

# **Bhāram**

**The burden**



# **HISTORY OF MADNESS**

## **THE WEST**

- > Middle ages and the ship of fools**
- > Living along with madness during the Renaissance**
- > The age of confinement- The Classical age**
- > The Dawn of Modern Era with development of Psychiatry and Psychotherapy**

**Ref: Michel Foucault**



# **HISTORY OF MADNESS**

## **THE EAST- India**

- > Ayurveda's branch of psychic treatment- Bhuta Vidya/ Graha Chikitsa**
- > Association with the unexplained and mysterious phenomenons**
- > Treatment by sacred practices such as sacrifices, rituals etc.**



## **THE DIVINE MADNESS OF NARANATHU**

- > The peculiar act of carrying the boulder uphill and pushing it down as he reaches the summit.**
- > The association of miracles in his acts**
- > The philosophical interpretation of his acts.**



## **INFERENCE**

- > All are mad in varying degrees and proportions with respect to time, history, socio-economic condition and the personal eye.**
- > Science has not yet completely discovered the human mind**
- > Imagination and living in imagination**
- > Animality in every human being expressed in the form of extreme passion, anger and sexuality**
- > MYSTERY in day to day life.**



## MADNESS AND ART

> Surrealism is a movement in art that deals with the interpretation of the sub-conscious, dreams and the conscious mind.

> "There is only one difference between a madman and me. I am not mad." - Salvador Dali.



## **MADNESS AND ART**

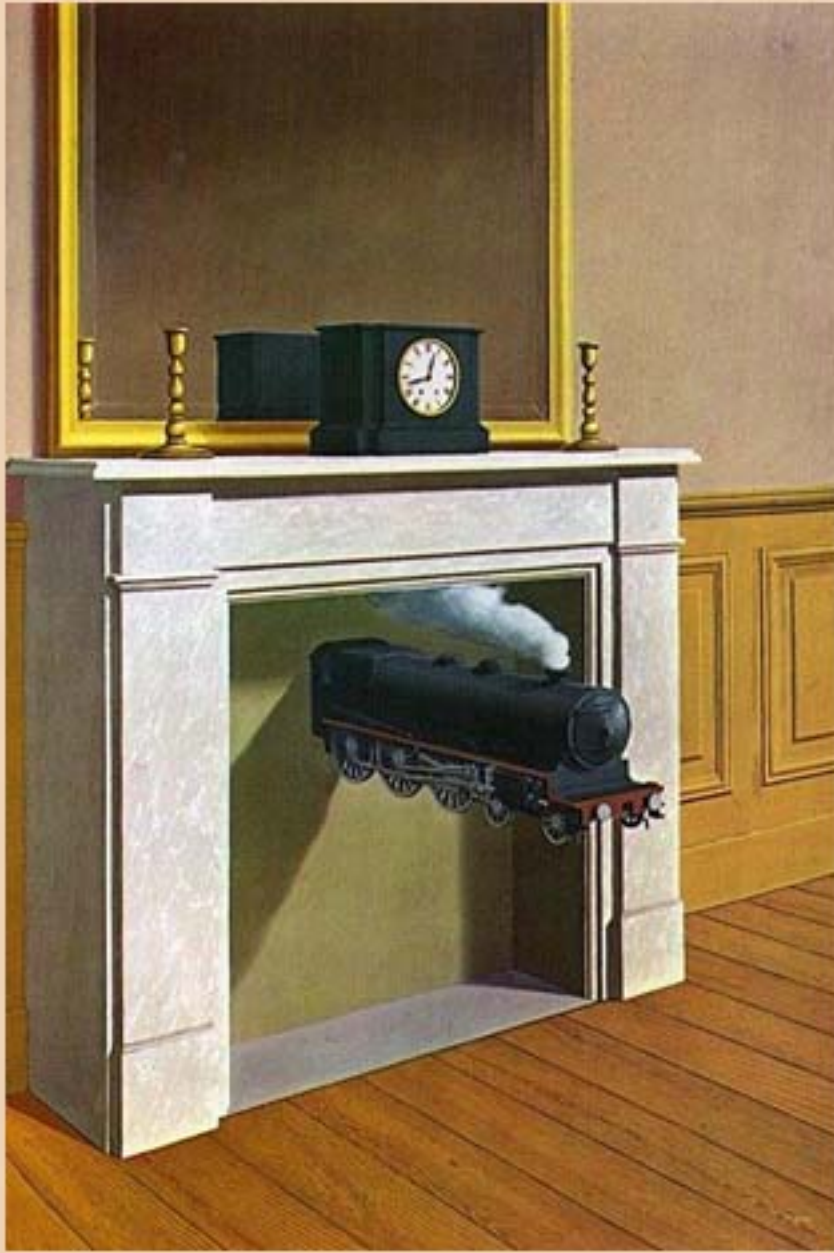
**> RENE MAGRITTE and his Lucid Dreams**

**> "...Dreams which are not intended to make you sleep but to wake you up."**

**> Lucid dreams are dreams which are seen in the state of half asleep just before waking up**

**> "When I open my eyes, thoughts crowd in on me. They are things I saw the day before. I also recall things I dreamed about during the night. I always remember them with a sense of happiness and its like a victory for me when I succeed in reconquering the world of my dreams."**





**TIME TRANSFIXED**





Memory of a Voyage, 1952 - Magritte

**Memory of a voyage**





**"Homage to  
Mack Senette"**





**"Castle in the pyrenees"**



# MADNESS AND ART

## COMIC ART

> **JEAN GIRAUD MOEBIUS and .“Quenched Consciousness”**

> **“There were moments I'd the feeling that something was flowing through me.**

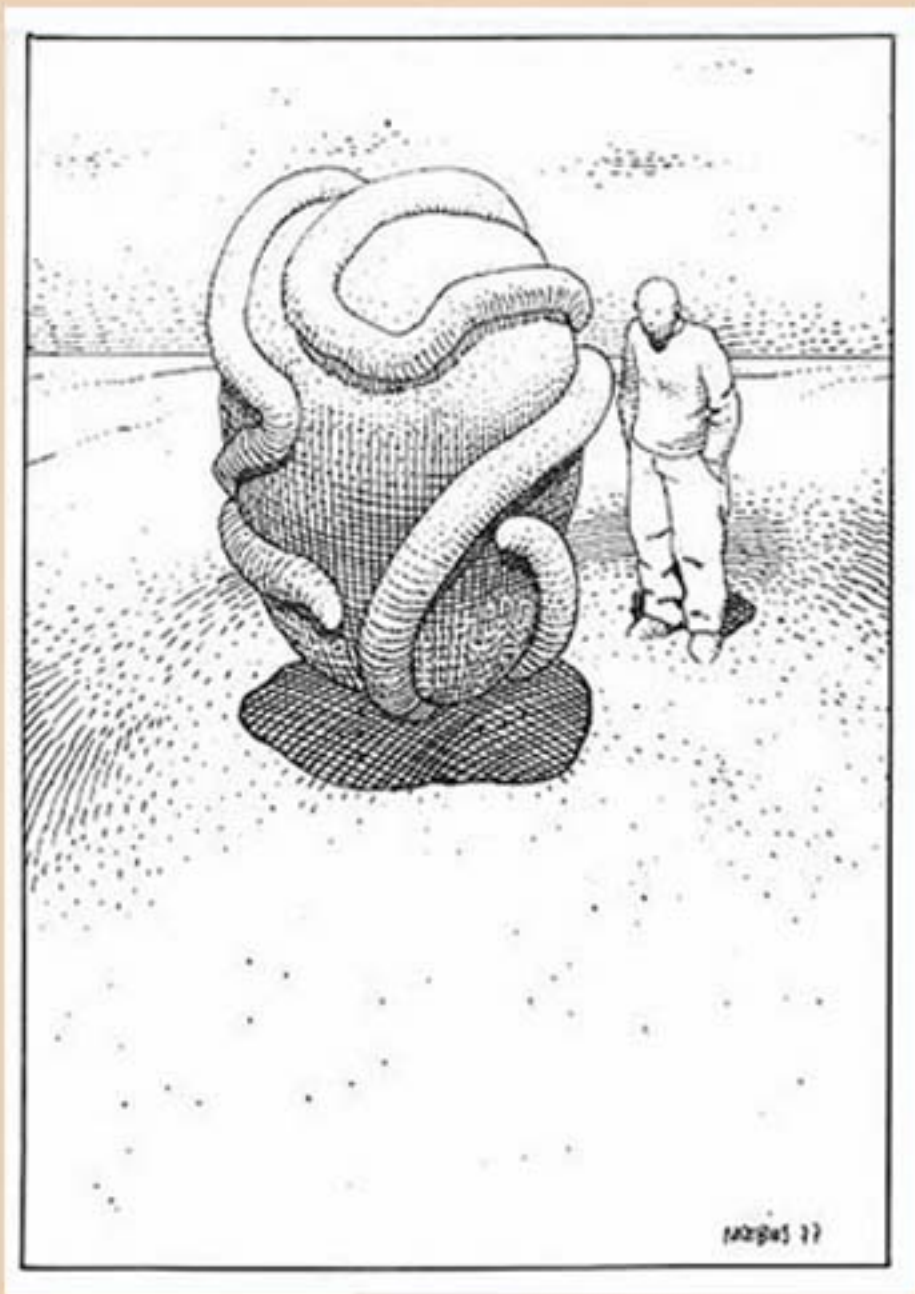
**I go into a trance state in which something other than myself stirs inside me.**

**You could call it the unconscious or the Gods, genius or whatever.**

**They are all possibilities, or aliens may be. ”**

> **“Out of body experiences with consciousness, that is all powerful or altered, I find the term altered as a bit stupid actually, I would rather call it quenched consciousness.”**











# MADNESS AND ART

## COMIC ART

> The teaching of perception and the destruction of outer layers and of everything that makes a human being, social, civilized and domesticated the artist must smash down.

I was always drawn away from systems that domesticated the mind and set off on paths that were totally wild.



# MADNESS AND ART

## FANTASY ART

- > **JAMES CHRISTENSEN** an "Cerebral Navigation"
- > **Imagination is a process of the mind by feeding and exercise.**
- > **Feeding-** by observations, and being conscious of daily life events.
- > **Excercise-** either purposeful or the automatic mixing of the memories of events stored in the sub conscious.





**THE SCHOLAR**





**BUTTERFLY FISHERMAN**



# RETELLING OF THE LEGEND OF NARANATHU

## INFLUENCES

- > All the research and artistic influences
- > Artistic influence is dominantly towards MOEBIUS.

### > FILMS

“Thaniyavarthanan” - Malayalam, SIBI MALAYIL

“One who flew over the cuckoo’s nest” - English, MILOS FORMAN

“Thalavatam” - Malayalam, PRIYADARSAN

“127hours” - English, DANNY BOYLE



# RETELLING OF THE LEGEND OF NARANATHU

## INFLUENCES

### > LITERATURE

**“Metamorphosis” - KAFKA**

**“ A Search in Secret India” - Paul Brunton**

**“ An Autobiography of a Yogi” - Paramahansa Yogananda**

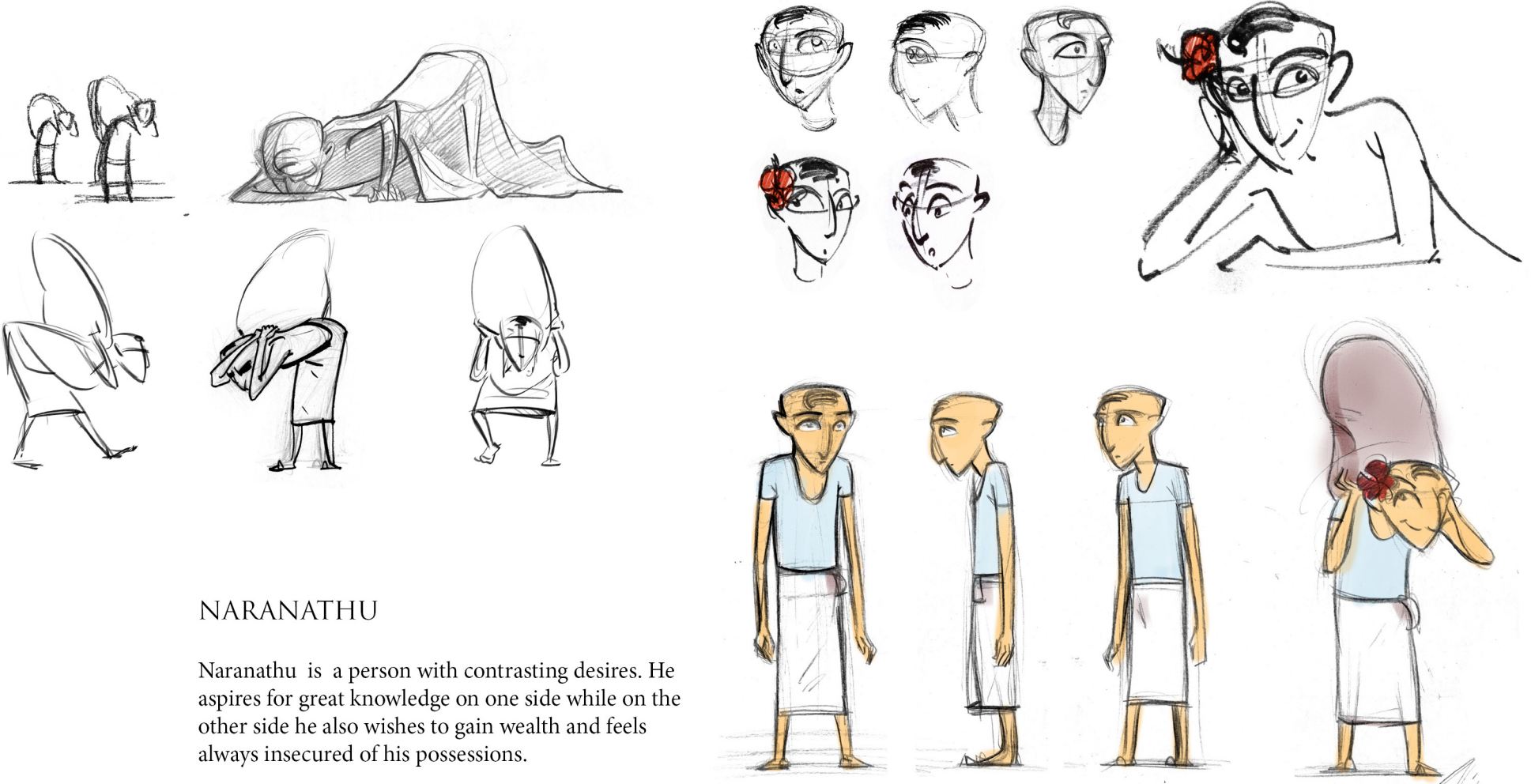


## **RETELLING OF THE LEGEND OF NARANATHU**

**A story of normal man who encounters a strange dream and his subsequent journey seeking freedom or enlightenment in his view but parallel and contrasting to the view of the rest of the world terming him "MAD"**

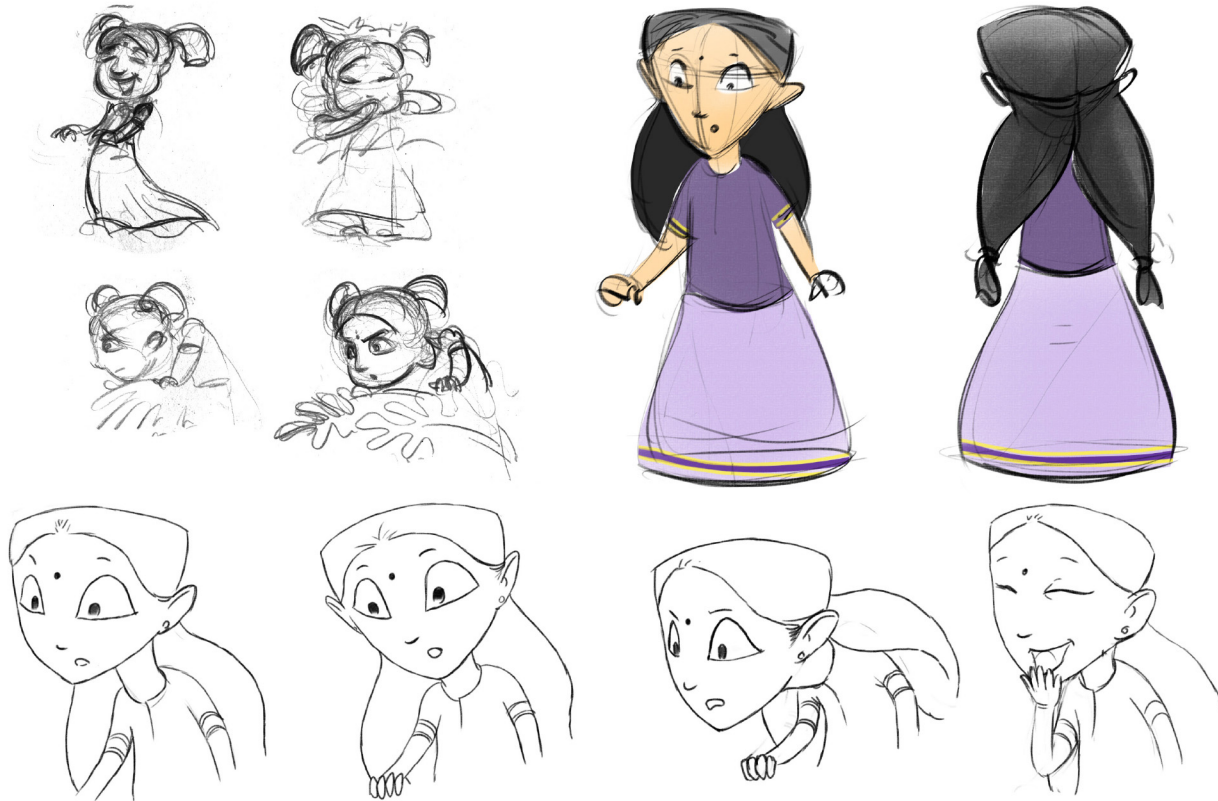


## CHARACTER DESIGN



## NARANATHU

Naranathu is a person with contrasting desires. He aspires for great knowledge on one side while on the other side he also wishes to gain wealth and feels always insecure of his possessions.



## CHILD

The character of a child is portrayed by a girl of age around 5 to 6 years. The regional outlook is brought by the characteristic long hair, knotted around the ears. She wears a blouse and skirt with yellow border lines.



## THE STRANGER

The stranger is a mysterious character. He is visualized to be least revealing with a hood over his head, which covers most of his face. He wears a ochre robe, which indicates that he might be a saint and has a staff in his hand.



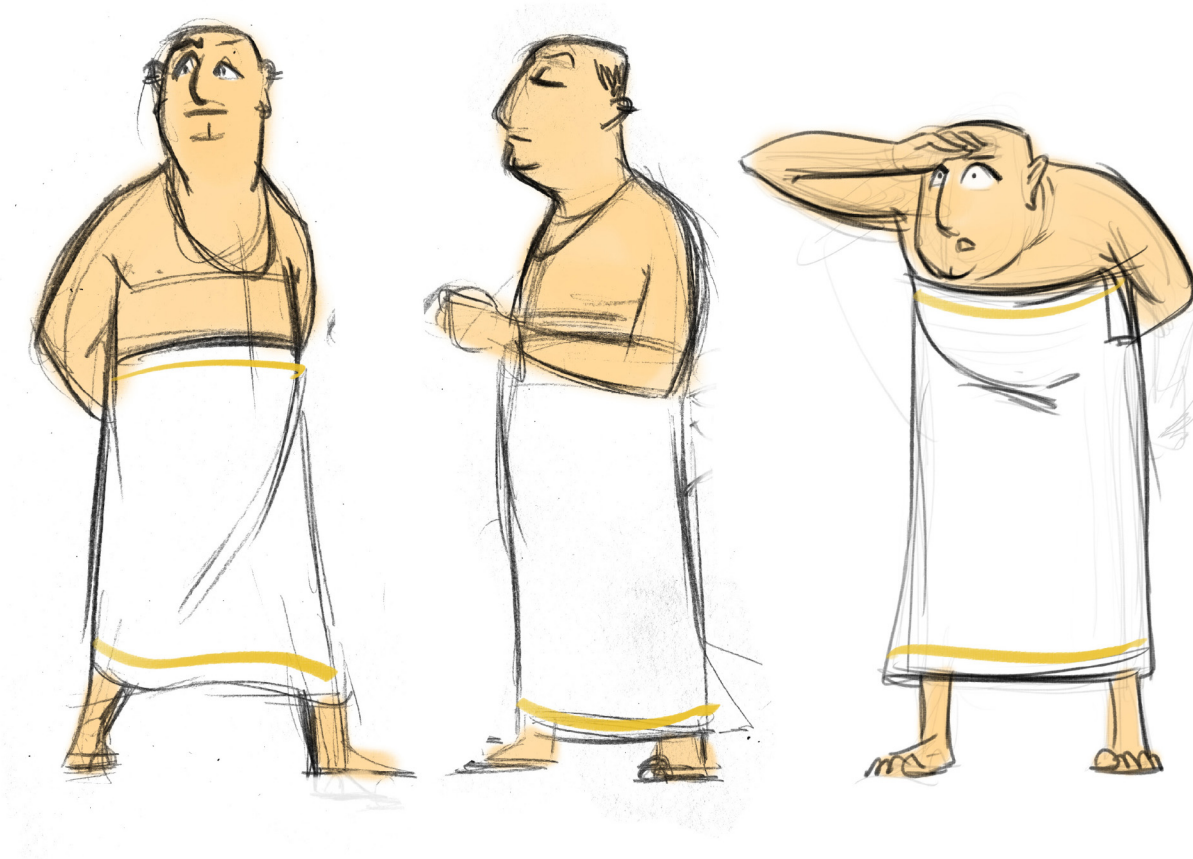
## PAZHAKARAN

“*Pazhakaran*” means the banana seller. He has to clear his debts and wishes for a fortune. He wears a banian and a “*lungi*” a characteristic wear of Kerala, men wear it by wrapping a long cloth around the waist.



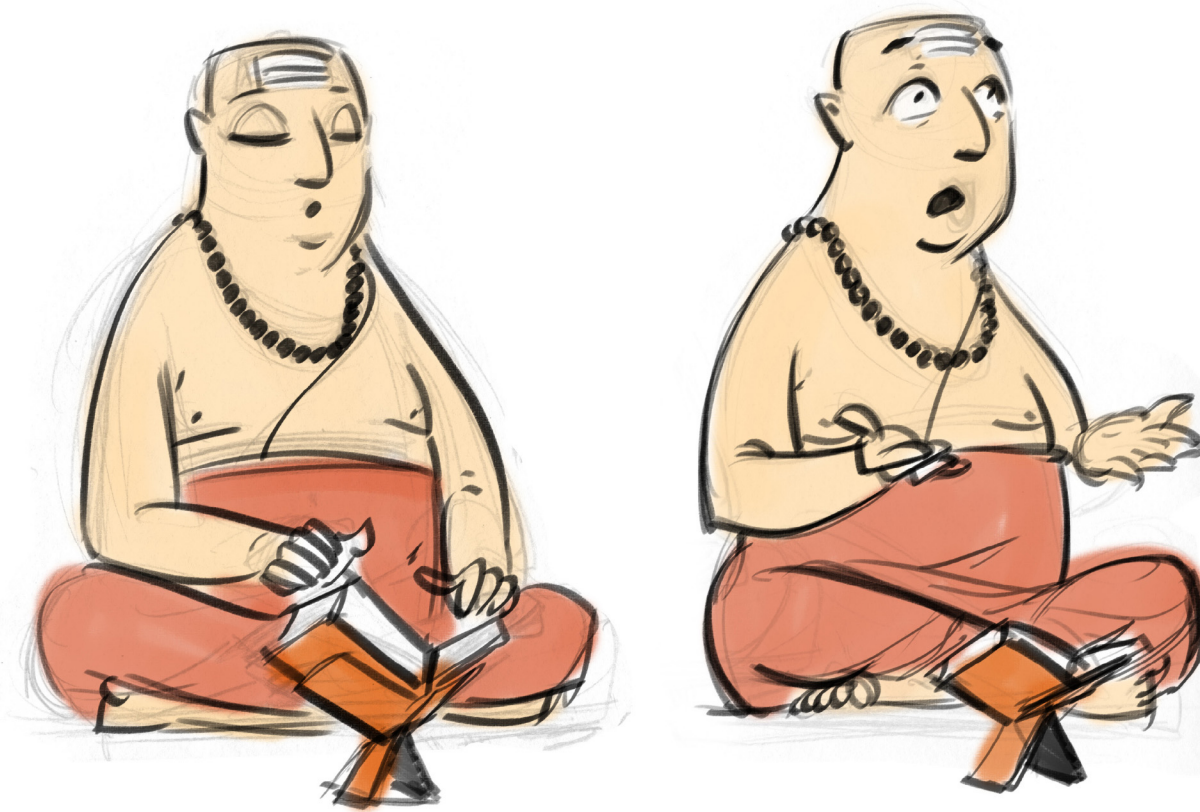
### CHATHUNNI- THE SERVANT

Chathunni is a humorous character. He is the servant of the land lord who always abides by his master but he is also clever enough to convince his master.



### THAMBURAN- THE LAND LORD

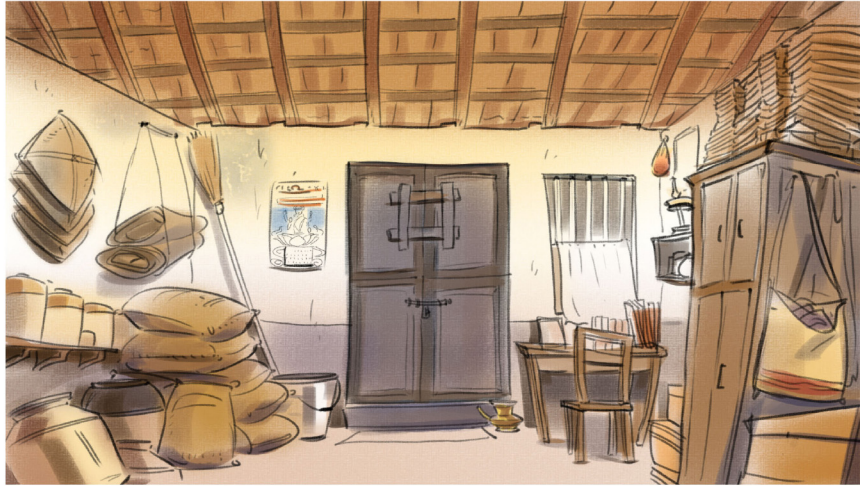
*“Thamburan”* in Malayalam means the master. He is a lanlord who is greedy of his wealth and is never satisfied with his possessions. He has an air of prestige but he is quite foolish in nature and easily convincible by his own servant.



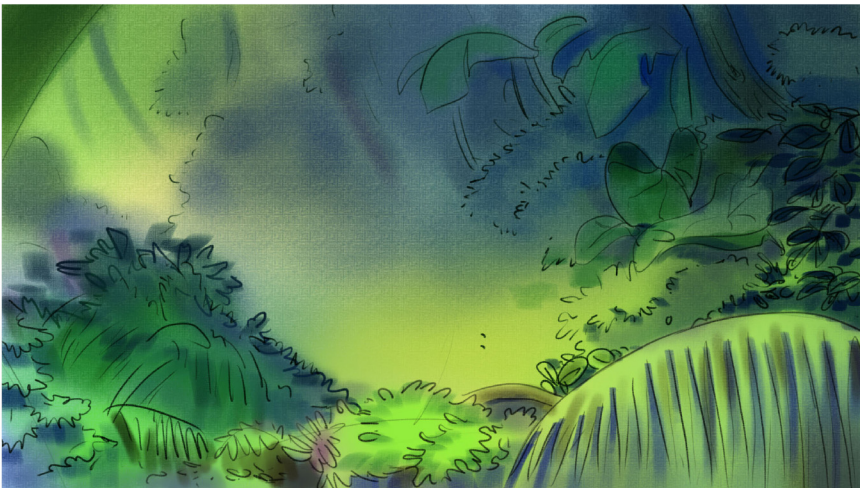
### THIRUMENI- THE PRIEST

“*Thirumeni*” means a priest. He is always absorbed in the knowledge from the sacred books but has no practical relevance to the knowledge gained in such a pursuit.

# LAYOUT



Interior of Naranathu's house

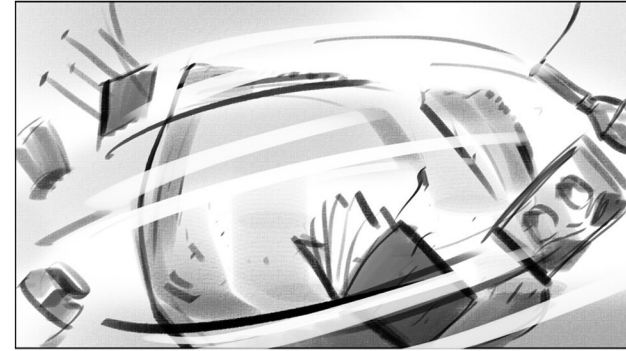


Karimbarakunnu- the hill

# STORYBOARD



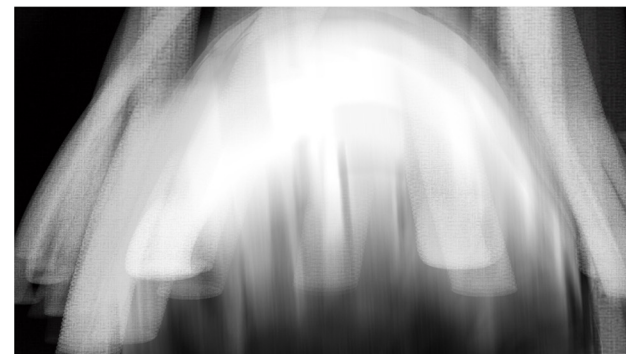
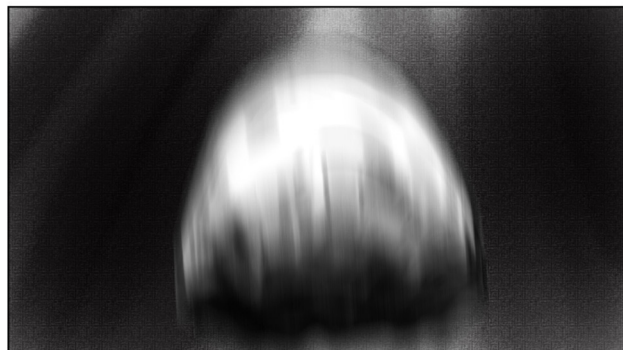
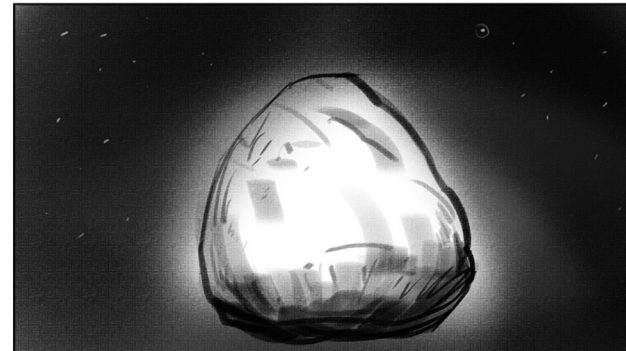
Fade in after the title- a rock is floating



Things floating around the rock and merging in



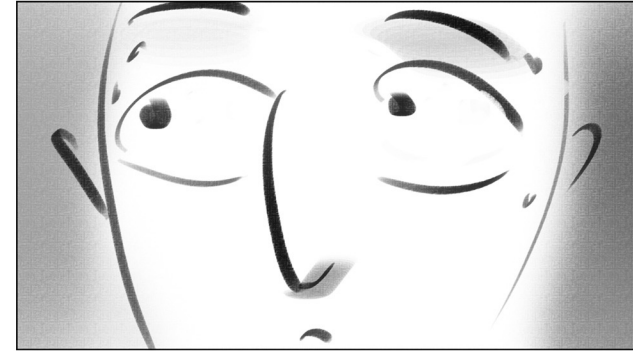
All things merge into the rock



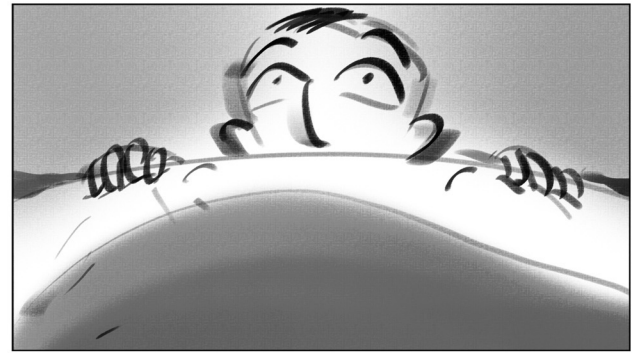
The rock crashes down.



A man wakes up from his dream



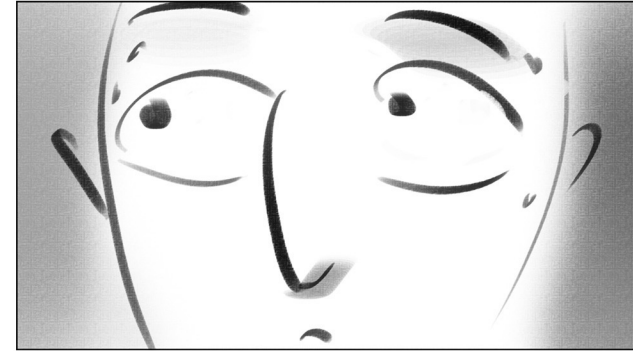
He looks around



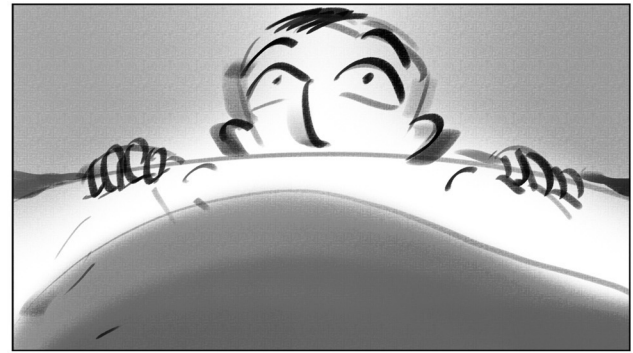
He lies down



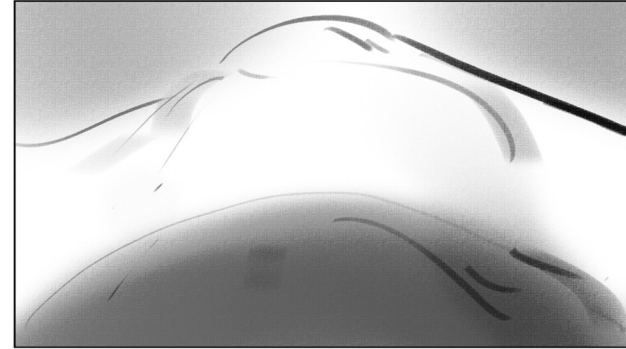
A man wakes up from his dream



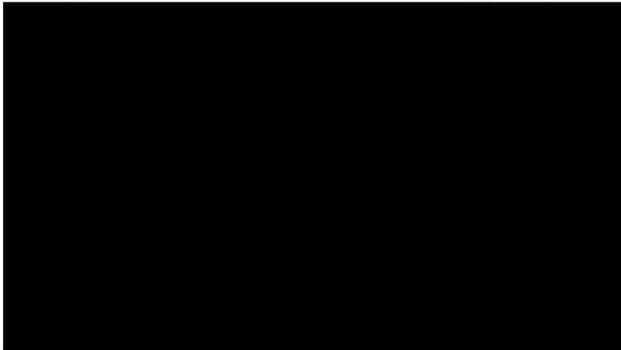
He looks around



He lies down



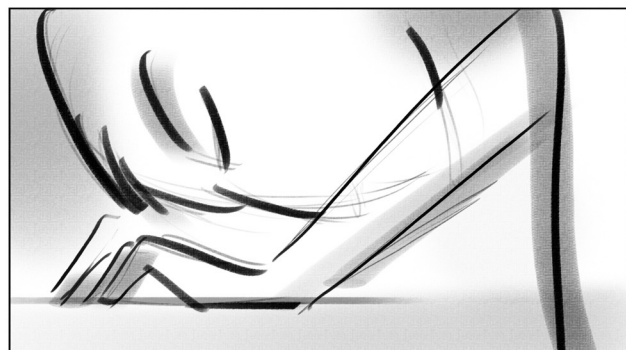
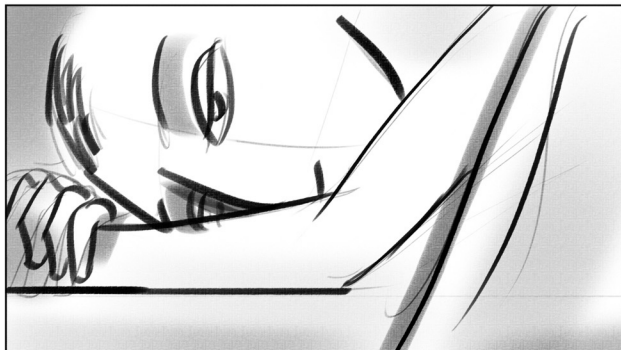
Pulls the blanket over and sleeps



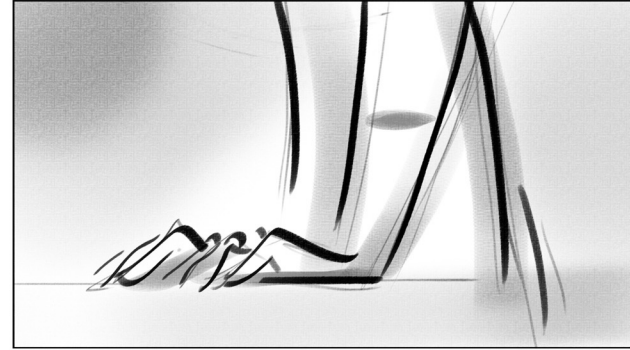
Fade out



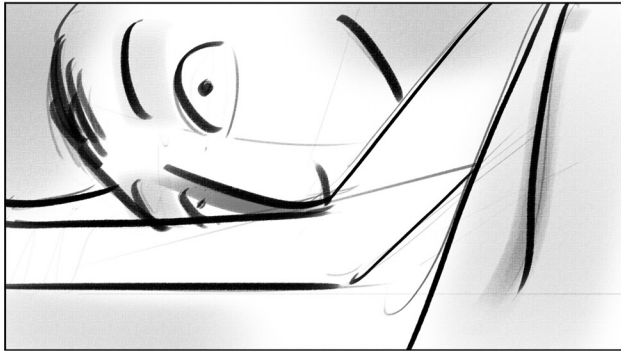
Fade in- man sleeping



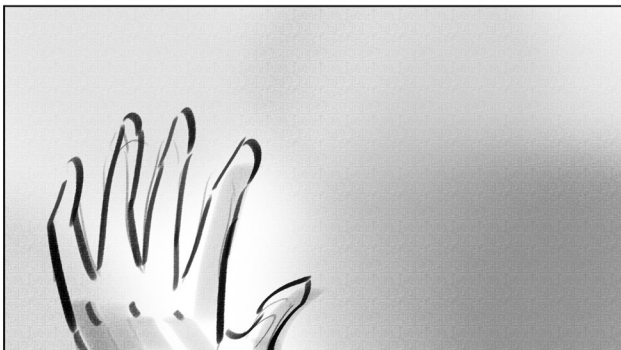
Man wakes up



Tries hard to stretch up



Lands down hard on the floor



His hand feels a rock!

## CONCLUSION

“Bharam” conveys through animation the story of a normal man who walks the path to realize that all the worldly possessions is a burden and must get rid off it for liberation and happiness. It also questions the world’s perception of madness whether who is to be mad or normal? The surreal nature of events in the story suggests the human desires to accumulate wealth, earn fame and indulge in pleasures of luxury in-spite of the knowledge that they might bring temporary satisfaction and happiness but will always turn into a burden once he is steeped in his desires. One has to limit or overcome the worldly desires to achieve peace and happiness of higher nature.