Phandebaazi 101

An animated short film

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M.Des Animation design 2021-2023

IDC School of Design
अभिकल्प विद्यालय

IIT Bombay

Approval Sheet

The Design Project 3 Titled " PHANDEBAAZI 101 " by **Manit Khare** , **Roll Number 216340010**, is approved in partial fulfillment of the requirement for the 'Master of Design' in the Animation and Film Design at Industrial Design Center, Indian Institute of Technology, Bombay.

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Declaration

I declare that this project report submission contains my own ideas
and work, and if any pre-existing idea or work has been included,
the original author(s) and sources have been adequately cited and
referenced. I also declare that I have adhered to all the principles of
academic
honesty and integrity and have not misinterpreted, fabricated or falsi-
fied any idea, data, or fact source in my submission. I understand
that any violation of the above will be cause for disciplinary action by
the institute and may evoke penal action from the sources.

Manit Khare (216340010)
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26/07/2023

Acknowledgement

Content

Introduction

As I journey through life, there is one chapter that holds a special place in my heart—the days of my schooldays. Looking back at those cherished moments is like flipping through the pages of a well-worn, nostalgic book that never fails to bring a smile to my face.

My schooldays were a time of innocence, discovery, and growth. It was a period filled with laughter, fun, and the occasional mischief that left us with unforgettable memories. Those were the days when friendships were formed effortlessly, and bonds were forged over shared experiences and adventures.

The importance of fun and mischief in schooldays cannot be overstated as it plays a crucial role in shaping a well-rounded individual. These aspects contribute to the overall development and growth of a person, fostering social, emotional, and cognitive skills that are essential for life.

Fun and mischief in schooldays encourage social interaction and help build friendships. Engaging in playful activities allows children to bond with their peers, develop teamwork, and learn important social skills like empathy, communication, and cooperation.

School life can be challenging with academic pressures and responsibilities. Fun and mischief act as stress relievers, providing much-needed breaks and an opportunity for students to recharge and refocus their minds.

The memories created during playful times with friends often last a lifetime. These experiences foster strong bonds between individuals, promoting a sense of belonging and camaraderie.

As the years pass and we progress through the different stages of life, the carefree fun that once defined our schooldays often gives way to the demanding and hectic schedules of adulthood. The responsibilities of work, family, and other obligations become the center of our focus, leaving little time or energy for leisure and enjoyment. As we become engrossed in the pursuit of success and achievement, we may inadvertently forget the simple joys that used to bring us happiness. The pressures of adult life can be all-consuming, leading us to prioritize productivity over playfulness. In this process, we risk losing touch with our inner child and the ability to find pleasure in the little things.

This drove me to delve back into the most playful and joyous time of my life and dedicate my graduation film to my school days and school friends.
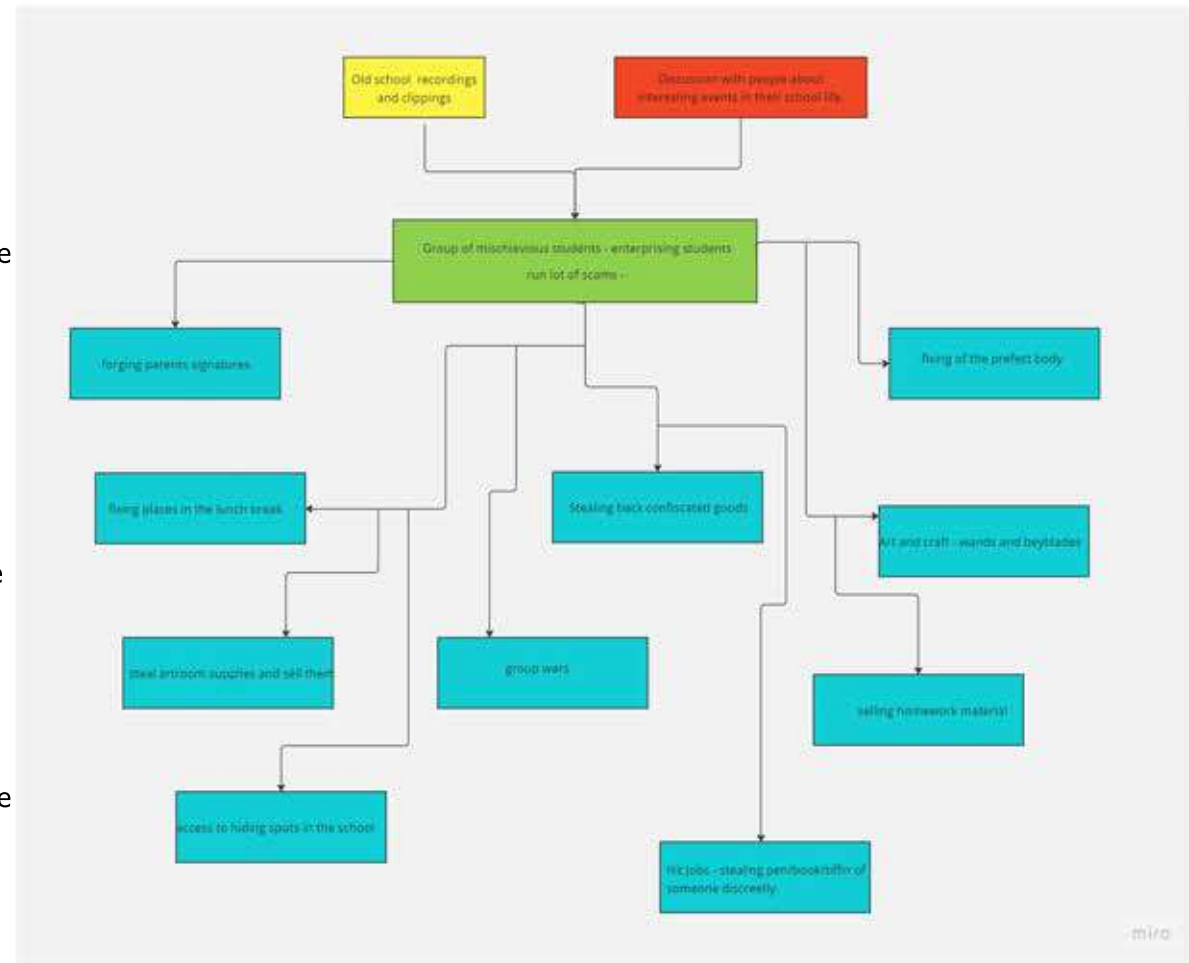
Primary Research

I took inspiration from numerous sources to build my story for the film.

- Personal stories recollected by watching old videos of my schooltime and diaries.
- Reaching out to my school friends to have an informal interview where we spoke of our school days and the fun events that I was involved in or may have missed out.
-Interviweing my colleagues from my Animation class about there school days and the fun and mischievious events they remember.

 Through these interviews, I not only rekindled old bonds but also discovered how those shared experiences of fun and mischief have left an indelible mark on their lives, shaping the individuals they have become today. These conversations served as a gentle reminder of the importance of embracing our inner child and finding moments of joy and laughter amidst the demands of adulthood.

For my inspiration for the film style and look , I researched on shows and film content that has worked on delivering a dramatic school life story. I wanted my film to be set in a school but also be very over the top dramatic , a suspense or a mystery based story. The short film could be a small part of an otherwise episodic form of story and characters.

Primary Research

References for plot amd Dramatisation of situations

Interrogation sequences- The usual
suspects (1995 film)

● Camera angles
● Character Placements in frame
● Conversations for Intimidation

Merging premise and new Concept, -
Community (2009 TV show)

● Detective show/ mystery story
within school premise of show
● Writing with a dramatic flair to
overlap a mode of storytelling
with another

Primary Research

Artstyle ideas from Animated content about kids

Background and character animation balance- Codename Kids next
Door & Courage the cowardly dog

Comic book style in Animation - Spiderman Into the Spiderverse
(Movie and Artbook)

Concepts and Moodboard

In the initial stages of conceptualizing my film, my creative thoughts were captivated by the allure of a mystery story set in a school environment. The core plot revolved around a daring robbery taking place within the school premises, leaving the students and staff bewildered and fearful. As the narrative unfolded, the focus shifted to a dedicated team of young protagonists determined to unravel the mystery and catch the elusive culprit. Each member of the team brought their unique set of skills, quirks, and personalities, adding depth and intrigue to the storytelling. As the film progressed, the audience would be drawn into a world of suspense, clues, and unexpected twists, providing a rollercoaster ride of emotions. Through this film, I envisioned a gripping tale that not only entertained but also celebrated the spirit of collaboration, friendship, and the indomitable will of young minds to solve perplexing challenges.
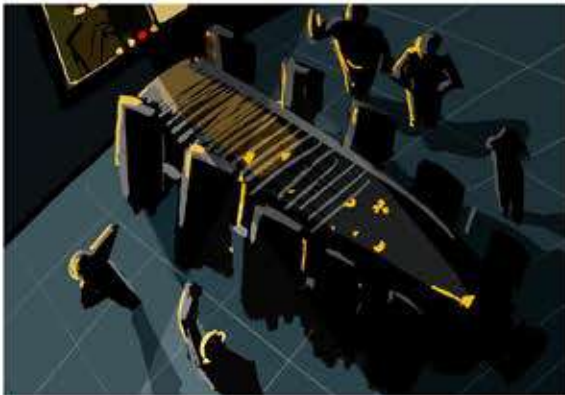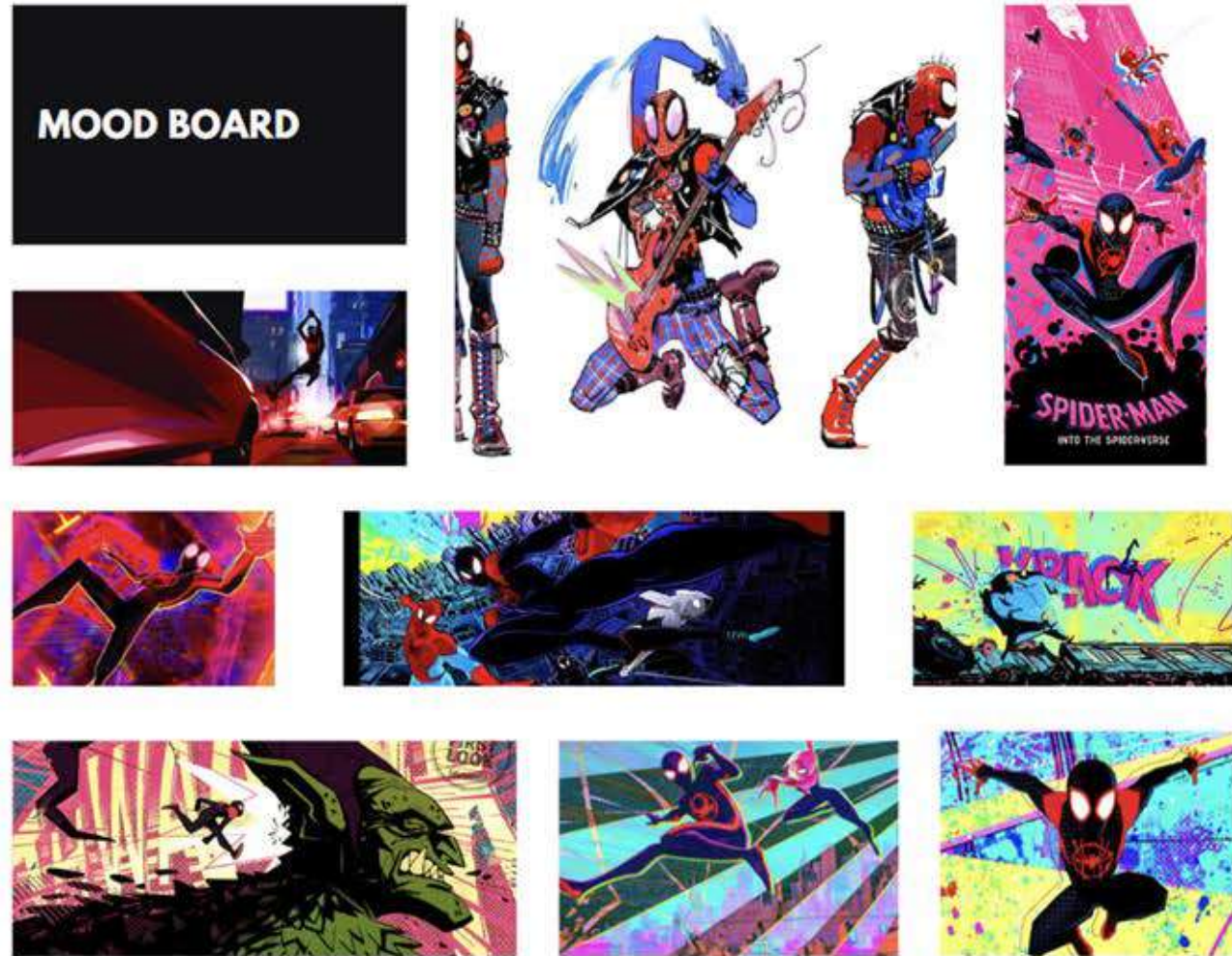
Concepts and Moodboard
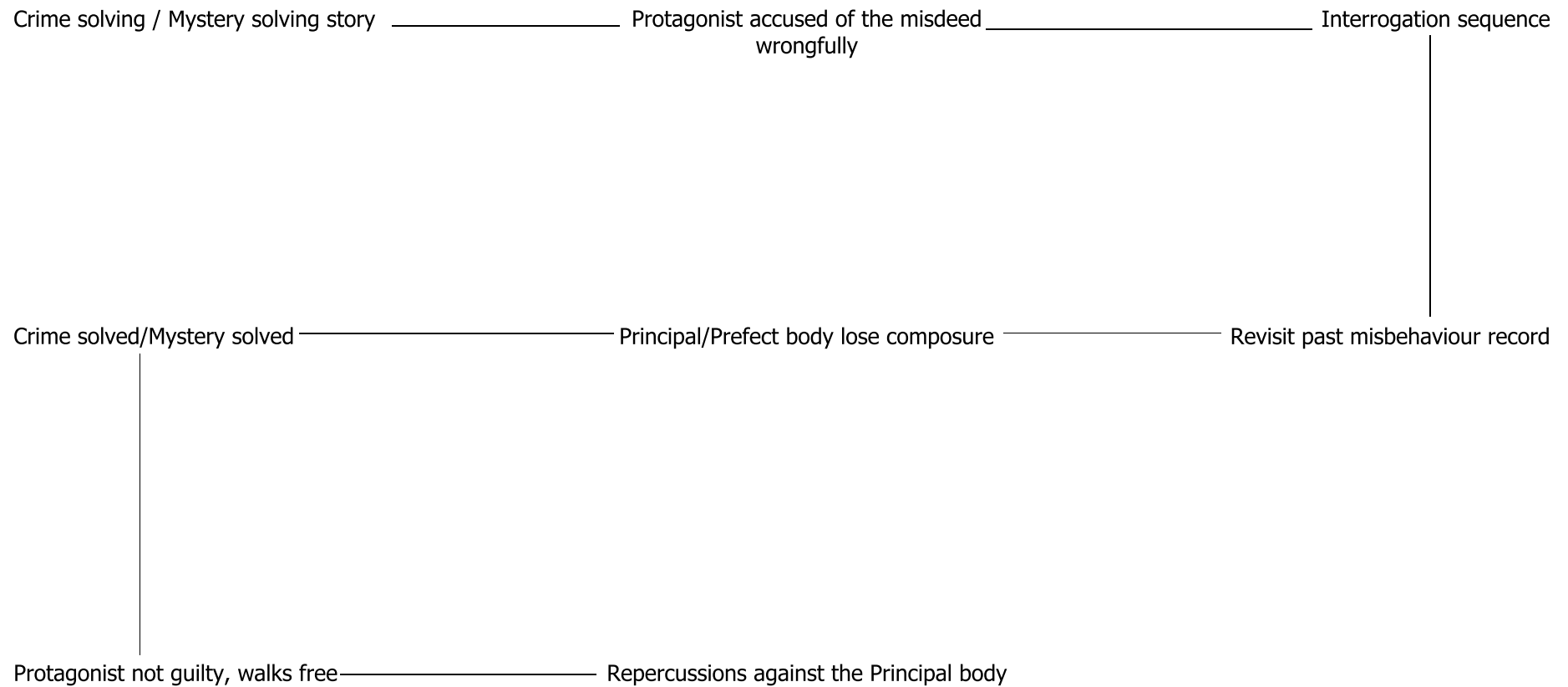
classroom and interrogation sequences

Concepts and Moodboard

Comic book sequences reference

Story Structure

Crime solving / Mystery solving story ——————— Protagonist accused of the misdeed ——————————— Interrogation sequence
wrongfully

Crime solved/Mystery solved ——————————— Principal/Prefect body lose composure ——————— Revisit past misbehaviour record

Protagonist not guilty, walks free——————————— Repercussions against the Principal body

Final Story

The scene opens in a busy and stressed-out school, with students drowning in piles of homework and responsibilities. However, amidst this chaotic atmosphere, one classroom stands out. It's filled with enthusiastic and cheerful kids, dancing, shouting, and celebrating. A curious student from another class approaches the scene, wondering what could possibly bring such joy in the midst of a hectic schedule.

As the student inquires, it is revealed that Vineet, the protagonist, had used his influence on the Principal to get the homework postponed for their class. The backstory then takes us to the morning when Vineet was summoned by the Principal as a suspect in a serious crime: the disappearance of question papers for an upcoming exam. Despite the Principal's suspicions, Vineet denies any involvement, leading the Principal to recount various past mischiefs that he believes Vineet was behind.

As the Principal's anger escalates, the assistant interrupts the confrontation, revealing that the missing question papers were found in the Principal's own bag. The revelation leaves the Principal embarrassed and ashamed. In an attempt to divert the topic, he quickly moves on to Vineet's request to reduce homework and hastily approves it out of guilt.

Vineet, perplexed by the sudden turn of events, leaves the Principal's office. However, as he walks away, he smirks, recalling a previous visit to the Principal's office a week ago. During that visit, he slyly kicked the bag onto a shelf full of papers in the assistant's office, causing the papers to fall into the Principal's bag unknowingly. It turns out that Vineet had unwittingly caused the whole ordeal, and his mischievous plan had come to fruition.

Now, Vineet returns to his class as a hero, praised for getting them more time to do their homework and enjoy. The kids cheer and lift him up in admiration and respect. The classroom transforms into a hub of celebration, where the burden of the hectic schedule seems to momentarily fade away.

The film ends with Vineet's mischievous smile, leaving the audience with a lighthearted and humorous conclusion to the rollercoaster of events. It showcases Vineet's cleverness and wit, turning what could have been a serious accusation into a playful prank that brings joy and excitement to the entire school.
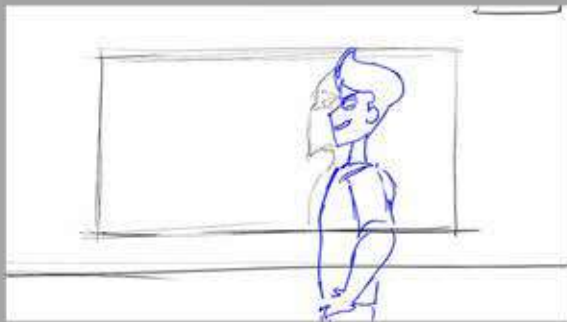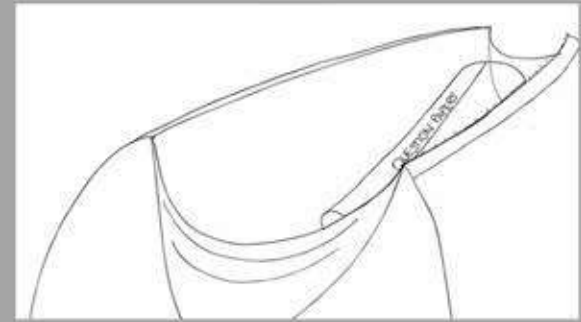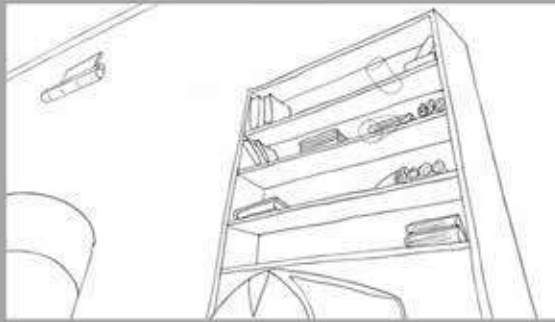
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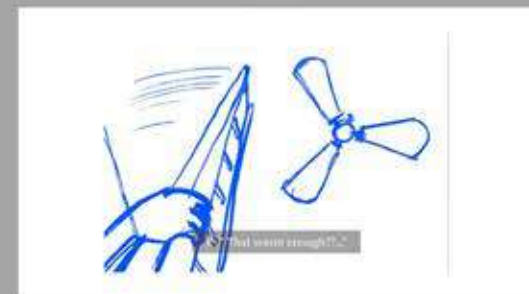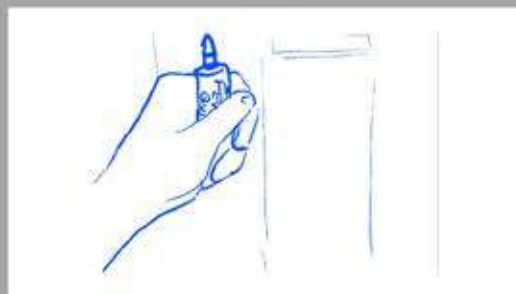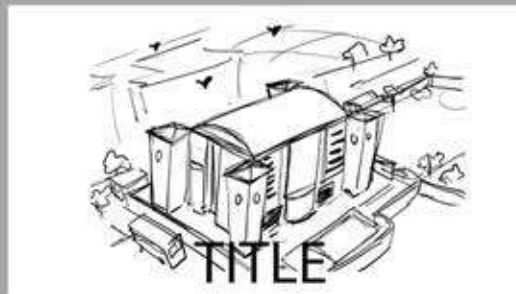
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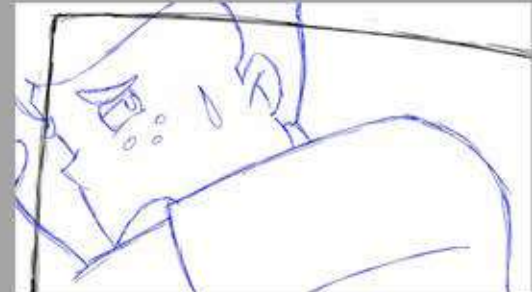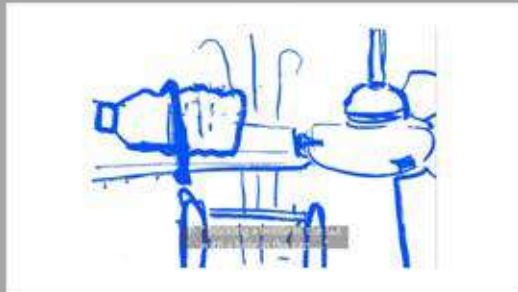
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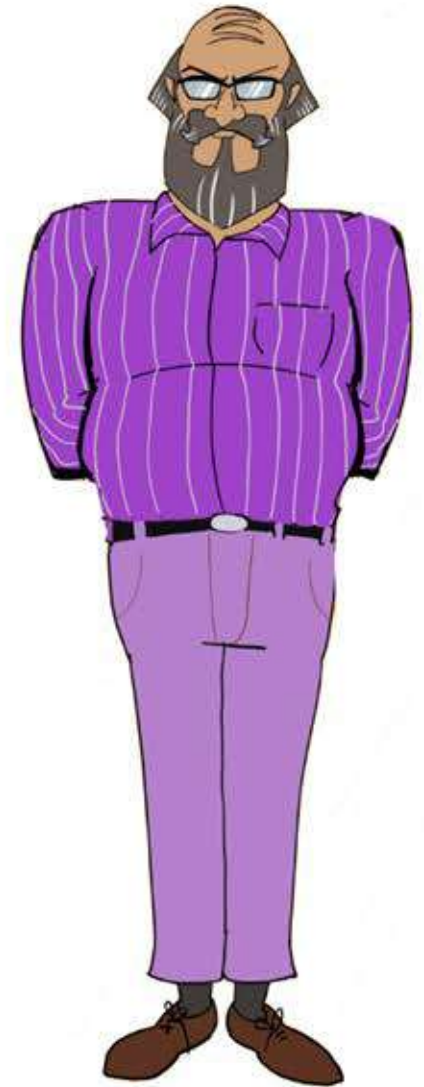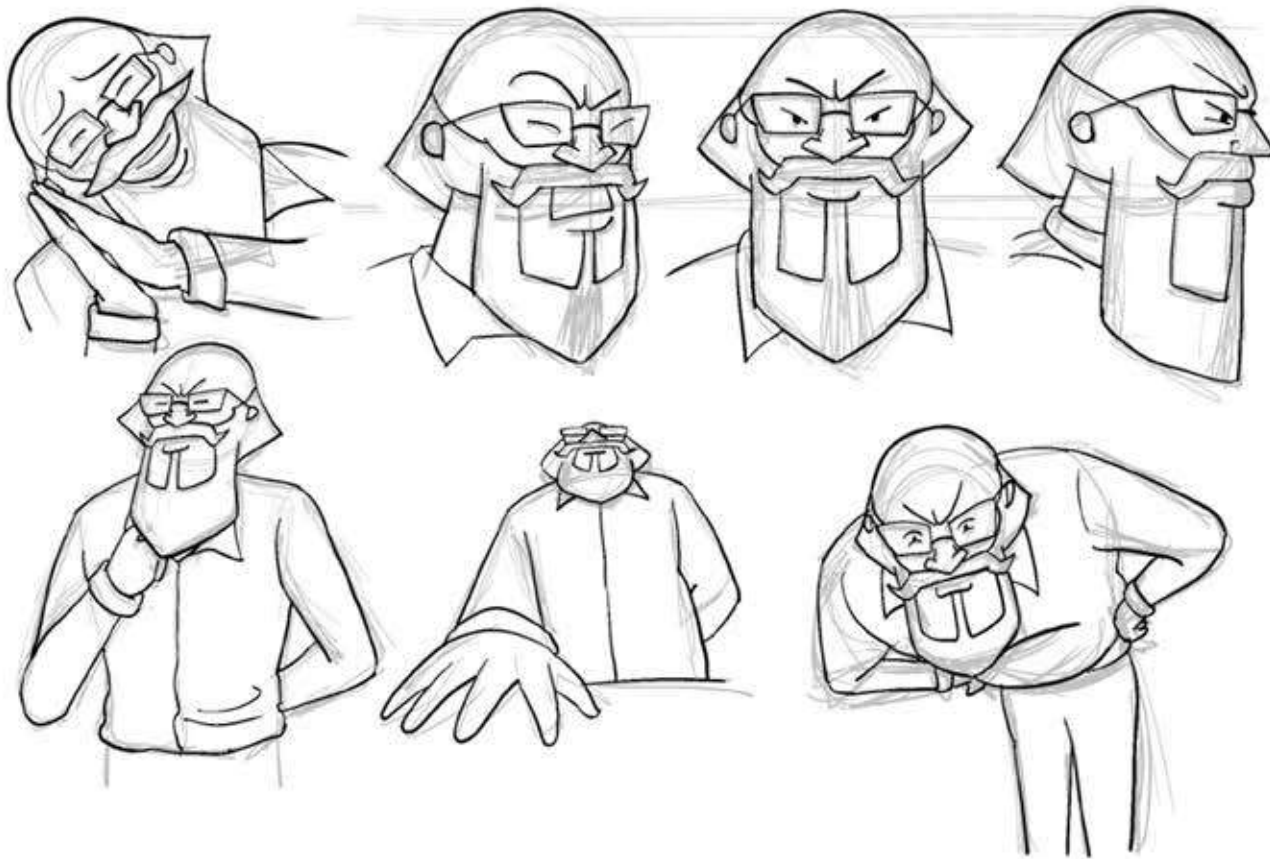
Character Design
The Principal

Character Design

The Principal

Character Design

The Principal

Character Design
Vineet

Character Design

Vineet

Character Design

Vineet
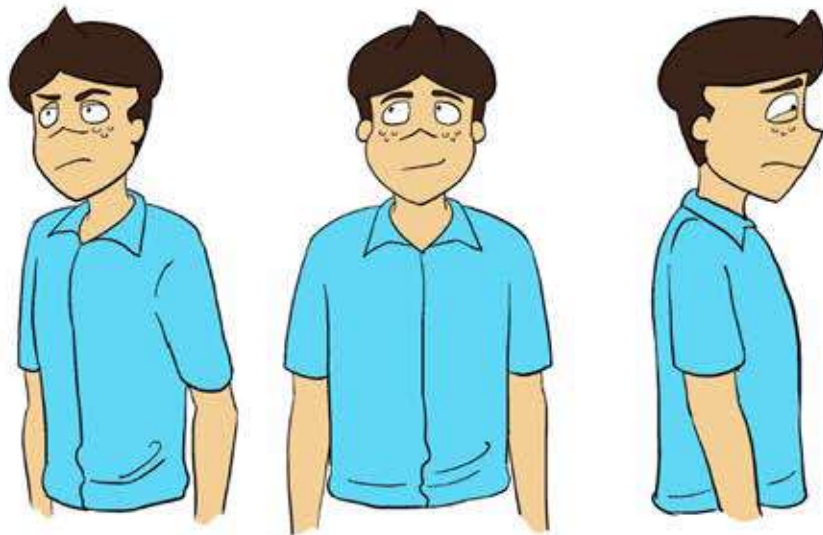
Final Backgound styles

Final Artstyles

The art style used in the frames shown in the slides focuses on putting the characters at the forefront while keeping the background elements relatively simple and less detailed. This deliberate artistic choice aims to draw the viewer's attention to the key characters and their emotions, making them the central focus of the animated content.

Final Artstyles

The decision to include a mischief sequence with comic effects further enhances the dramatization of every event. Humorous elements, exaggerated expressions, and playful animations not only add entertainment value but also amplify the emotional impact of the narrative. The comic style allows for a dynamic portrayal of mischief, breathing life into the characters' antics and making the storytelling engaging and relatable for the audience.
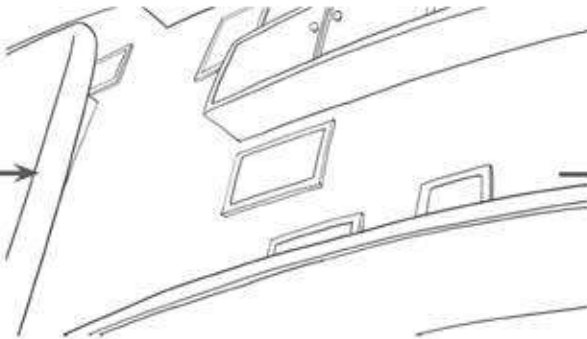
Production Process

Pre Production, Roughs - Procreate   Final Backgrounds - Photoshop   Character Animations- Toon Boom Harmony

Conclusion

In conclusion, working on this project has been a challenging and demanding journey, filled with numerous obstacles to overcome. The long and hectic nature of the project required me to juggle multiple tasks, from managing time effectively to making crucial decisions about art styles and refining the plot. At each stage, I encountered various roadblocks that seemed insurmountable, but these challenges also became invaluable lessons in problem-solving and perseverance.

Throughout the process, I learned the importance of resilience and adaptability in the face of adversity. Each hurdle provided an opportunity for growth, pushing me to think creatively and find innovative solutions. It taught me the art of breaking through barriers, stepping out of my comfort zone, and embracing the unknown with confidence.

I learned how to take help from the people around me to finish tasks in most efficient ways , using the correct software and the best work ethics . Sharing ideas and collecting different perspectives really strengthened the final outcome for me.

The comic book art style proved to be quite challenging as I began working on it. Initially, I created a look frame that was complex and intricate, but I was determined to animate the mischief sequences in this captivating style. This decision led me on a journey of exploration, where I tried various software and invested countless hours in understanding how to bring animation to life within the realm of comic books.

One of the major aspects I focused on was the use of texts, colors, and illustrations in unique and innovative ways. I wanted to ensure that the animation not only captured the essence of a comic book but also showcased the dynamic nature of the medium. Experimenting with different text styles, employing vibrant colors to evoke emotions, and crafting illustrations that conveyed the narrative with clarity and impact became crucial components of the project.

Despite the challenges and steep learning curve, this experience has been incredibly rewarding. I have gained a wealth of knowledge and expertise in the comic book art style and animation techniques. Moreover, the project has taught me the value of perseverance and the importance of stepping out of my comfort zone to explore new avenues of creativity.

The journey of animating in the comic book style has opened doors to endless possibilities for future projects. The skills I have acquired throughout this process will undoubtedly enrich my future work and allow me to create captivating and visually compelling storytelling experiences. As I look back on this project, I am proud of the progress I have made and excited about the endless opportunities for growth and creativity that lie ahead.

Kindly scan the Qr code to enjoy the film

Thank you