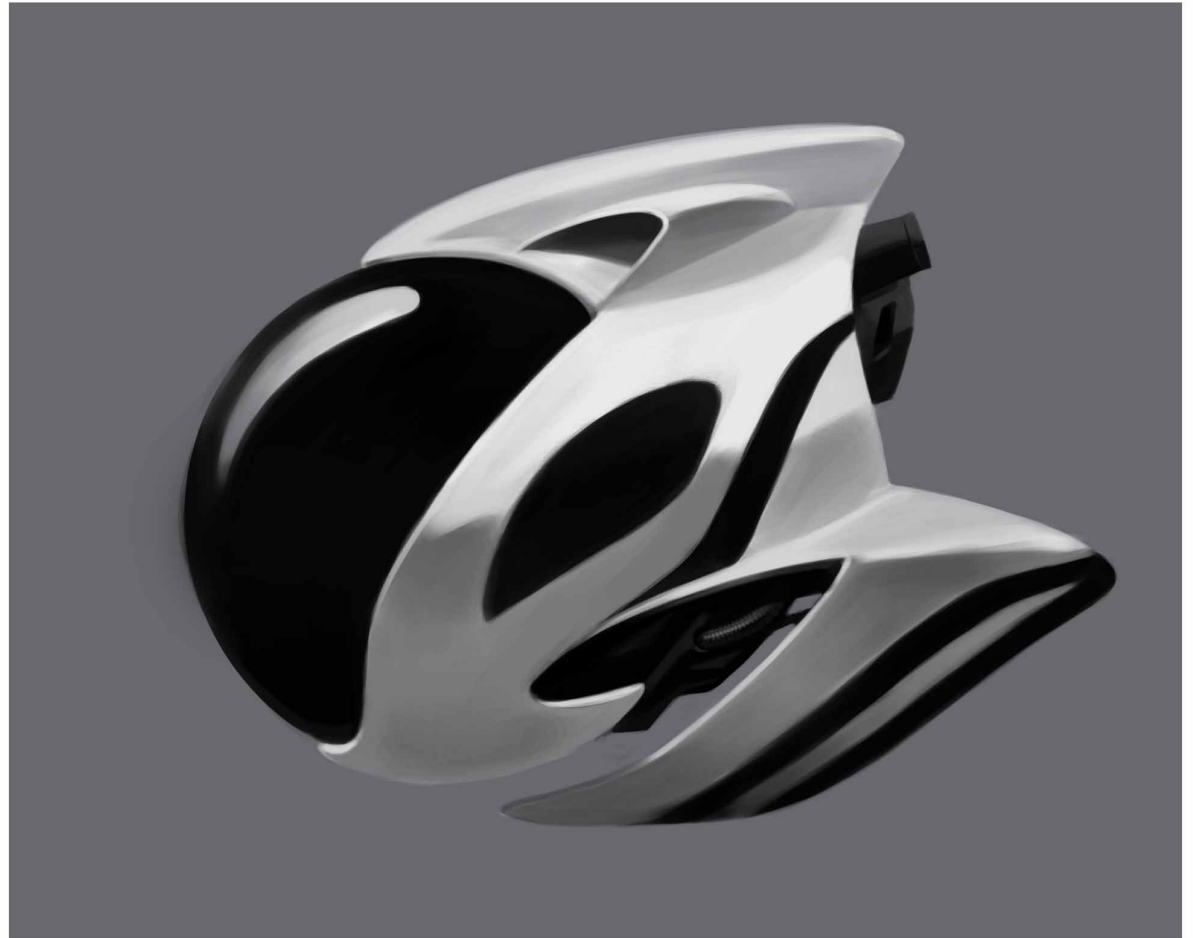
BAMBINO



DOODLES TO FINAL DESIGN OPTIONS

BAMBINO

TONAL STUDY



BAMBINO



FINAL DESIGN

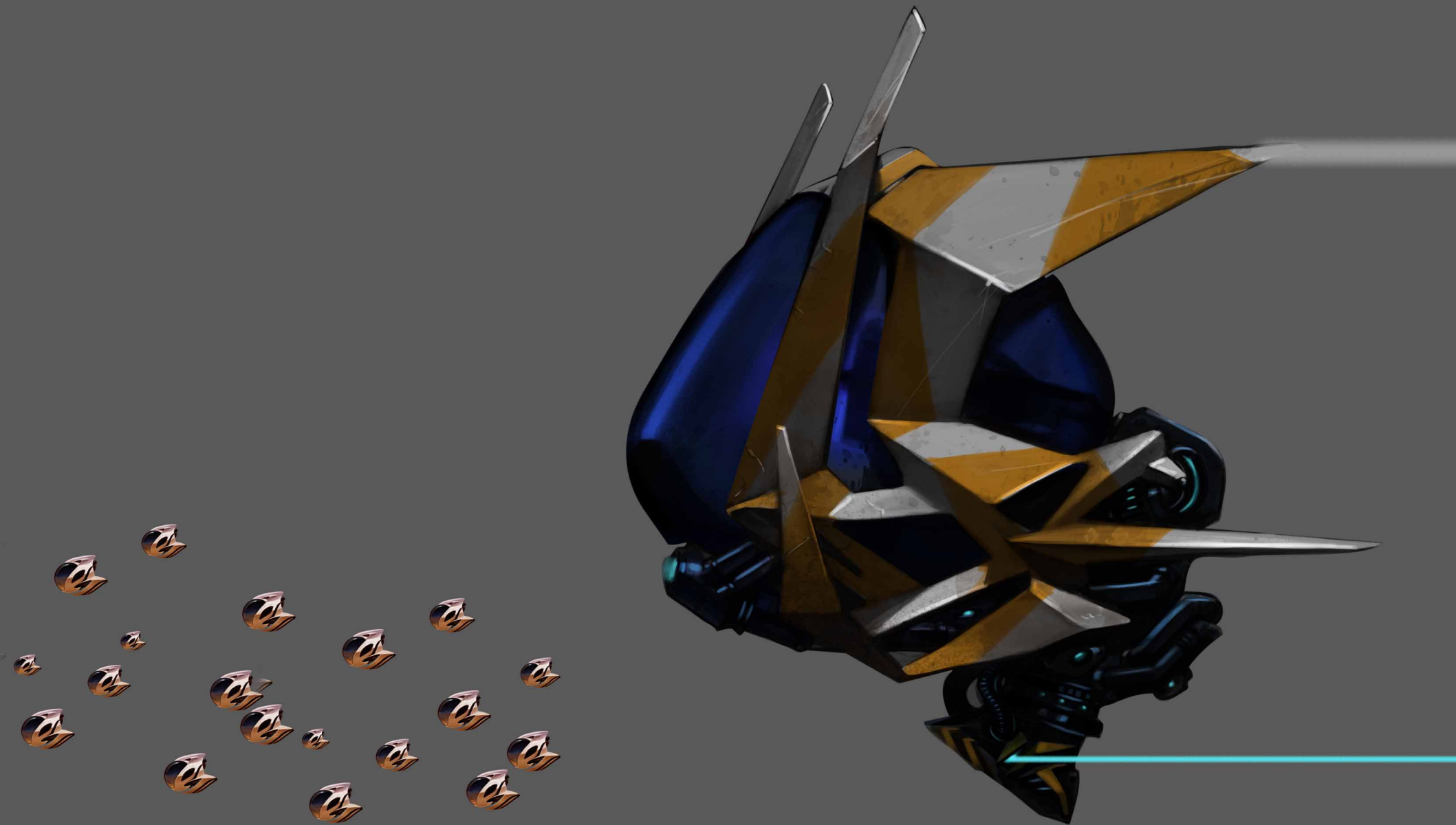
BAMBINO

THE STORY



BAMBINOS are small and large in number with no unity





BAMBINOS are attacked by a gigantic droid BEHEMOTH



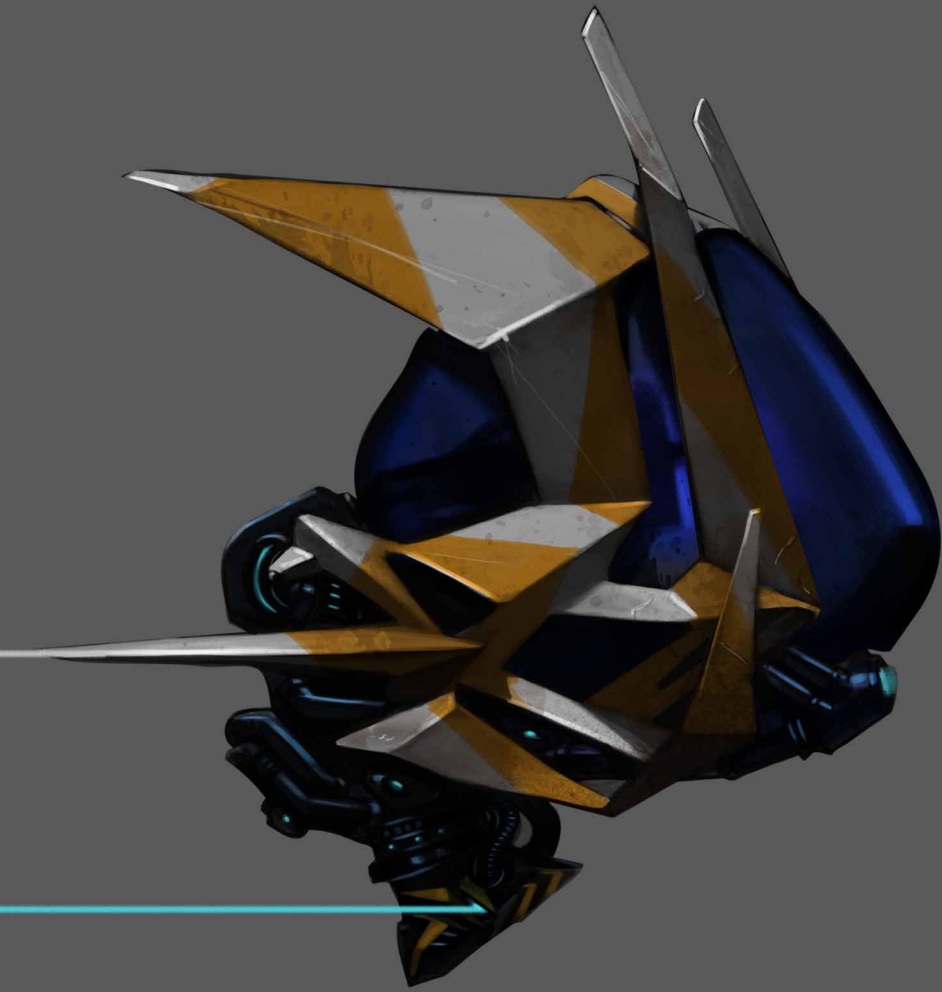
BAMBINOS find the Master Rover who advices them to get united



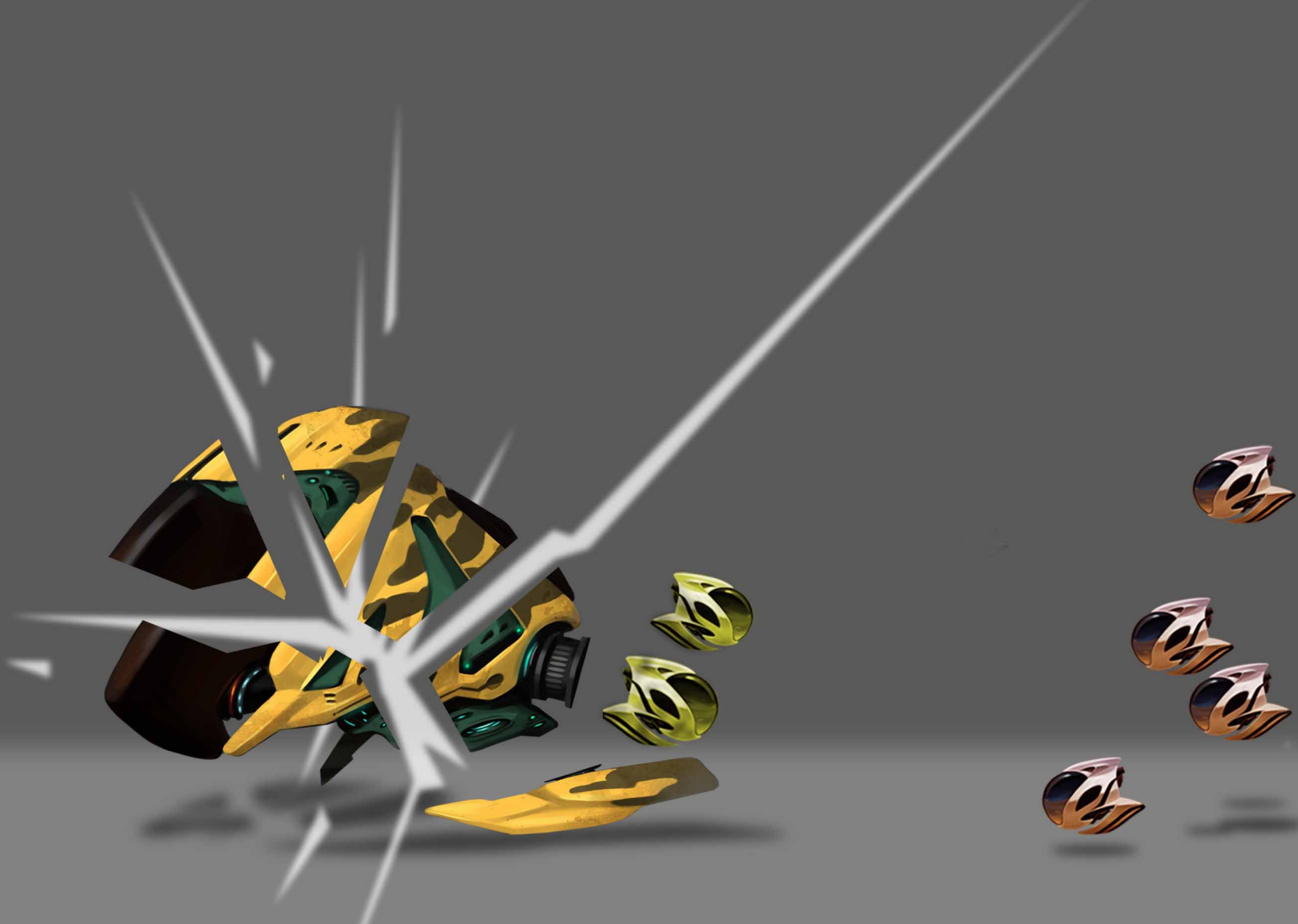


BAMBINOS do not heed to Master



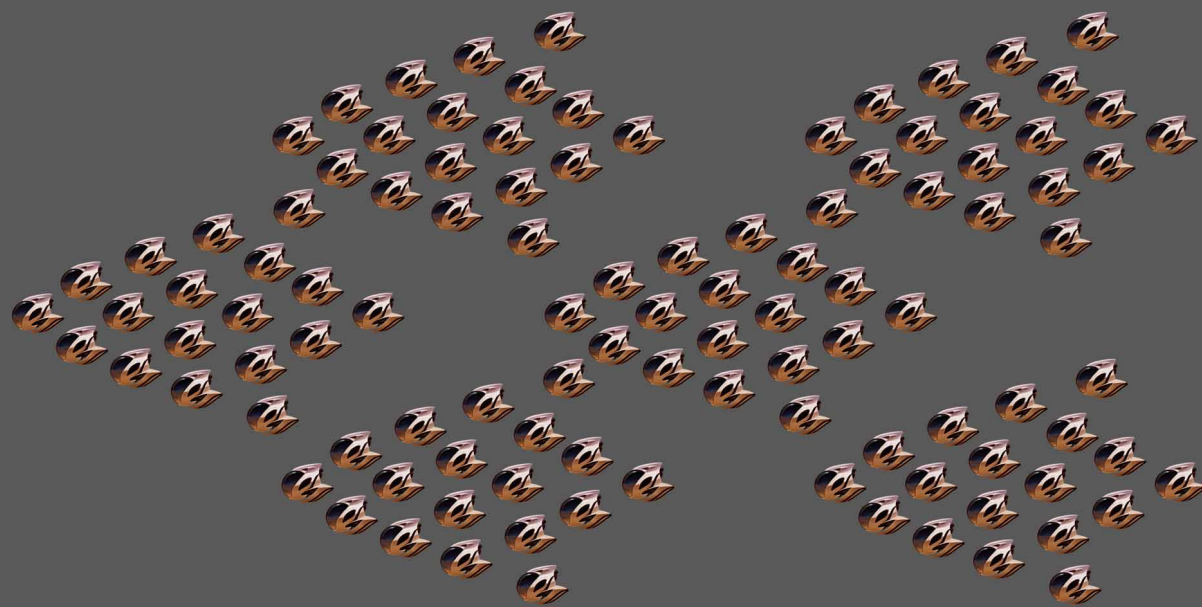
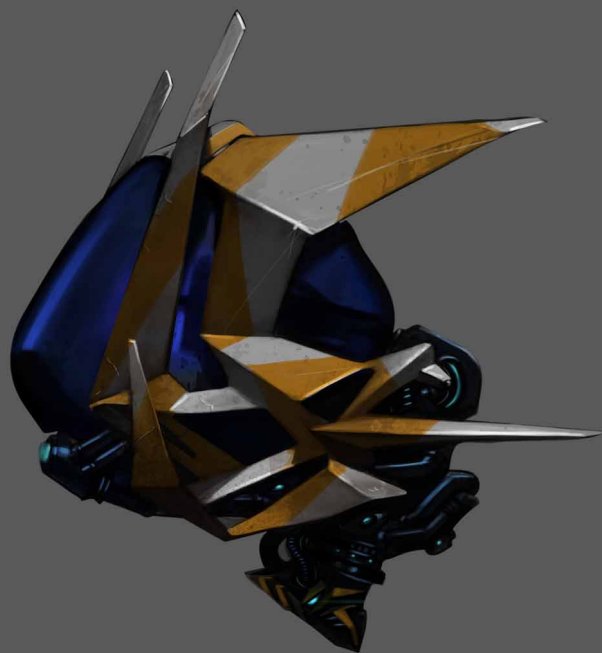


Master Rover along with few Bambinos defend a Behemoth attack

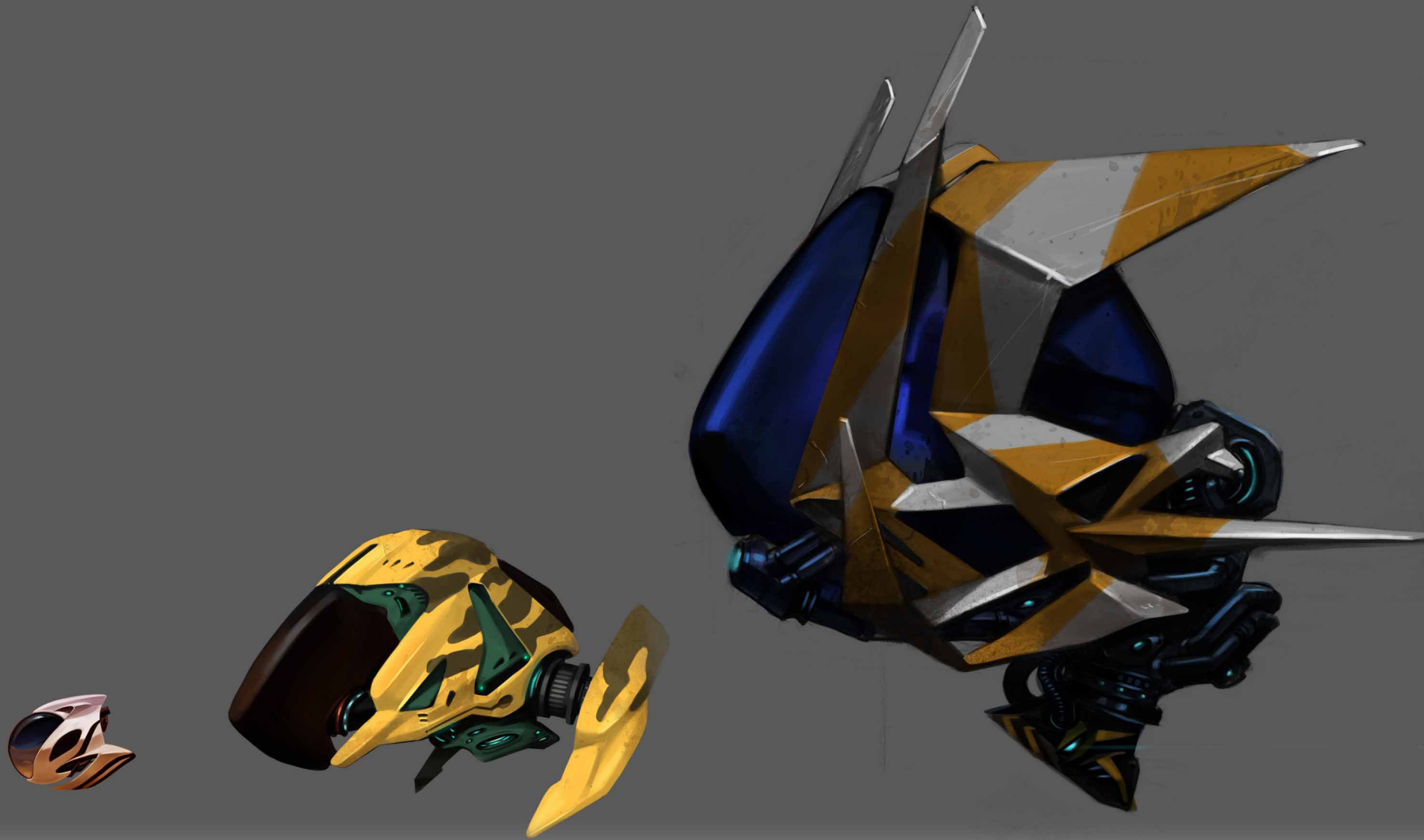


*Master Rover succumbs and the bambinos realize that
it was controlled by 2 Bambinos of the early Military Settlement*

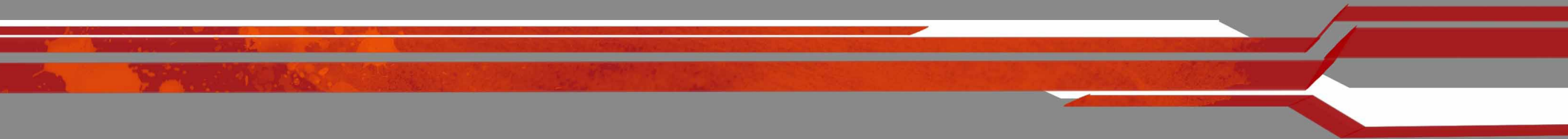




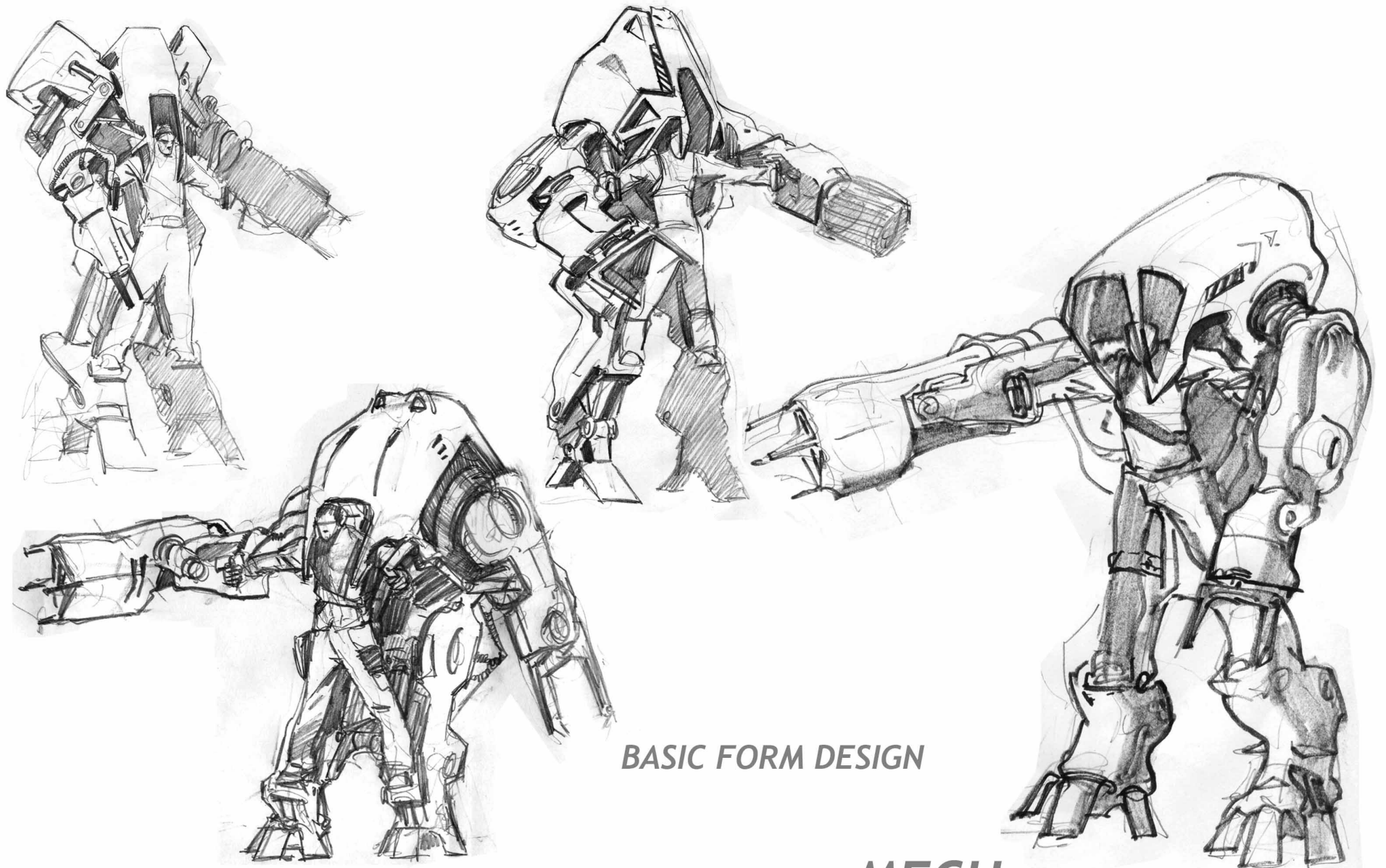
BAMBINOS get unified in formations and drive Behemoth away



COMPARISON

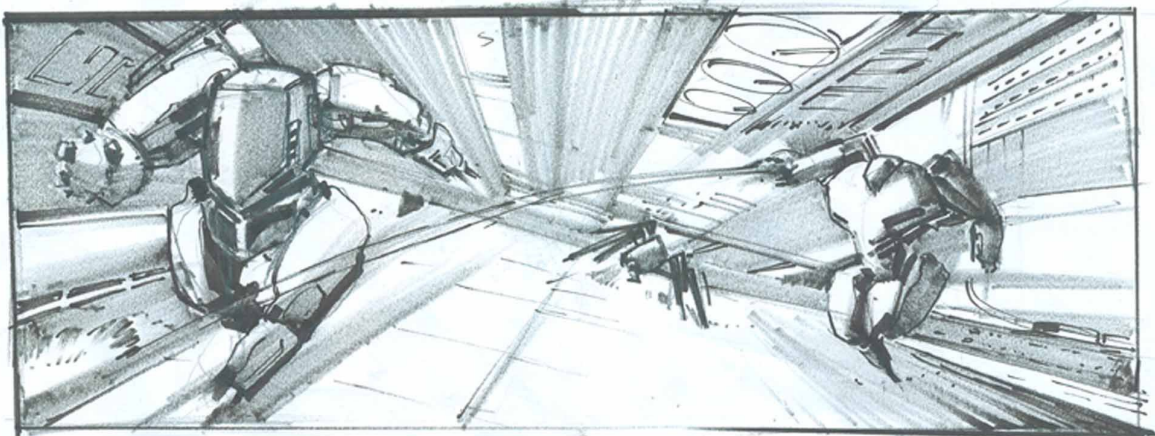
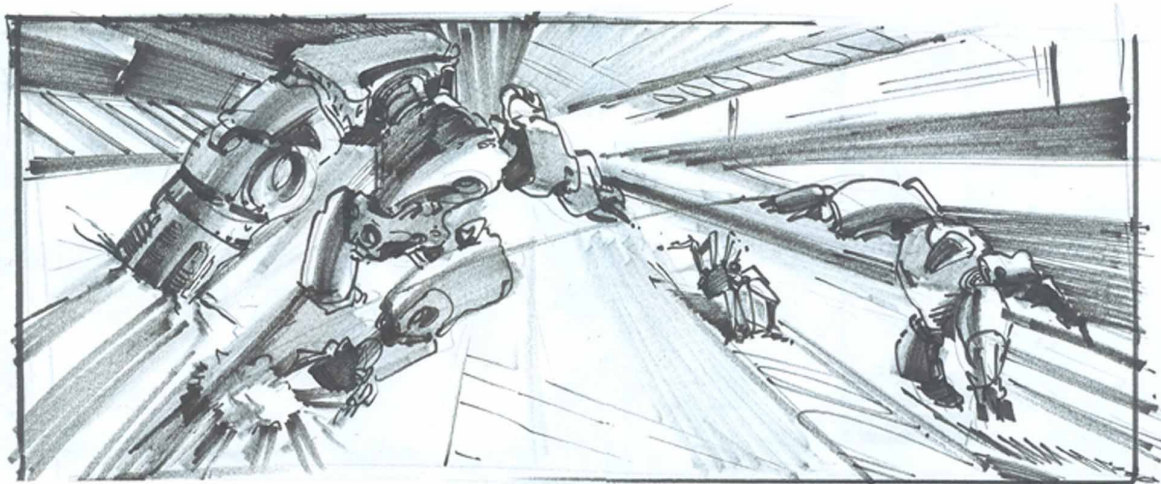


LIVE PROJECT



BASIC FORM DESIGN

MECH

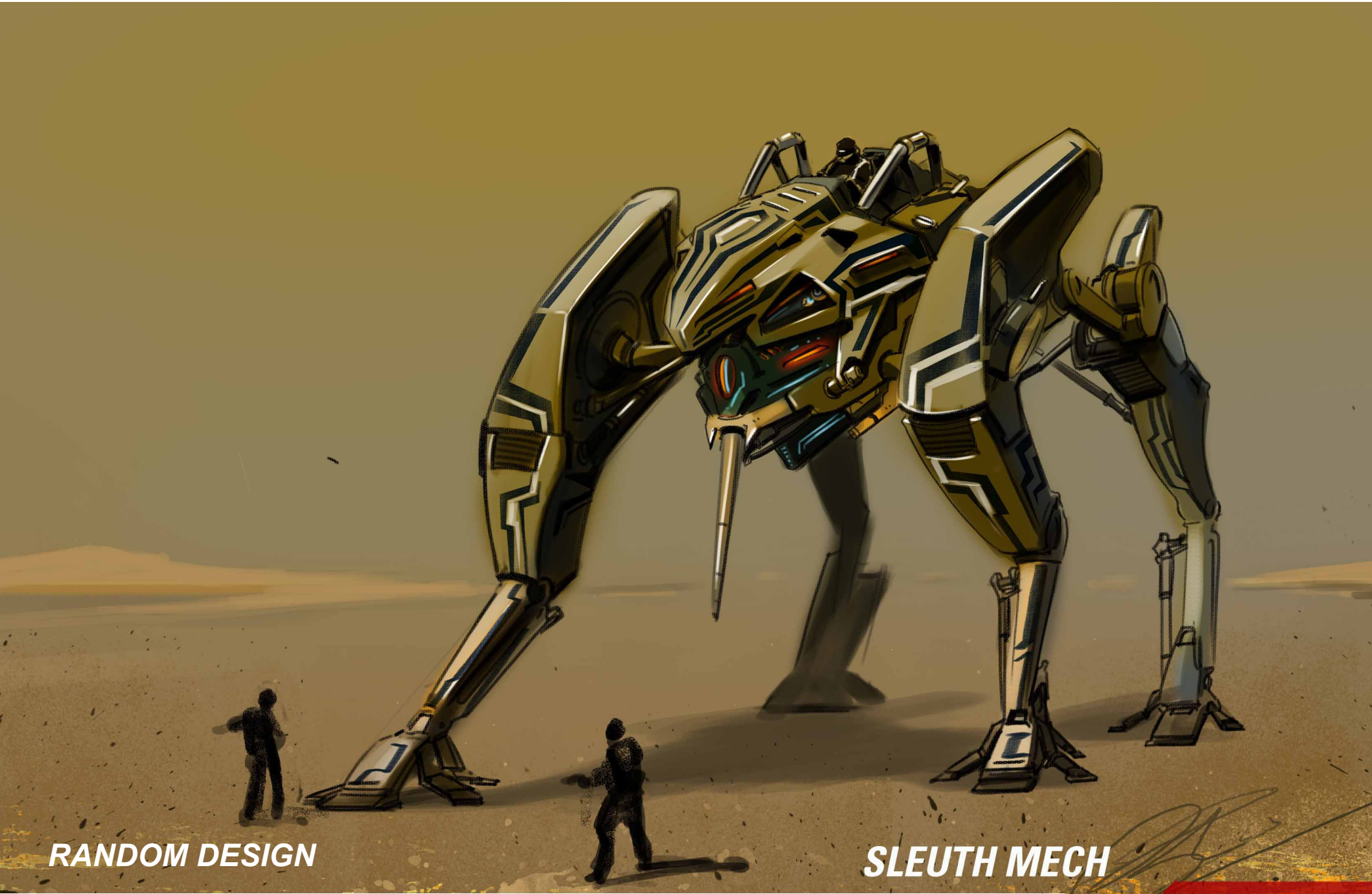


MECH RACE



*Interior Set Design
of a Mech Workshop*

MECH WORKSHOP



RANDOM DESIGN

SLEUTH MECH

THANK YOU