

Project 2

Improving communication
between MND patients and
their caregivers.

Mandar Rane
(Project guide)

Sachit Shyam
CD 2015–17



Motor neuron disease

Degeneration of motor neurons.

Progressive disease.

Can affect at any age.

Most likely after the age of 40.

Motor neuron disease

Non curable

Glutamate poisoning

ALS is the most extreme case of an MND.



Challenges:

Patients

Difficult to do day to day tasks.

Communication hinders.

Patience level starts to decrease.

Challenges:

Caregivers

Understanding speech.

New ways in order to communicate.

Has to adapt if the caregiver changes.

My role

Bridge the communication gap
through visual communication.

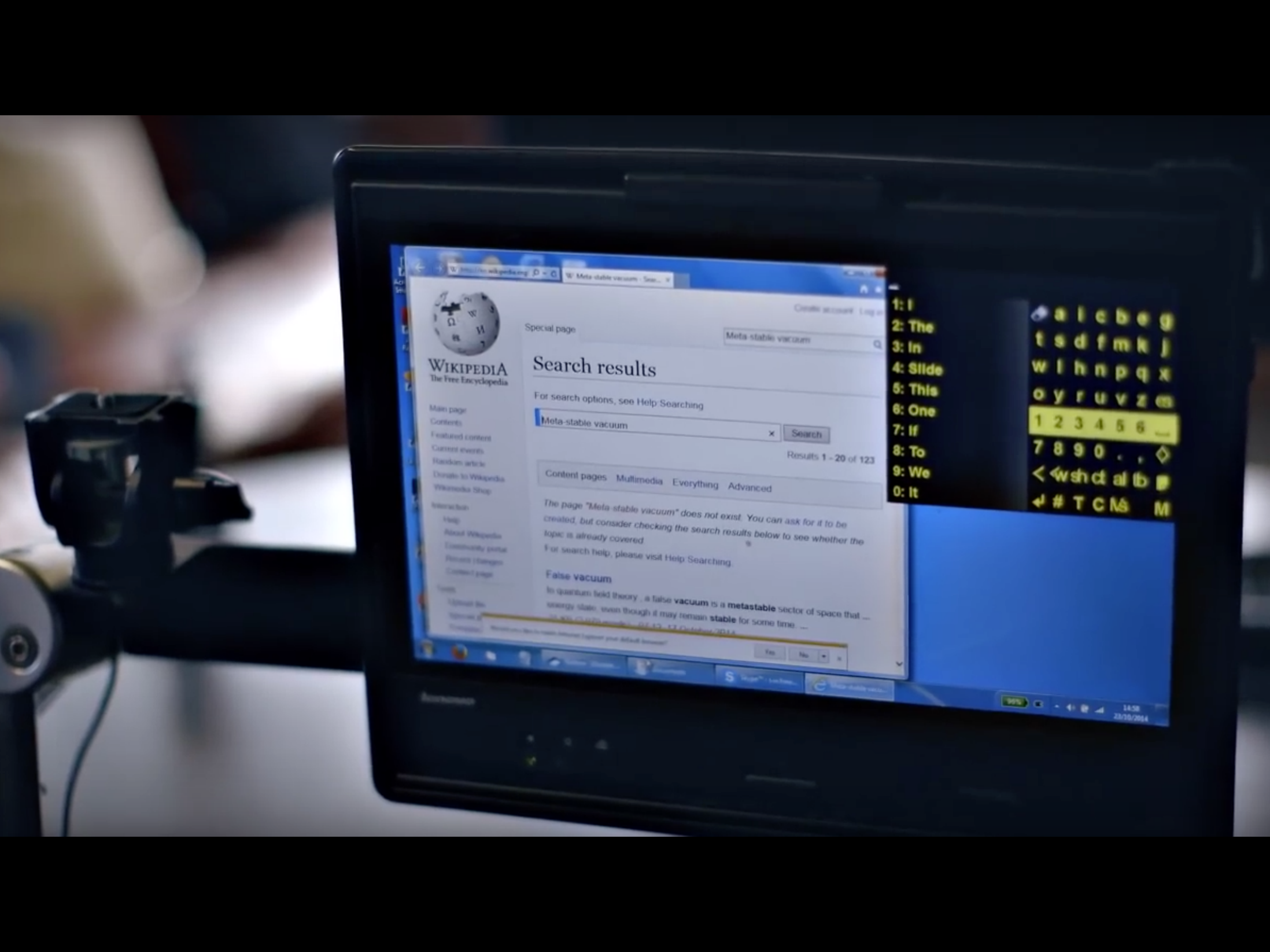
Study and categorise needs.

Create visual aids (iconography).

Works done so far in
the assistive devices.







WIKIPEDIA
The Free Encyclopedia

- Main page
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- Featured content
- Current events
- Random article
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Special page

Meta-stable vacuum

Search results

For search options, see Help:Searching

Meta-stable vacuum

Results 1 - 20 of 123

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The page "Meta-stable vacuum" does not exist. You can ask for it to be created, but consider checking the search results below to see whether the topic is already covered.

For search help, please visit Help:Searching.

False vacuum

In quantum field theory, a false vacuum is a metastable sector of space that ... energy state, even though it may remain stable for some time. ...

- 1: I
- 2: The
- 3: In
- 4: Slide
- 5: This
- 6: One
- 7: If
- 8: To
- 9: We
- 0: It

a l c b e g
t s d f m k j
w i h n p q x
o y r u v z m
1 2 3 4 5 6 ...
7 8 9 0 . , < >
< w s h d a l b
+ # T C N S M





7:12

Received: Apr 18, 2:54 pm

From: Dustin Reamer

I'm hungry, could you fix me a snack please?

Text: 0/160 1/7

Abc

To reply, just type

To Messages

Options

LG

SEND

END

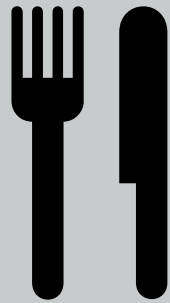
CLR

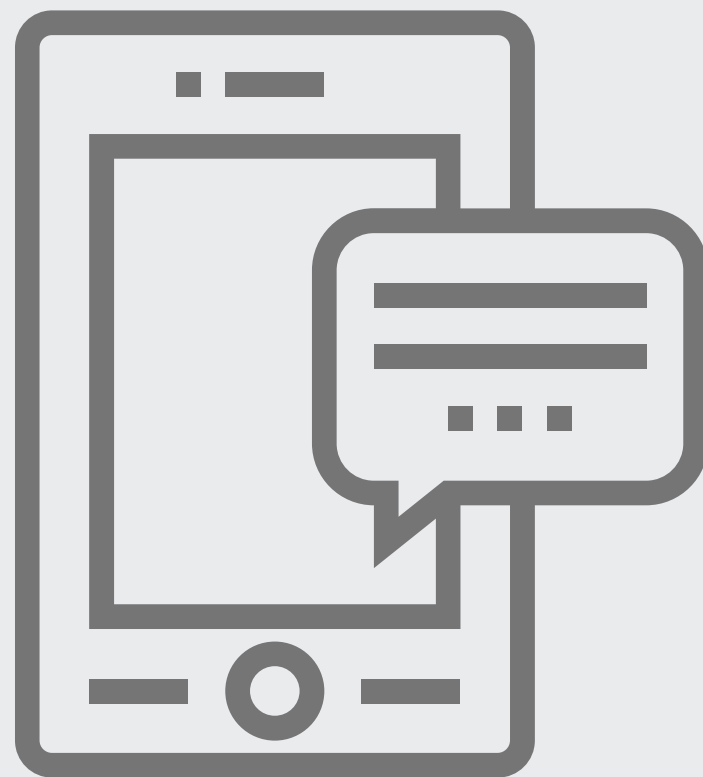




x: 1044
y: 0928







Initial plan

Meeting the patients and caregivers.

Identifying the needs.

Short demos.

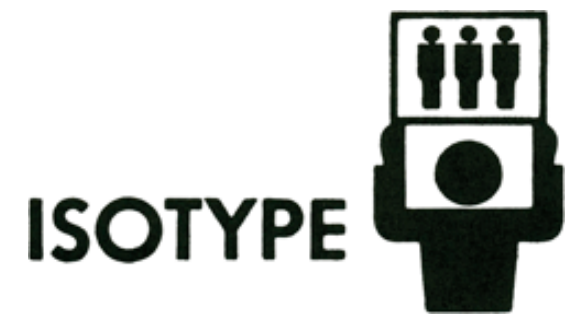
water tv tea radio

book newspaper brushing

bath washroom yes/no

sleep food change sides





● ✕ ■ Noun Project

Earlier plan

Identify the needs

Categorise them

Create

User testing

Current plan

Identify the needs

User testing

Create

User testing



“I am feeling thirsty.
Can I have a
glass of water?”



“I am feeling thirsty.
Can I have a
glass of water?”



“I am feeling thirsty.
Can I have a
glass of water?”

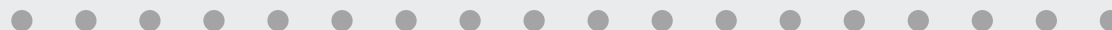


“I am feeling thirsty.
Can I have a
glass of water?”



“I am feeling thirsty.
Can I have a
glass of water?”





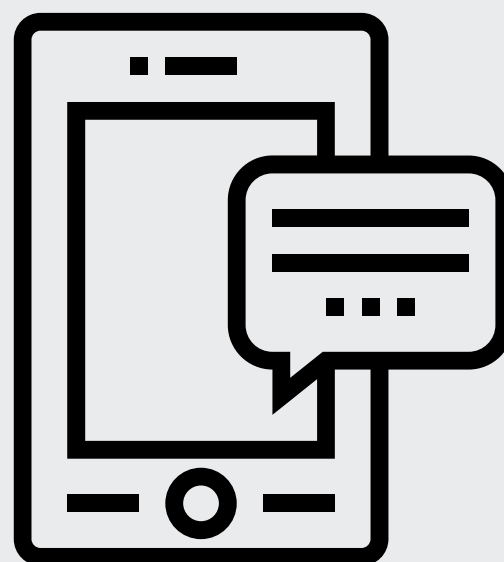


...





...



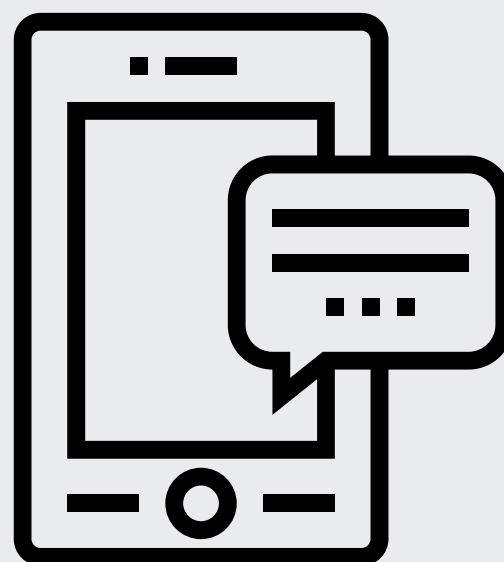
...



*Could you please
get me a glass of water*



...



...



*Could you please
get me a glass of water*

But why an icon why not an image?

Simplifies the form

Easy to identify in first go

Unifies

Scalable on digital platform





How do we determine what needs require icons/pictograms?

We design for the
very basic tasks first

How to determine which icon is the best ?

Create — test — iterate

How to evaluate?

ISO 9186-1:2014

- Appropriateness
- Comprehensibility

User testing

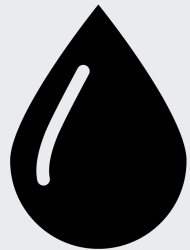
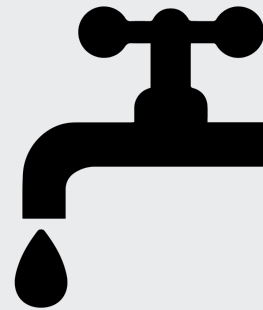
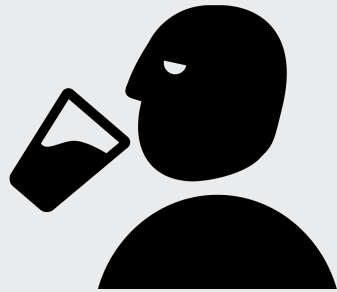
Appropriateness
ranking

“I need water to drink.”

Most appropriate

Moderately appropriate

Least appropriate

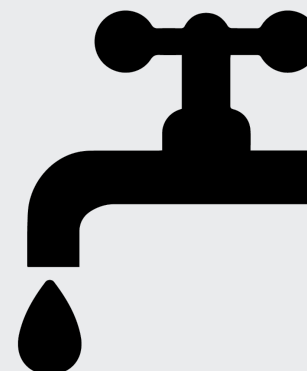




Public
environment



Direct pictogram



Public
environment



Abstract symbol



Objectified



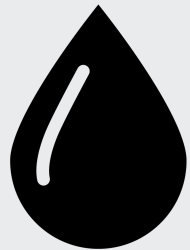
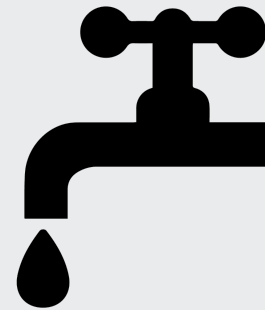
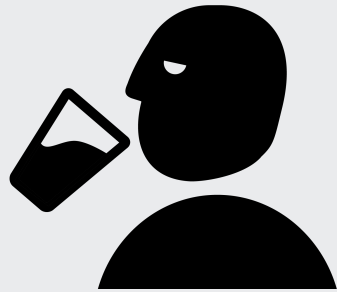
Action



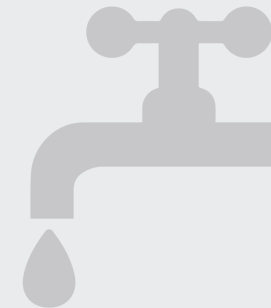
Action



Abstract
and direct

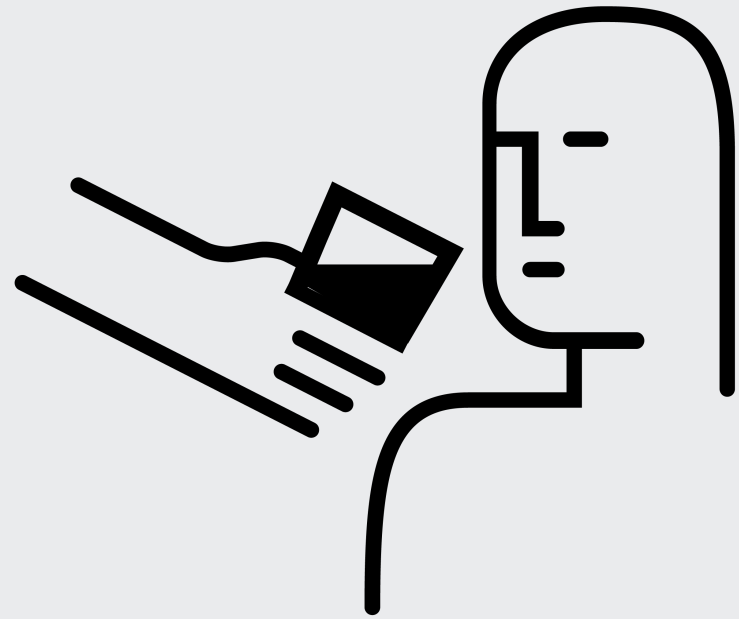
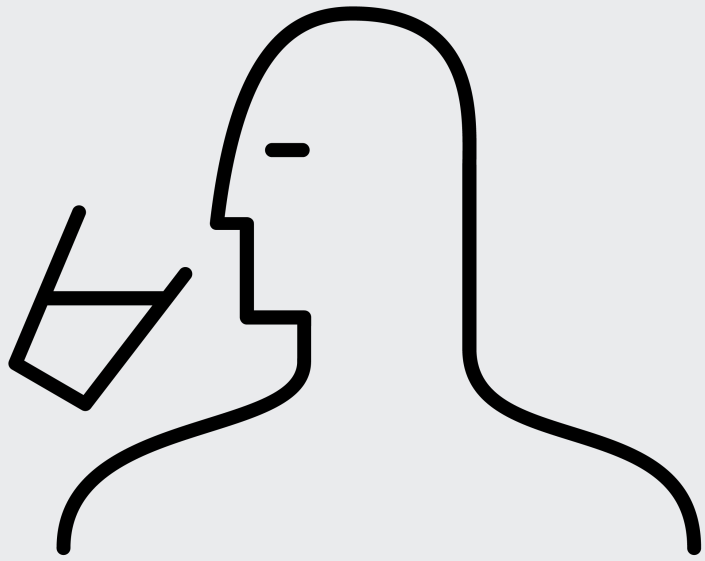


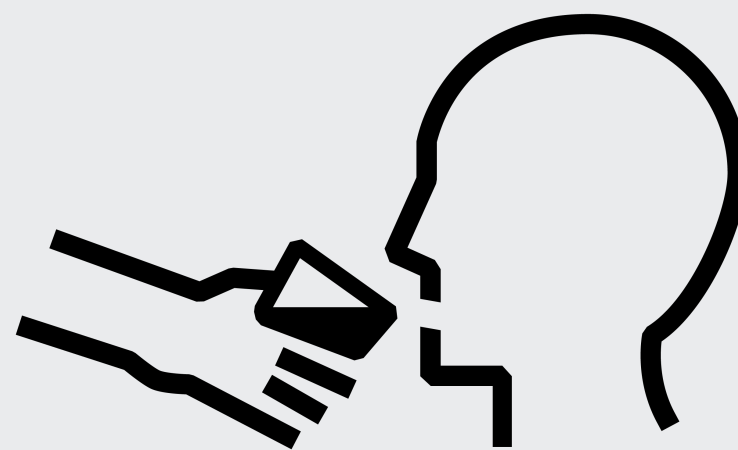
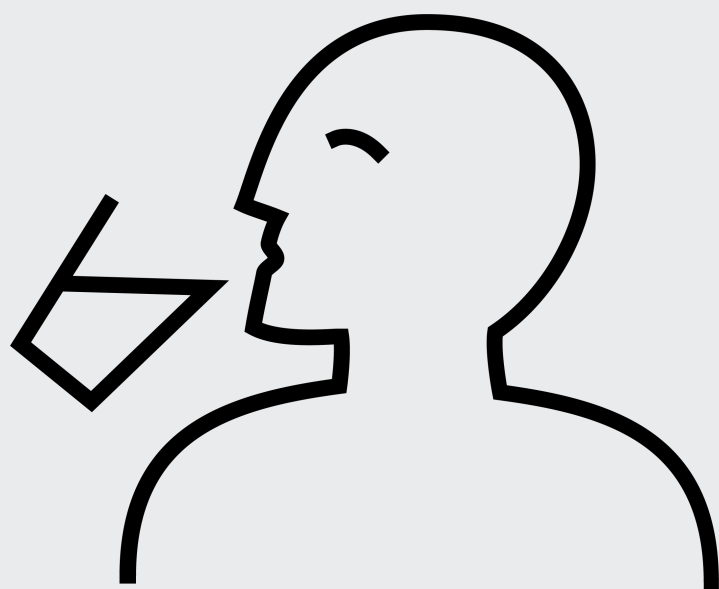
19/22



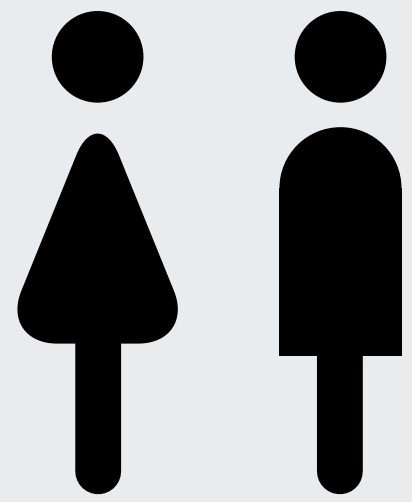
17/22

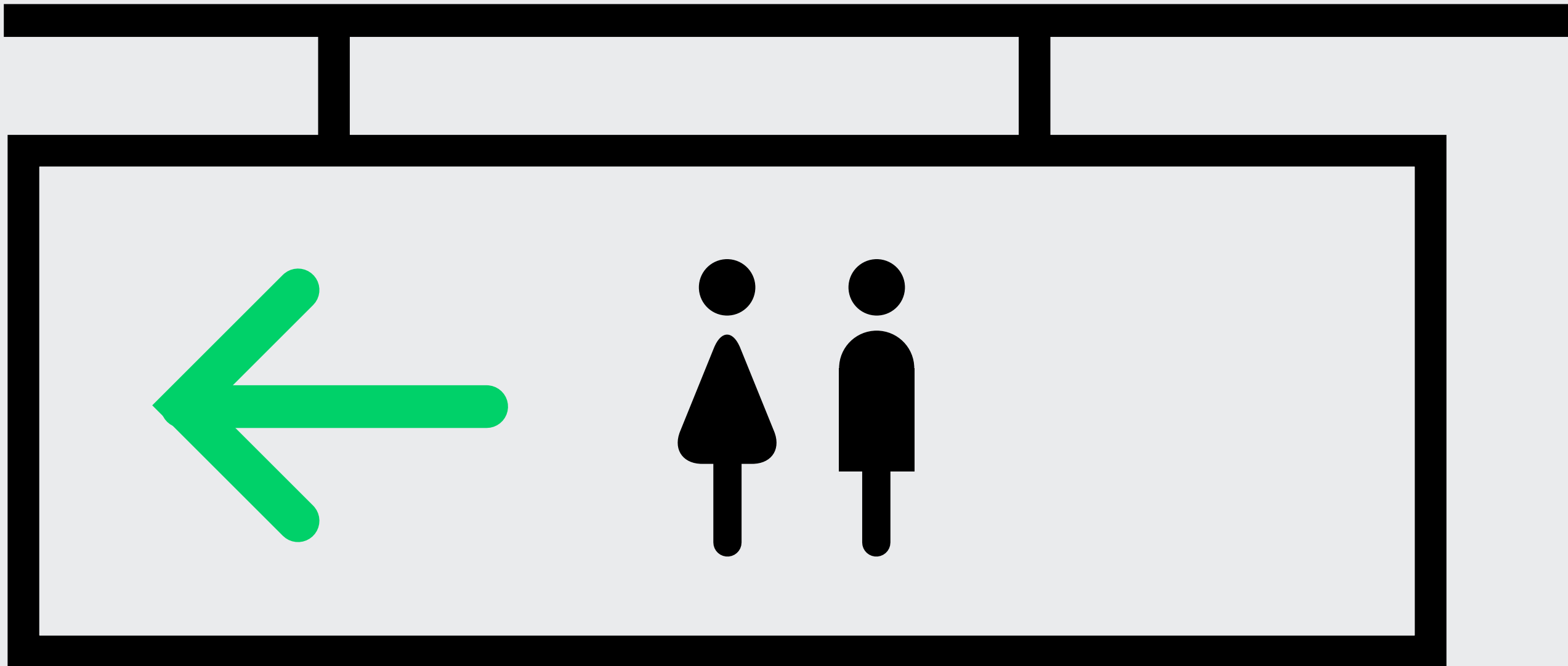
Comprehensibility test

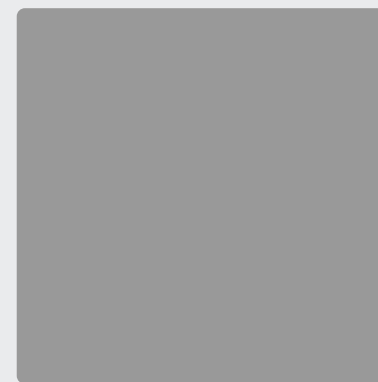
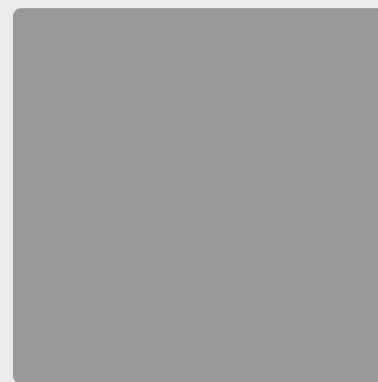
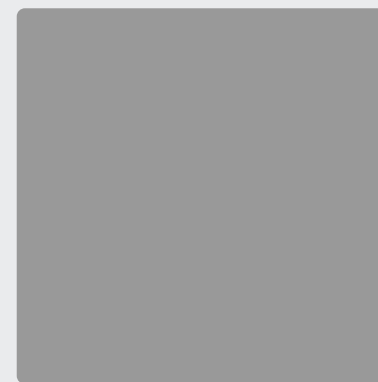
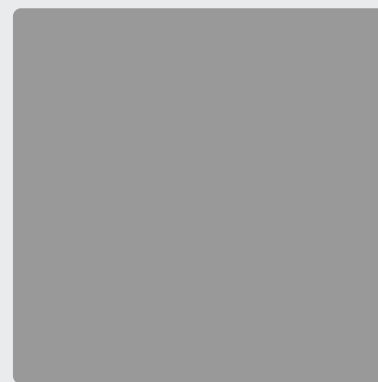
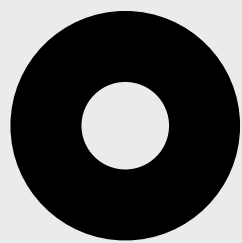


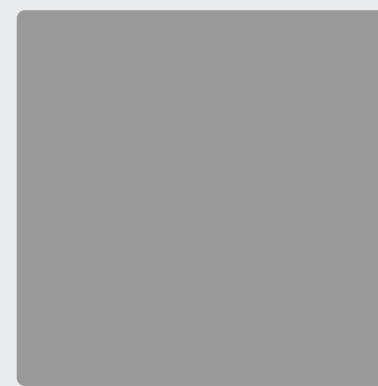
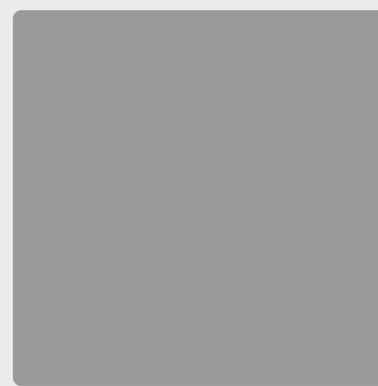
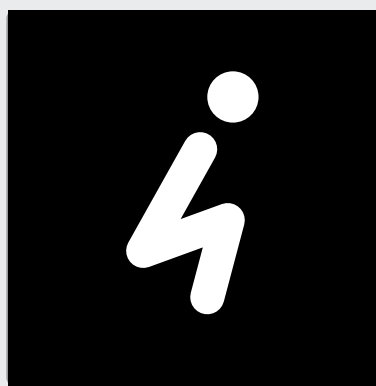
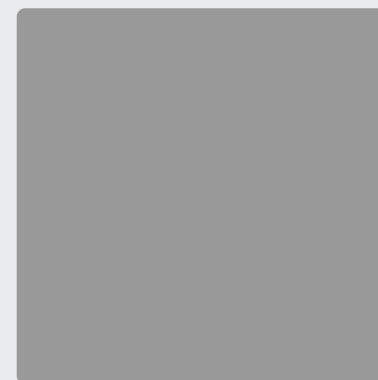
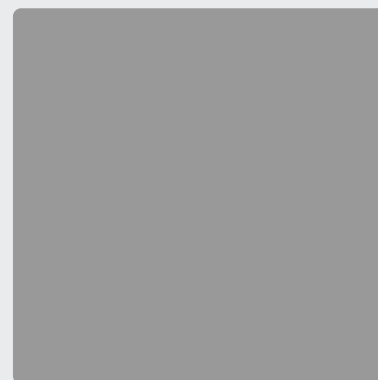
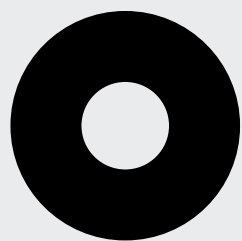


If categories are generic
why not use the already
designed icons/pictograms?

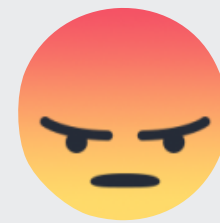
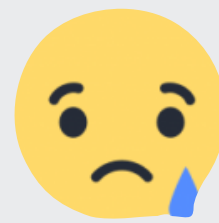








Other scopes



Interaction 1

Female

65 years old

Maldives

Brother and
daughter take care

Lies down for
most of the time.

Changing sides during
the day and night too.

Complex script hence
cannot use type.

Interaction 2

Male

75 years old

Son takes care

Recently lost the ability to speak still tries his best to speak.

Has to run his business in which son helps.

Interaction 3

Male

75 years old

Hired Caretaker

Makes sounds to
get attention

Had a very active lifestyle.

Attendant is always around.

Patient's relative

... I never try to lift him up from the bed I am scared **I might snap his shoulder**... Only Nilesch lifts him up...

... He can understand him way better than we ever did.

Patient's caregiver

... I had an experience to take care of patients dealing with spinal cord injuries.

... there wasn't any formal training.

... a lot of things are scheduled through out the day and week.

Essential needs

Consume

- eat
- drink

Mobility

- move around
- change sides

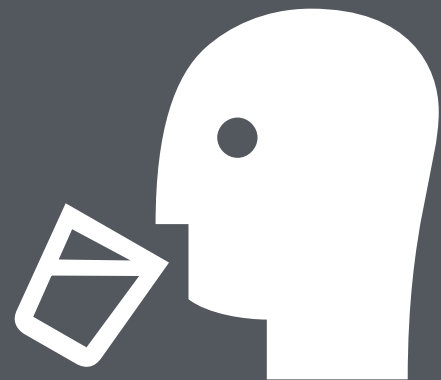
Hygiene

- rinse / spit
- urinate
- stools
- shower

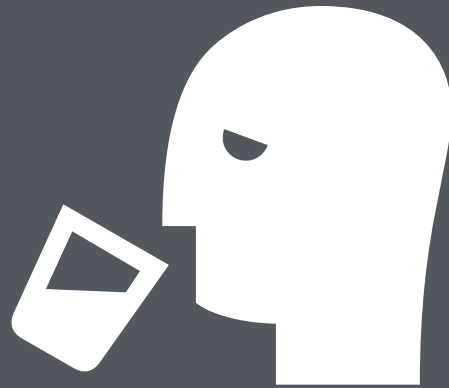
Approval / Disapproval

Leisure activities

Icon set

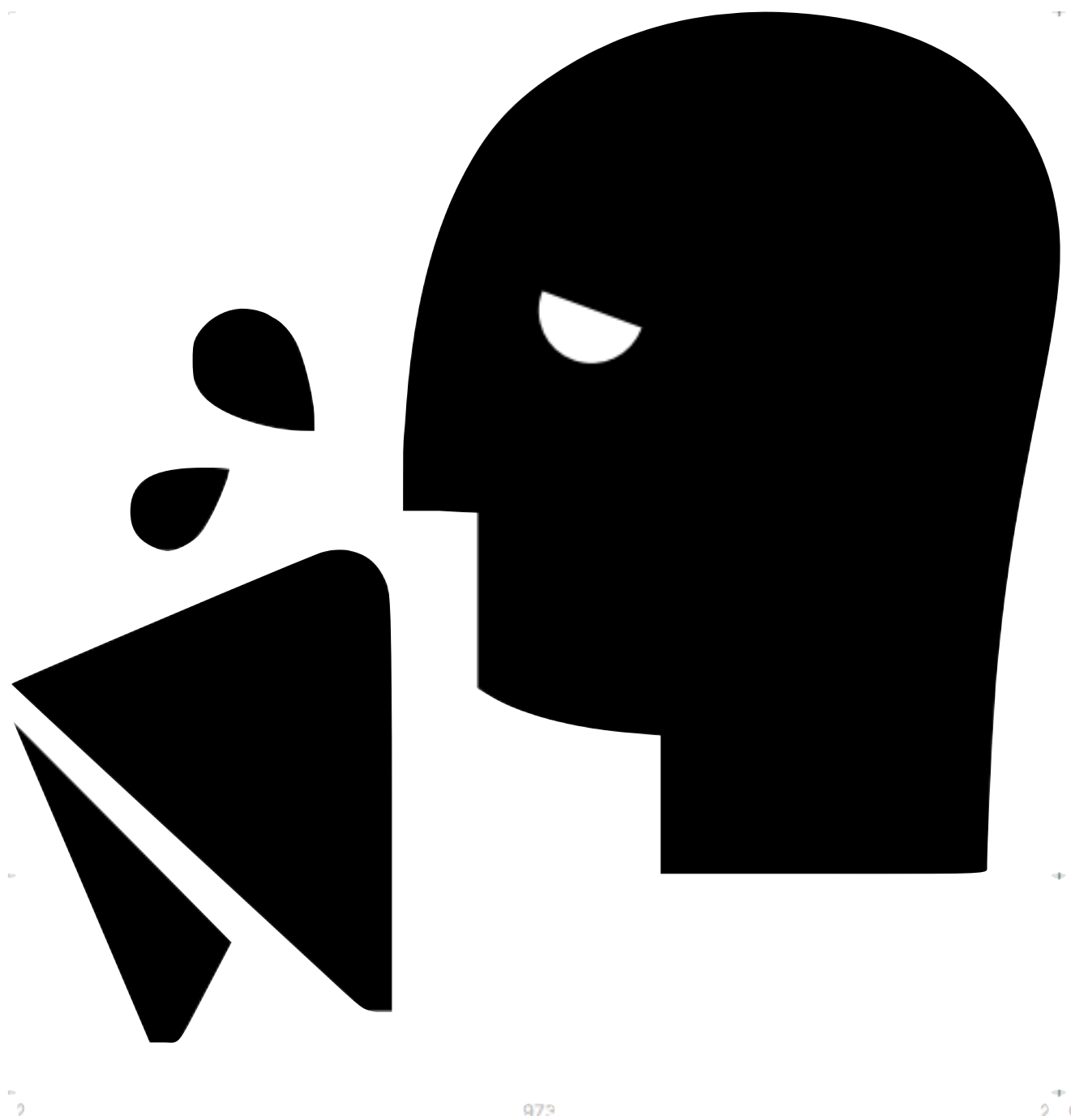


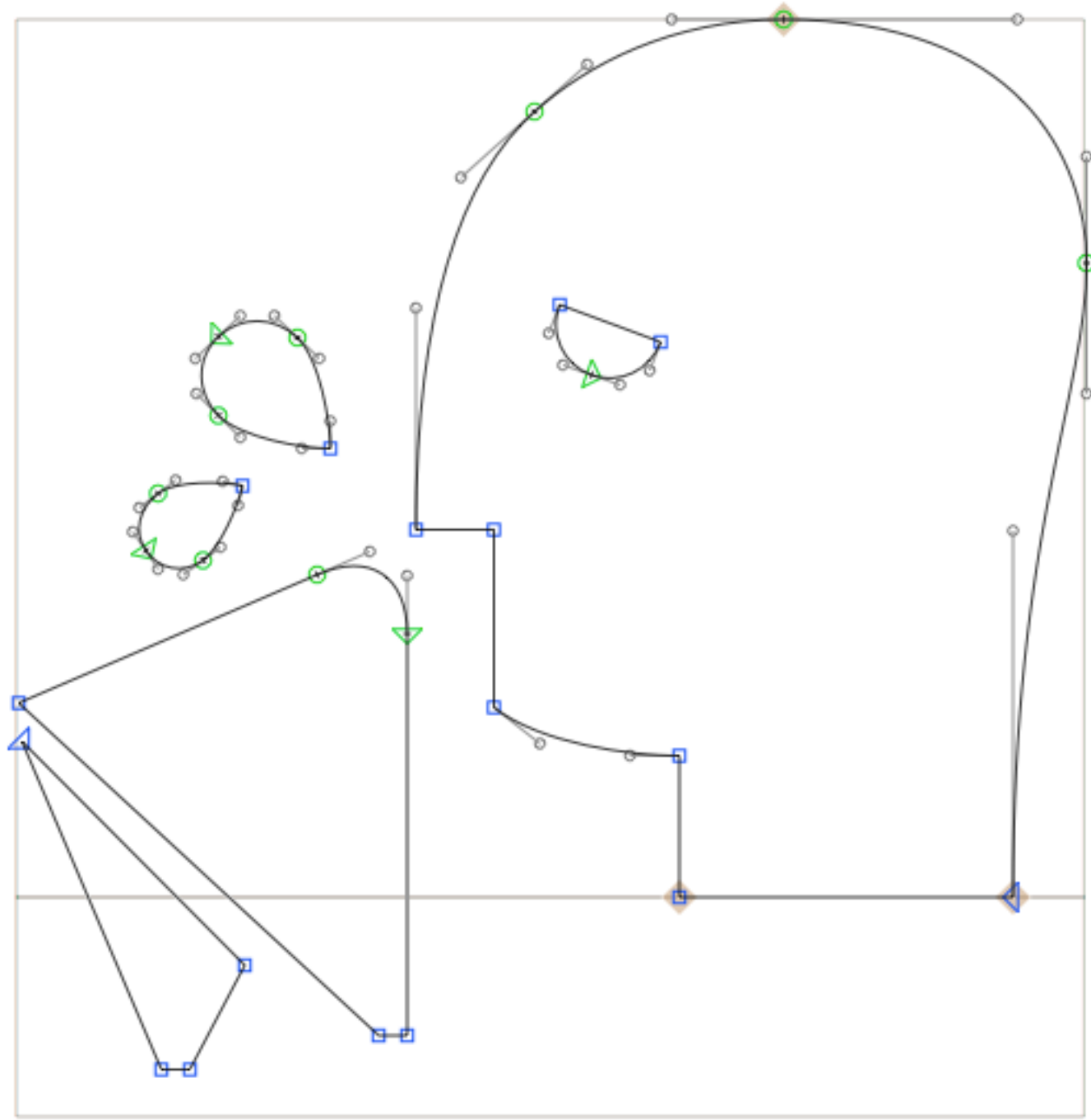


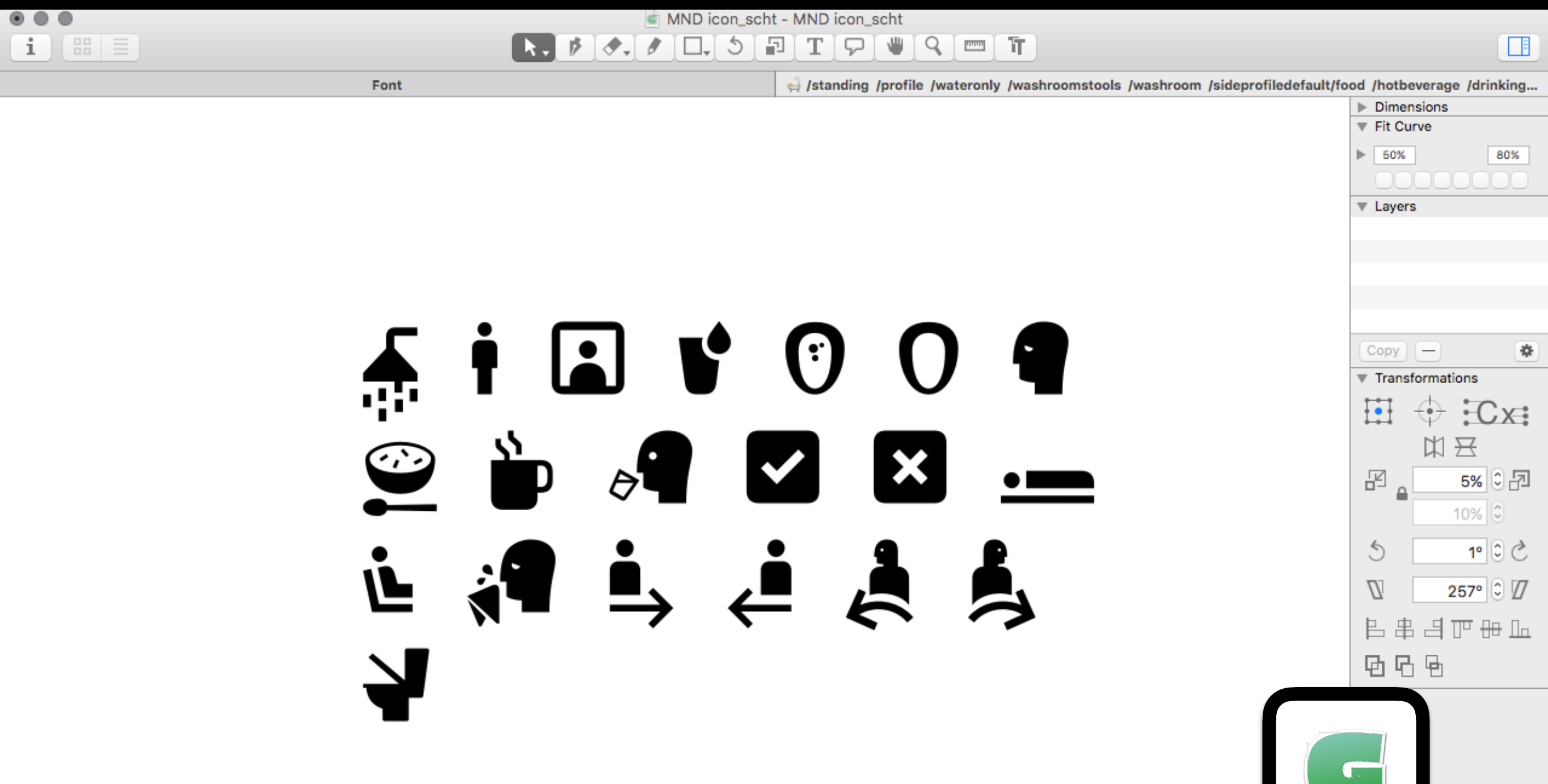


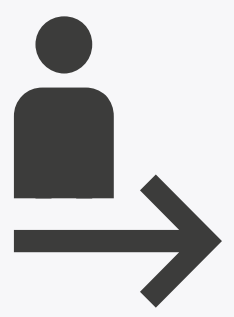


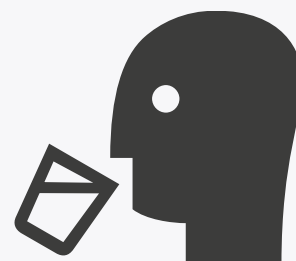
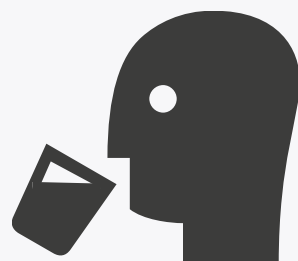




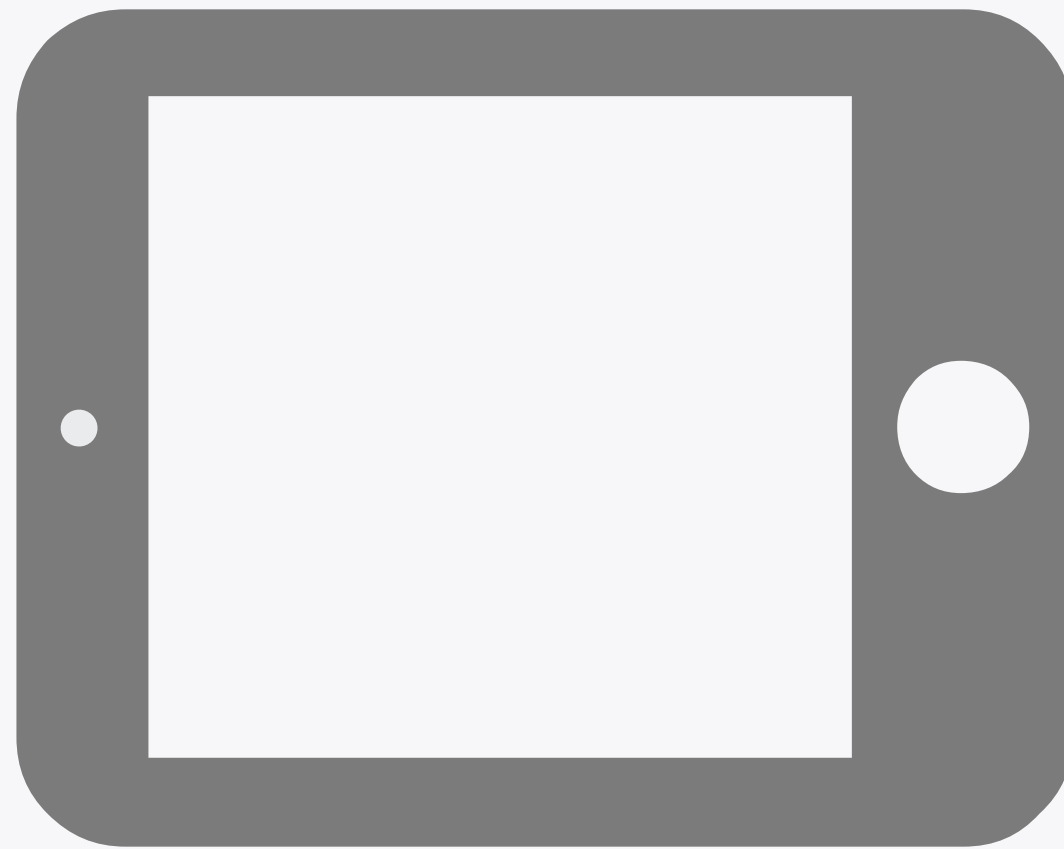








Applications



Eye-tracking device



**Icon chart
for hospitals**



**Visual
cue cards**

Key insights

Patient's and caregiver's bond becomes really strong over time.

Not everyone can take care of the patient.

It becomes irritating for a patient to keep asking him again and again.

An overview

Setting up an **ecosystem** for the patient's **caregiver** as well the **doctors** and the organisation would be beneficial for the project in the longer run.

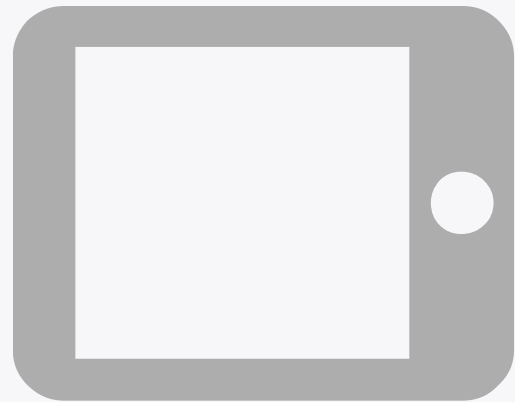
Training platform

Setting up a training
platform with the help of
MND community and the
hospital **to train** and
provide caregivers to the
families of the patients





COMMUNICATION SYSTEMS



Building a community

A platform to document the project and making it accessible to everyone is a desirable state of the project.

- **A website.**
- **An online library of icons.**

THANK YOU

Resources

- Pictograms by Yukio Ota
- Handbook of pictorial symbols by Rudolf Modley
- Symbol Comprehension Testing Protocol
- ISO.org
- The Noun Project
- Semiotic elements and classes of signs by Charles Sanders Peirce
- Github
- Google Design