



# ATOMATIC

An Inclusive Chemistry Learning Aid for  
Visually Challenged Children

**Sylvan Lobo**  
136330005  
MDes (Interaction Design)  
IDC, IIT Bombay

**Guide:** Prof. Girish Dalvi

# Motivation

- Explore non-visual and tangible interfaces
- Design for visually challenged community
- Education
  - Learning aid or a game

# Secondary studies

- Education for blind
  - Compensatory skill development at early stages
  - Adapted curriculum
  - Hands-on/Montessori approaches
  - 3D models
- Focus on psychological development, rather than simply focusing on the blindness [Vygotsky]
- Need for inclusive learning rather than blind schools
  - Not even integrated learning [Carol Castellano]



# SMT. KAMLA MEHTA DADAR SCHOOL FOR THE BLIND

श्रीमती कमला महेता दादर अंधशाळा

CCTV

दादर अंधशाळेच्या  
नवीन इमारतीच्या  
मोर्चावर  
सकाळीचे सत्रात  
माननीय पी.सी.ई.ओ. डॉ.  
सोनील ठोंगे  
कुळात स.आर.एम. २२३ नोटी  
विद्यार्थ्यांच्या पुनर्गठनेचा  
संगण दादर.

दादर अंधशाळा  
नवीन इमारतीचे उद्घाटन  
मा. पी.सी.ई.ओ. स्वराज नाई  
कायद्यानुसार  
पुन. वि. १ जून २०२३  
नोटी संगण दादर.

श्रीमती कमला महेता  
दादर अंधशाळा  
नवीन इमारतीचे उद्घाटन  
मा. पी.सी.ई.ओ. स्वराज नाई  
कायद्यानुसार  
पुन. वि. १ जून २०२३  
नोटी संगण दादर.









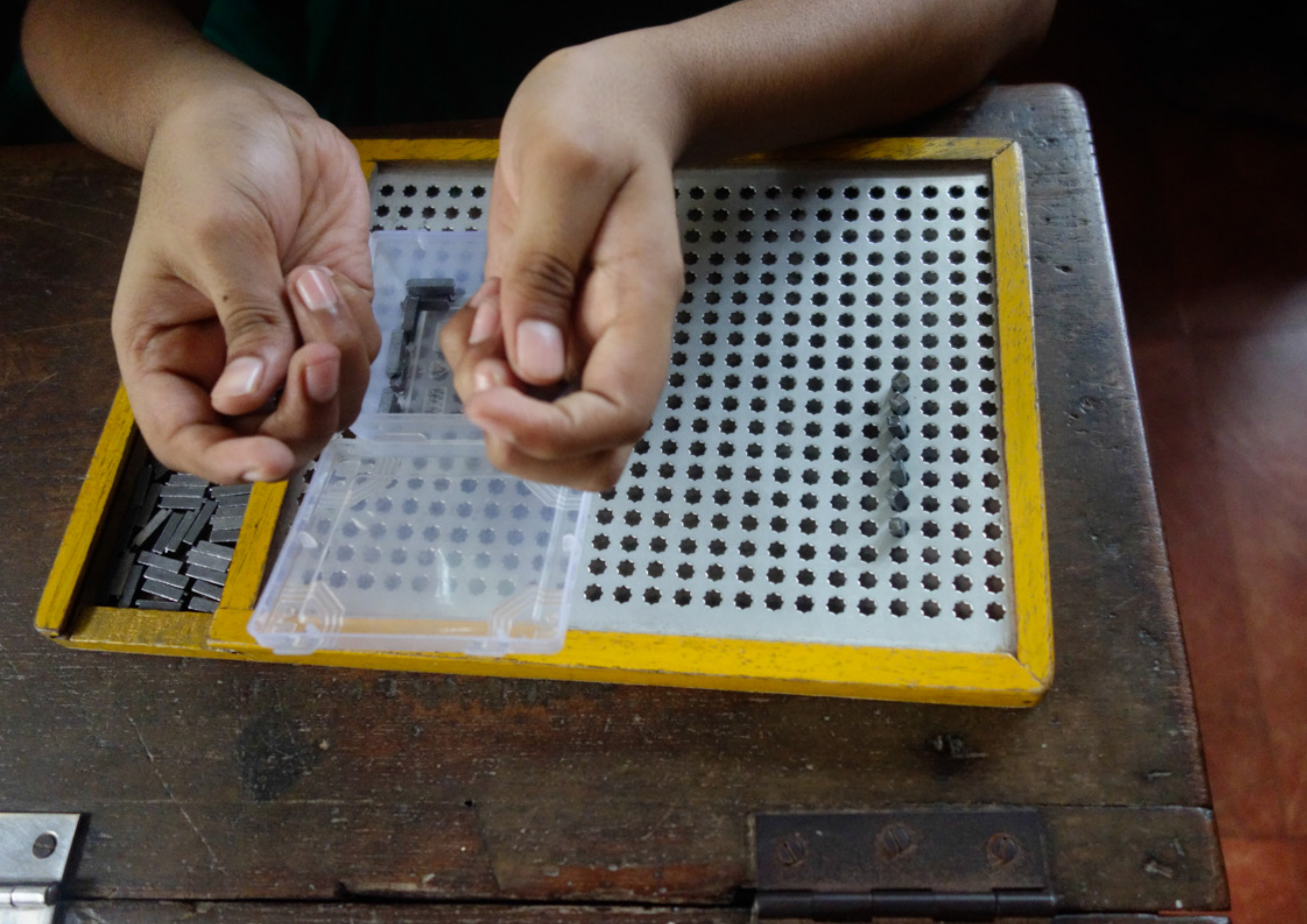






















# ANIMAL CELL

Under Elect. Microscope

- KEY CARD**
- 1. Pinocytic Vesicle
  - 2. Cell Membrane
  - 3. Vacuole
  - 4. Centrosome
  - 5. Golgi Bodies
  - 6. Nucleus
  - 7. Endoplasmic Reticulum
  - 8. Lysosome
  - 9. Mitochondrion







Donated by ....  
M/s. Millennium  
Herbal Care Ltd.

PERKINS BRAILLER

PERKINS SCHOOL FOR THE BLIND  
1000  
www.perkins.org



# Interacted with

- **Smt. Kamla Mehta Dadar School for Blind**
  - **Teachers**
  - **Retired teacher**
- National Association for Blind
  - Retired director of education dept.
- St. Xaviers College (Xaviers Resource Centre for Visually Challenged)
  - Resource teachers
  - College students
- SIES College
  - Resource teachers
  - College students
- Antarchakshu
  - A workshop on inclusive learning for visually challenged

# Questions

- What are the learning difficulties faced by visually impaired children?
- What are the teaching difficulties faced by teachers of visually impaired children?

# Questions

- What are the learning difficulties faced by visually impaired children?
- What are the teaching difficulties faced by teachers of visually impaired children?
  - Spatial skills
  - Language skills
  - Expression/paralanguage/posture
  - Sensory development
  - Concept development
  - Geometry
  - Angles
  - Measurements
  - Science experiments

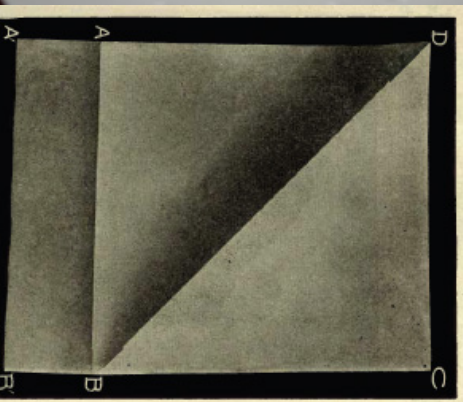
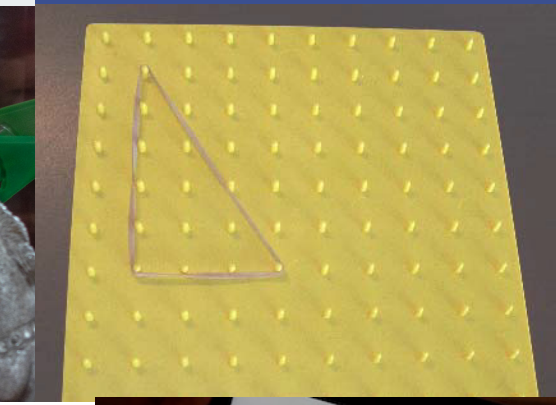
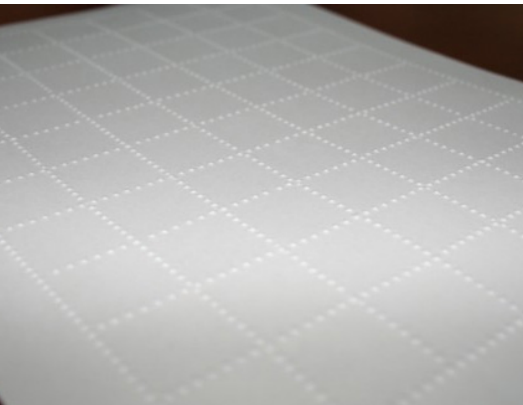
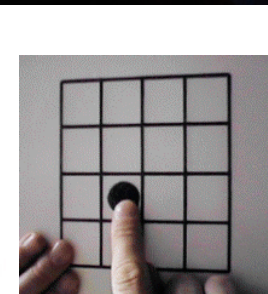
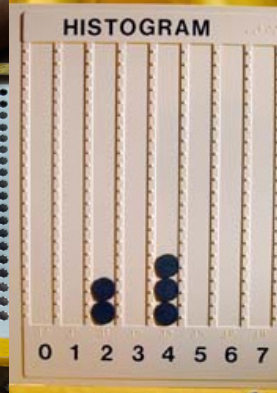
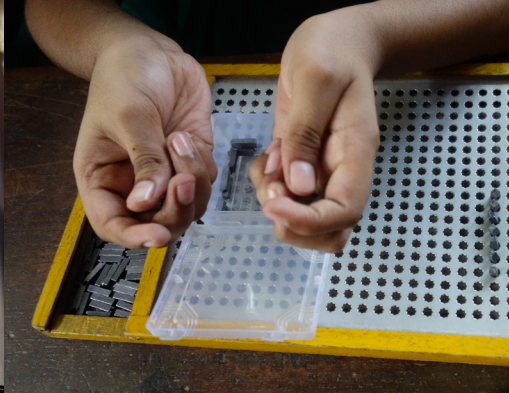
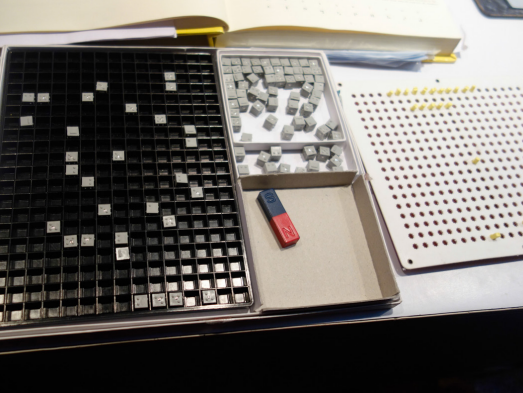


# Findings

- **Maths and science** are not taught effectively in blind schools
  - Many topics are left out
  - Visual nature of these topics
  - Difficult to explain/comprehend
- Students eager to learn
  - and are capable
- Better maths and science education can open up more opportunities/jobs/further studies
- There is a need for inclusive learning

# Survey of products

- For state-of-art and inspiration
- Focus on
  - Tools
  - Math and science products
  - Games/simulations



# Choosing a topic

# Choosing a topic

Acids and Bases

Maths tools

Geometry

Symmetry

Colour

Light

Chemical Reactions



# Choosing a topic

Acids and Bases

Maths tools

Geometry

Symmetry

Colour

Light

Chemical Reactions

**CHEMISTRY**



# Chemistry

- *"Lessons are boring/uninteresting to students"*
- Topics are omitted/brushed through in blind schools
- Many concepts are visual in nature
  - Diagrams, colour changes, litmus paper, reactions
- Experiments can be unsafe
  - Glass, acids and bases
- Experiments are inaccessible
  - Equipment, measurement



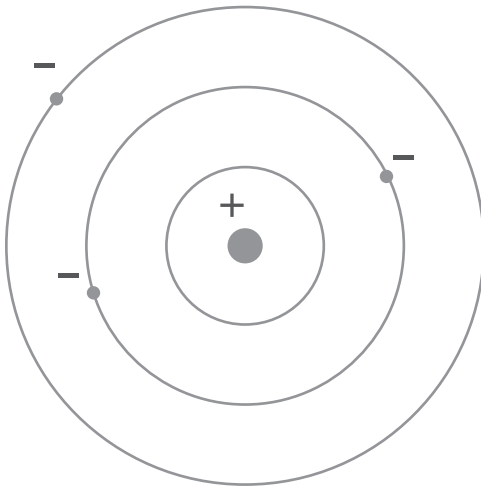
# Chemistry

- *"Lessons are boring/uninteresting"*
- Topics are omitted/brushed through in blind schools
- Many concepts are visual in nature
  - Diagrams, colour changes, litmus paper, reactions
- Experiments can be unsafe
  - Glass, acids and bases
- Experiments are inaccessible
  - Equipment, measurement
- Chemical reactions
- Acids, bases and salts
- Atomic structure



# Atom

- Bohr-Rutherford Model
  - Positively charged nucleus with negatively charged electrons in fixed orbits



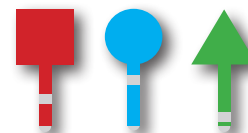
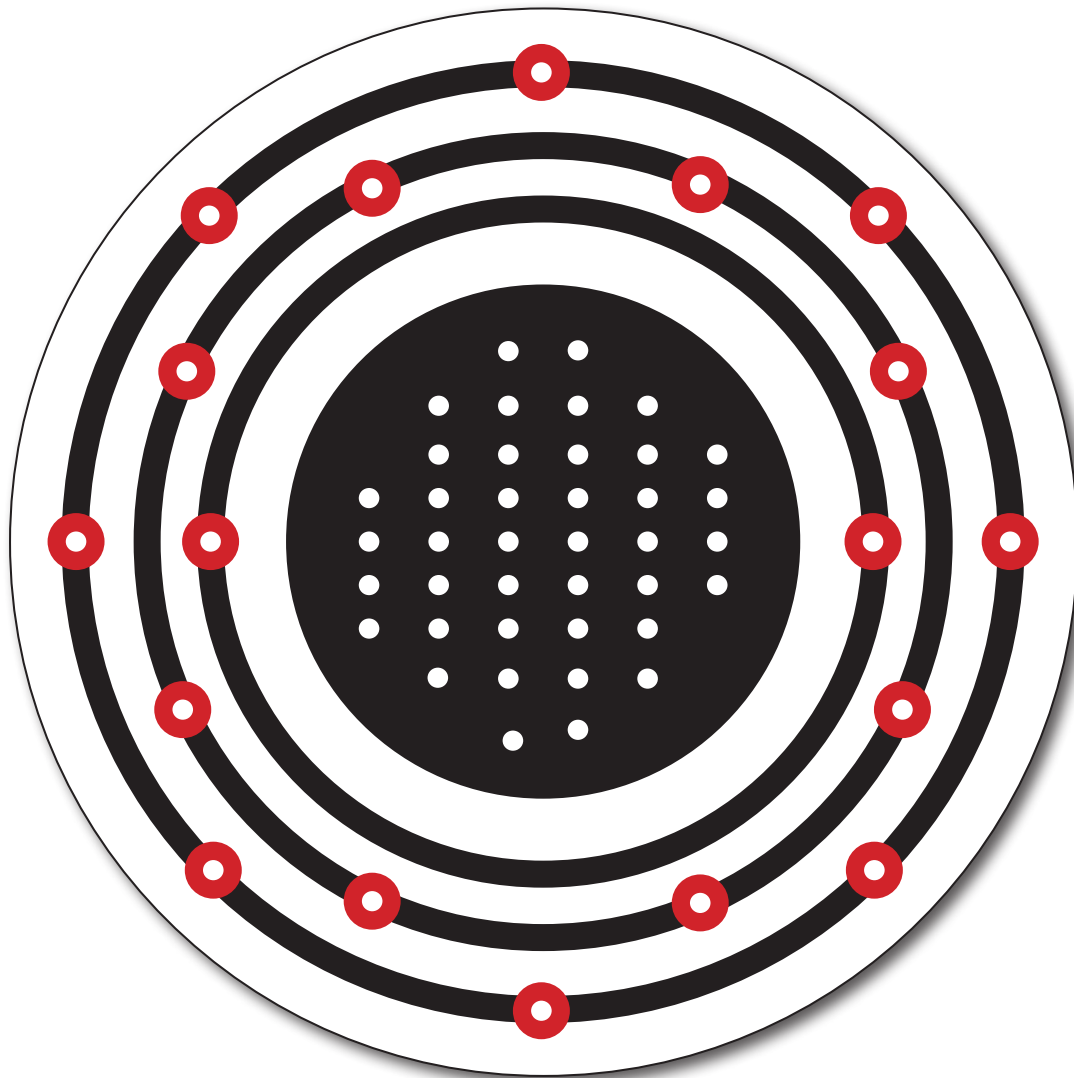
# Learning goals

- The student should be able to explain the concept of atomic model with nucleus and orbits of electrons.
- The student should be able to state constituents of an atom—protons, neutrons and electrons.
- The student should be able to state how many electrons, protons and neutrons exist in specific elements.
- The student should be able to recall over time, the atomic number of an element, and some information about the element—e.g. its use, its properties. where it is found, etc.

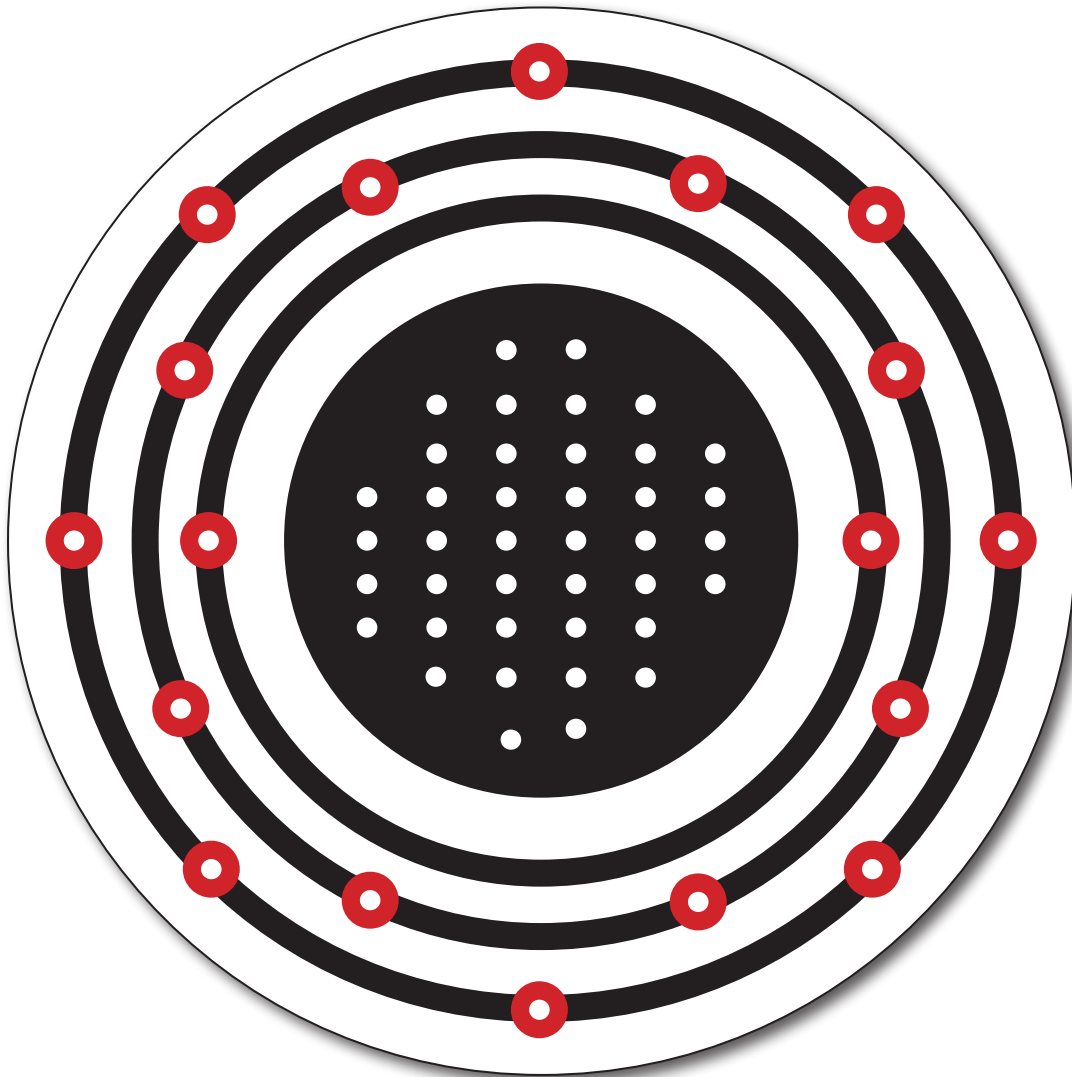
[illegible]



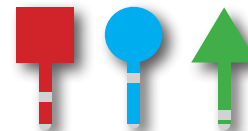
# Atomic



# Atomic

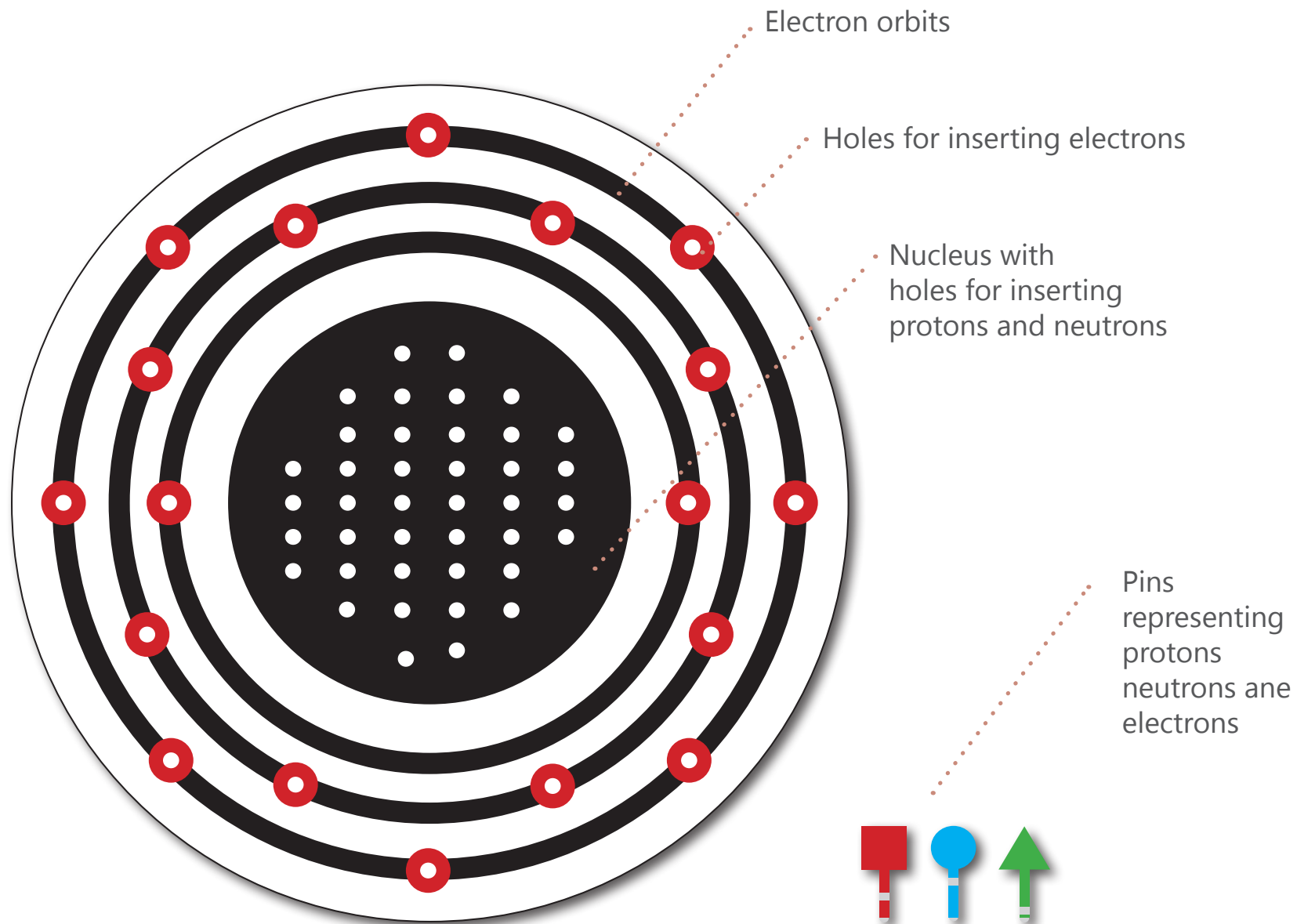


- Game-like interactive model
- To learn concepts of atom in a fun manner
- Inclusive (designed to be used by sighted or visually challenged children)

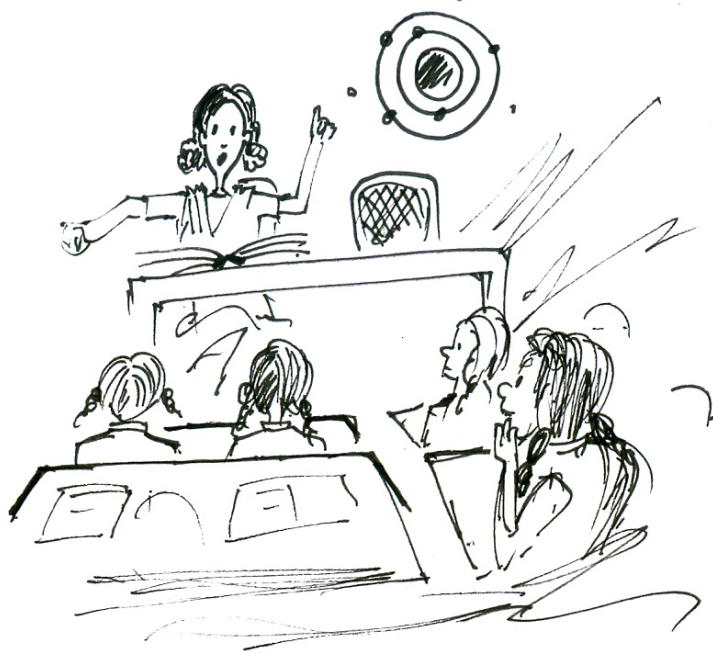




# Atomic

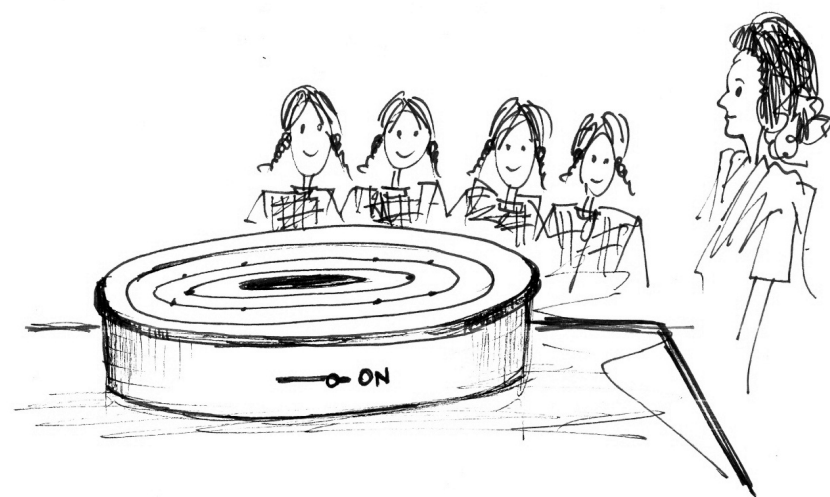


# Demonstration

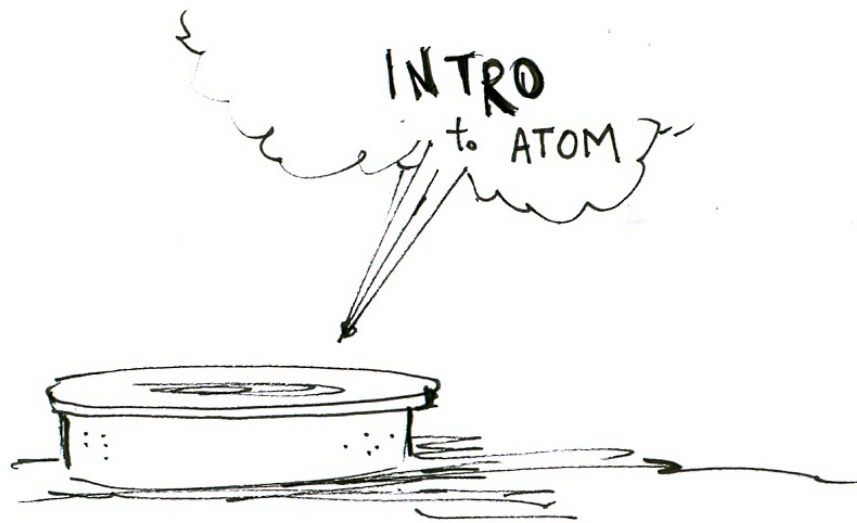


CLASS:  
The teacher explains  
the concept of atom using  
the traditional method





LAB ACTIVITY:  
The teacher introduces  
the model of the atom as  
a class activity in the lab

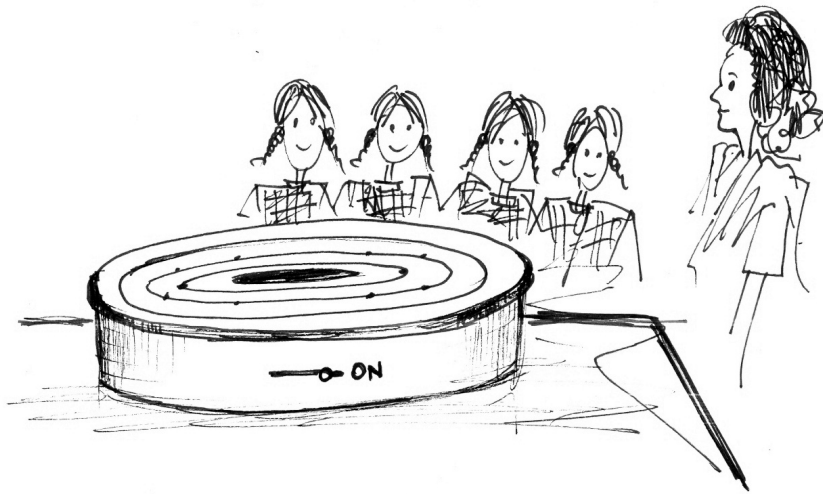


SWITCH ON:  
An introduction message  
explaining the concept  
of atom, nucleus, orbits,  
electrons, protons, neutrons



# Introduction (English transcription)

- Narrator:** Hi! Come on, let's play with atoms! But, let us learn a little about them first. You can start playing anytime by putting pegs in the board. Atoms are very very very tiny particles. Everything around you is made of atoms. The table, the universe, and even you! Atoms are so tiny that you would need over a million Carbon atoms to be as thick as one strand of your hair. The atom itself is made of three types of even smaller particles – protons, neutrons and electrons. Let's meet them:
- Proton chorus:** Hi. We are protons and we have a positive charge.
- Neutron chorus:** And we are neutrons. We have no charge, but we are good friends of the protons.
- Proton:** Yes, we neutrons and protons live together in the centre of the atom. Our home is called the nucleus.
- Neutrons:** The protons in the nucleus all have positive charges and can repel each other. I help them stay together in the atom.
- Electron chorus :** Hi, we are Electrons. We have a negative charge. We are not allowed into the nucleus so we move around it in orbits.
- Proton:** Yes, like planets around the sun.
- Electron:** Yes, but we can have 2 electrons in the first orbit, 8 in the second, 8 in the third and so on.
- Neutron:** Atoms need to have neutral charge. So we need equal number of electrons and protons in the atom. If the atom has 3 protons in the nucleus, it should also have 3 electrons in the orbits.
- Proton:** Together the three of us can make different types of atoms: Carbon, Hydrogen, Oxygen, and so on.
- Narrator:** Ok, It was nice meeting the protons, neutrons and electrons. Now let's play and make atoms. Go on pick up a peg and put it in the board.

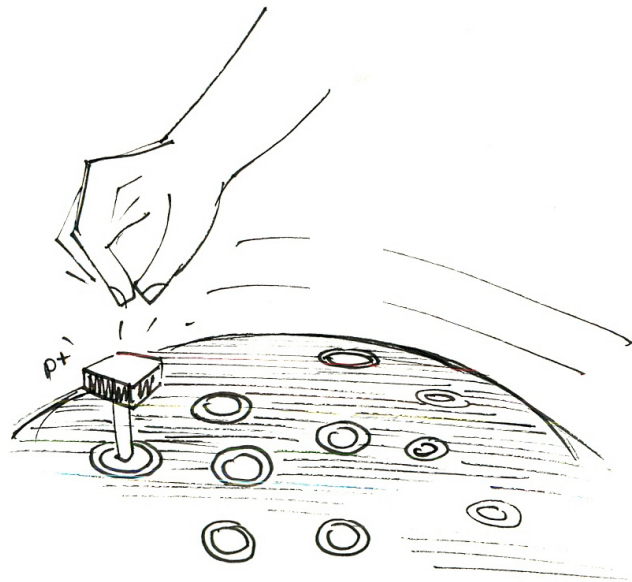


What is Hydrogen. What is its atomic number? How many protons, neutrons and electrons does it have?

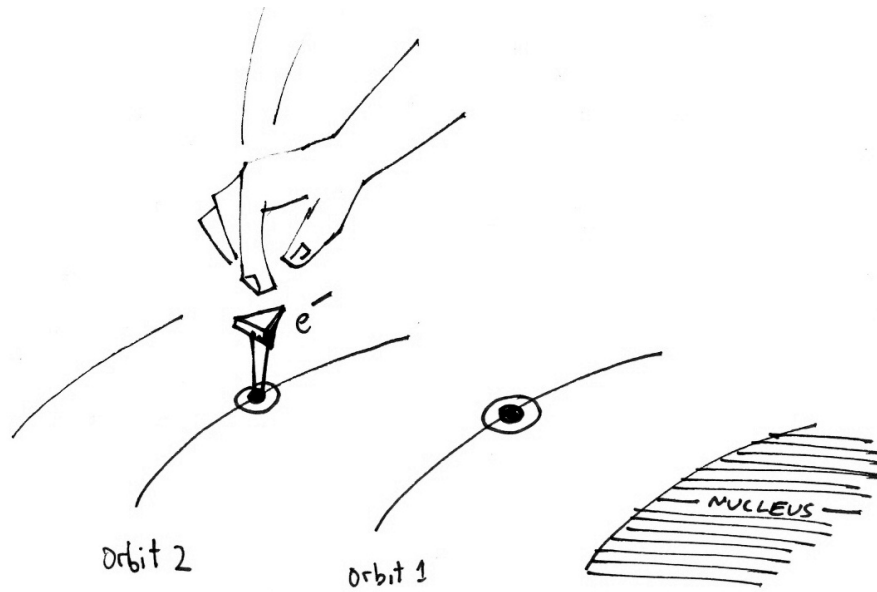
### TASK

Teachers asks students questions based on the previous class, and then ask them to make an element

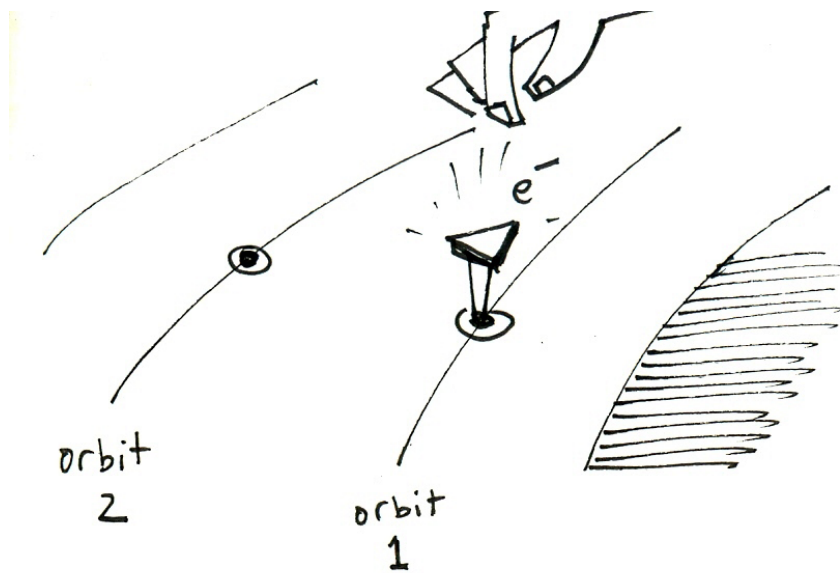




VOICE MESSAGES  
Hints and guidance



ERRORS  
are allowed, for  
learning and fun

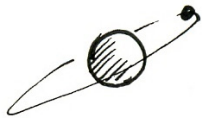


HINTS  
and  
GUIDANCE



H

1 Proton  
1 electron



FIRST-PERSON VOICE



## UNLOCK

Rhymes, poetries, songs  
or other interesting  
formats for presenting  
the information about the  
elements



1P



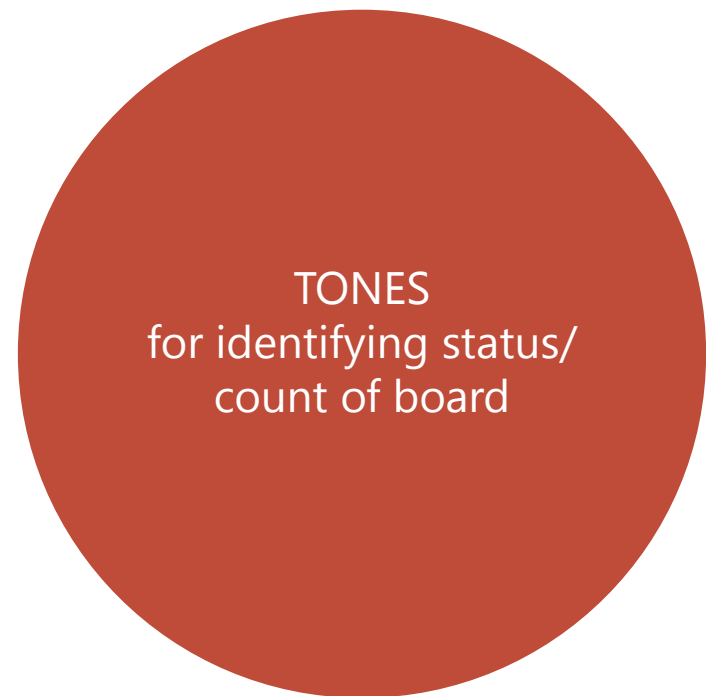
1E

0N



1P 1E 0N

2P 1E 0N



1P 1E 0N

2P 1E 0N

3P 1E 0N

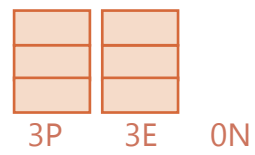
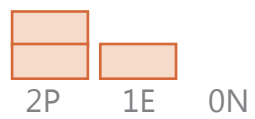
1P 1E 0N

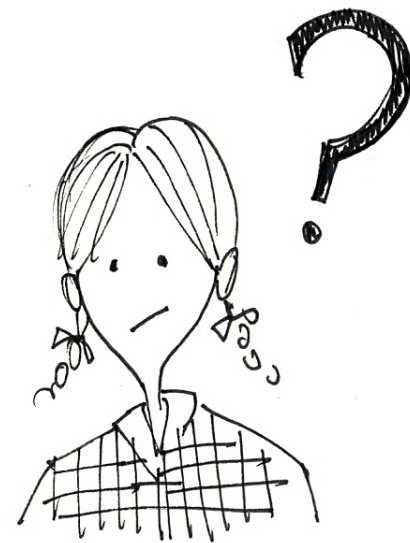
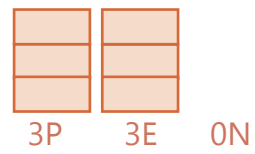
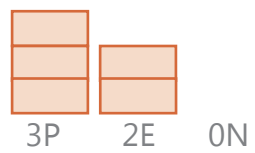
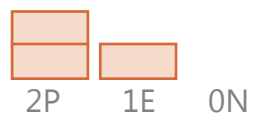
2P 1E 0N

3P 1E 0N

3P 2E 0N

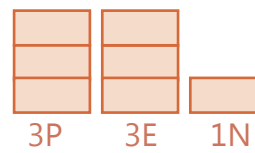
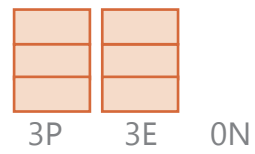
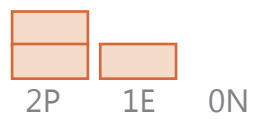




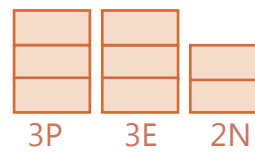
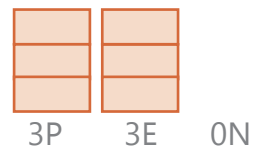
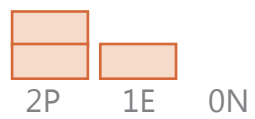


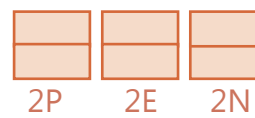
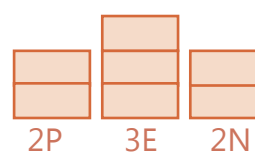
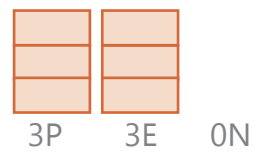
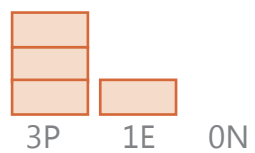
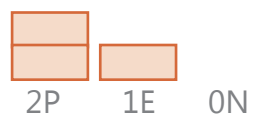


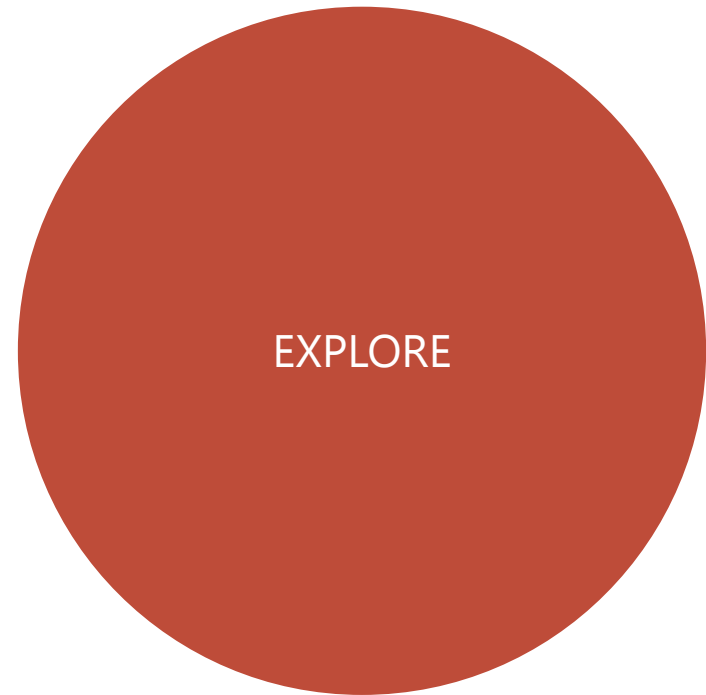
IDLE/  
IMPROPER DIRECTION/  
CONFUSED











# Concept summary

- **Student explores** various combinations of protons, electrons and neutrons **to form an atom**
- The **model guides** the student towards correct combinations
- When the student **makes a valid atom**, the model speaks out the **properties of the constructed atom**.
- The discovery of the atom is made interesting by providing information **in the form of poems/songs/or other such interesting ways**
- The student tries to **unlock more complex atoms** by trying out various combinations of protons, electrons and neutrons



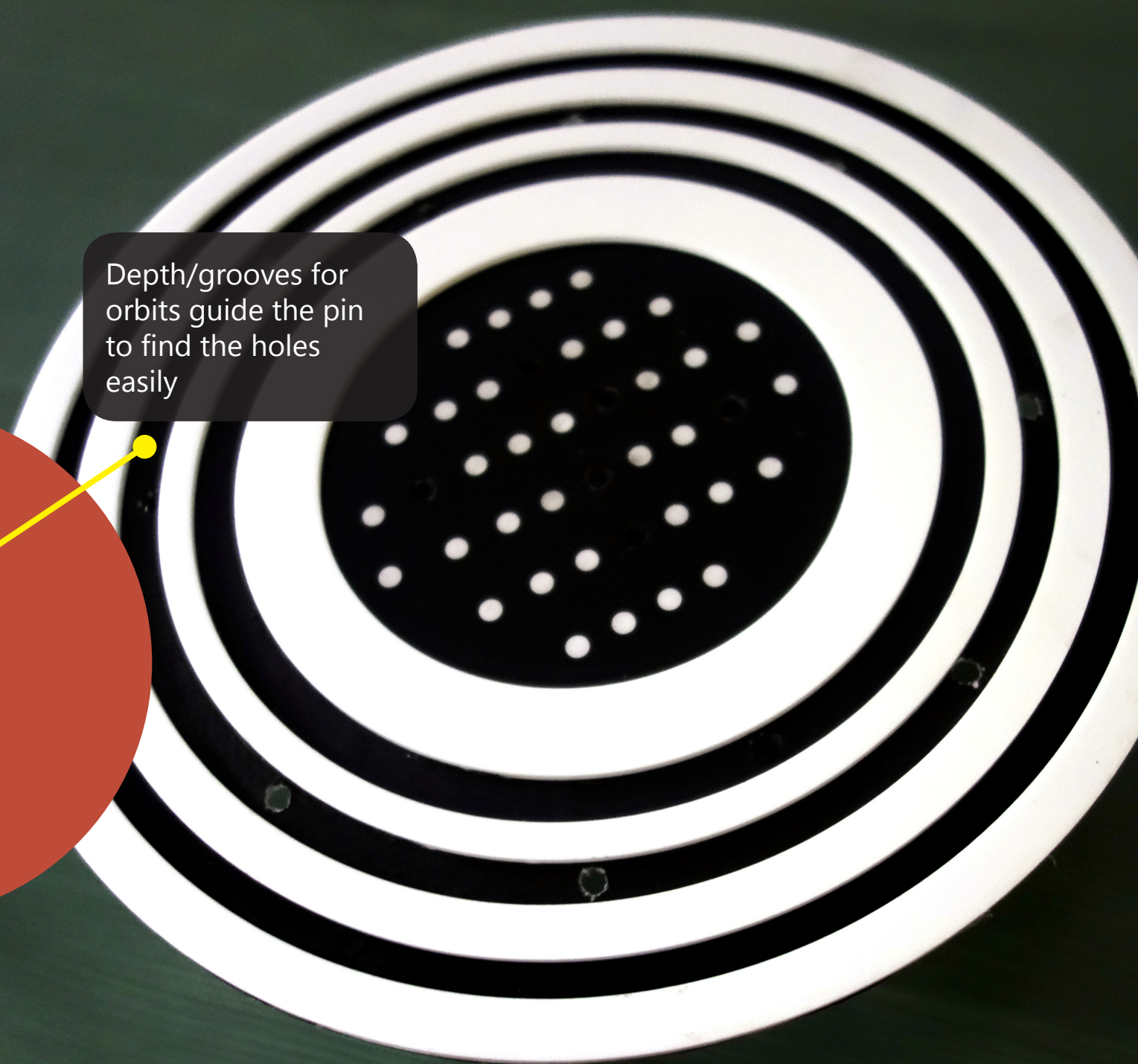
# Design aspects

- Decisions based on primary and secondary research learning and initial prototype evaluation

*Form*

- Depth
- Colour
- Shape
- Texture

Depth/grooves for orbits guide the pin to find the holes easily

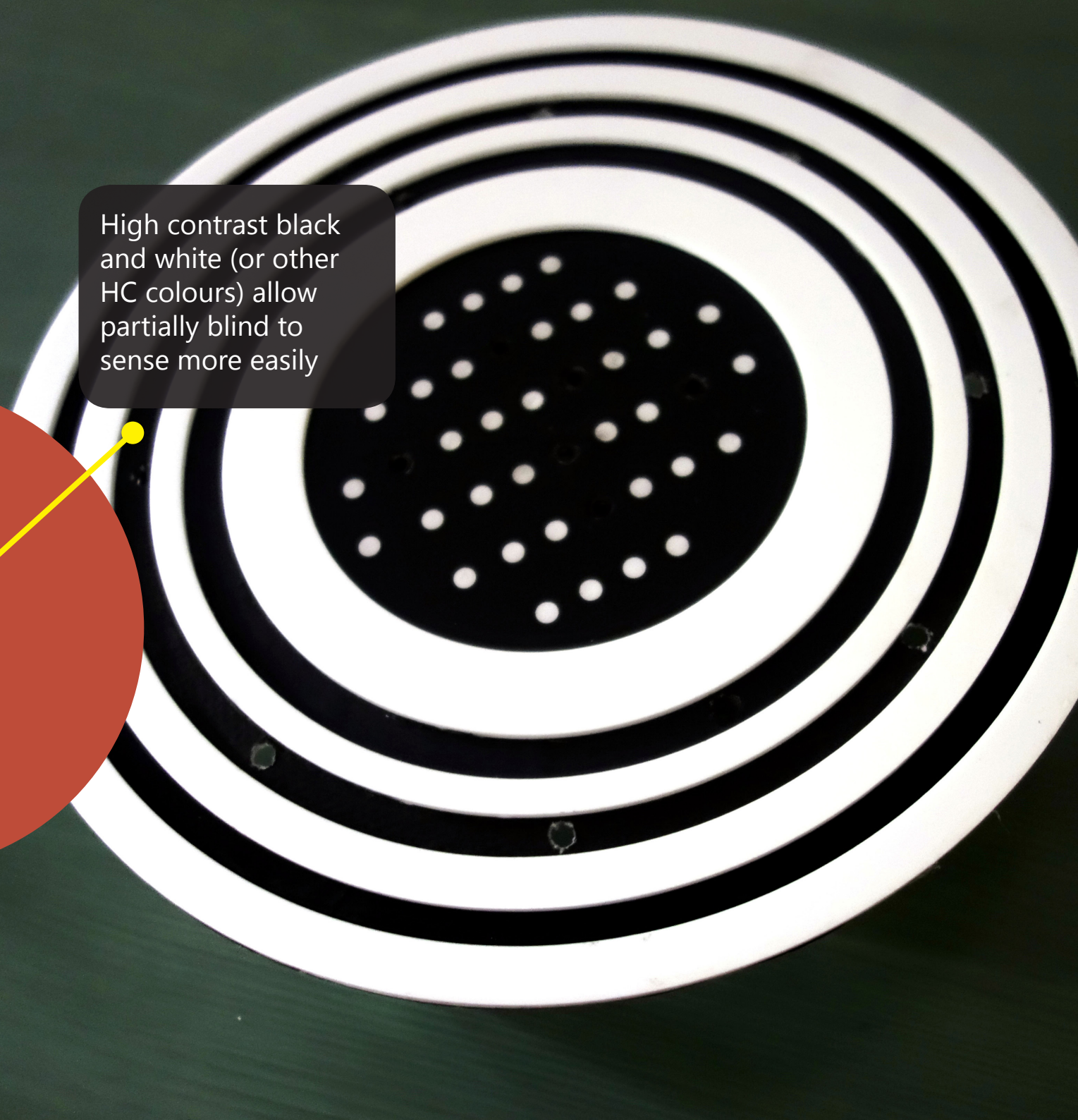




*Form*

- Depth
- Colour
- Shape
- Texture

High contrast black and white (or other HC colours) allow partially blind to sense more easily





*Form*

High contrast black and white (or other HC colours) allow partially blind to sense more easily

- Depth
- Colour
- Shape
- Texture





## *Form*

- Depth
- Colour
- **Shape**
- Texture

Different shapes also help both blind and partially blind in sensing more easily





*Form*

- Depth
- Colour
- Shape
- Texture

Gradations of textures  
(from smooth  
nucleus to roughest  
outer orbit) to help  
distinguish orbits





*Form*

- Depth
- Colour
- Shape
- Texture

smooth surface for  
nucleus





*Form*

- Depth
- Colour
- Shape
- **Texture**

orbit 1: chart paper  
orbit 2: water colour paper  
orbit 3: cloth





## Interaction

- Game-like
- Status of the board
- Sound and voice feedback/guidance

Challenge is to discover different elements





## Interaction

- Game-like
- Status of the board
- Sound and voice feedback/guidance

Motivation is to find different songs/rhymes...







## *Interaction*

- Game-like
- **Status of the board**
- Sound and voice feedback/guidance

Explored tonal differences

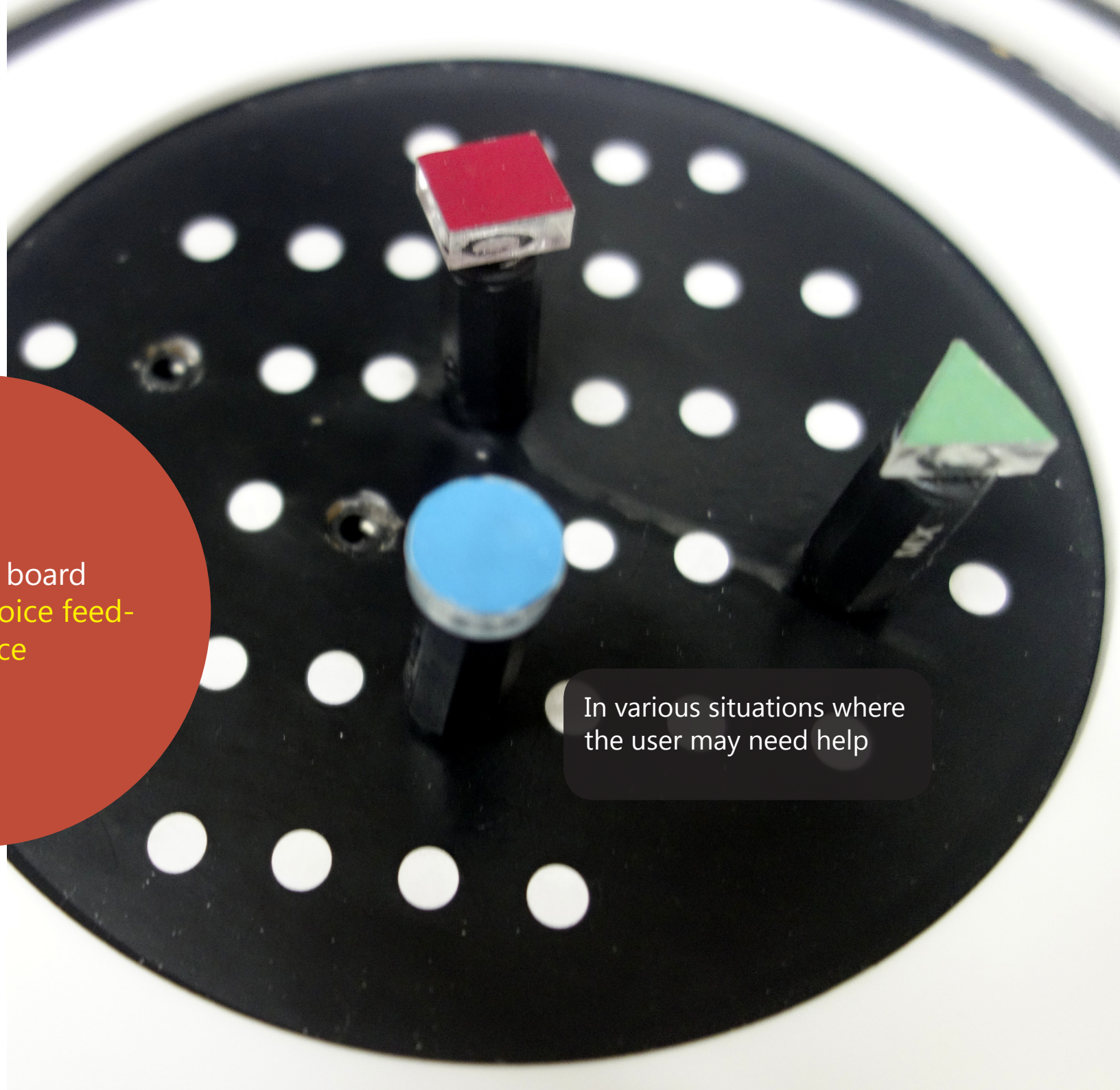
(other alternatives like instruments of the same pitch with tonal difference, duration of notes, pulse/click tone, direct voice notifications, separate button for ascertaining number can be tried out)



## *Interaction*


- Game-like
- Status of the board
- Sound and voice feedback/guidance

In various situations where the user may need help





## *Learning*

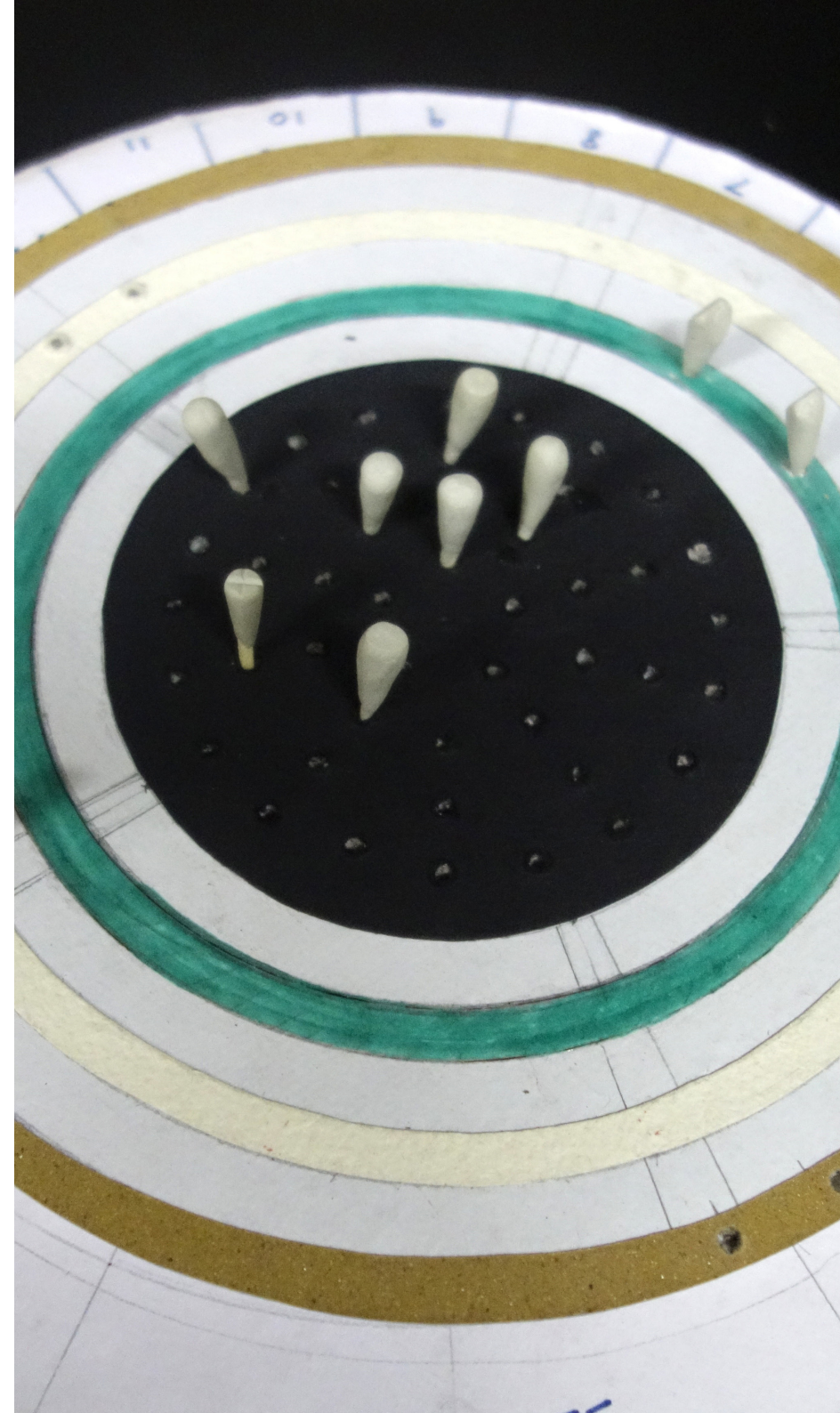
- 
- Discovery approach
  - Learn by making mistakes
  - Provide small snippets at various points
  - Encoded in rhymes

# Limitations

- Board gets complex as the atomic number increases (restricted to 2 or 3 orbits)
- Technically complex as total 58 holes required to be assessed by the circuit (with 3 combination possible for each)
- Currently evaluated for 2 elements

# Evaluation

- Initial prototype (form)
- Evaluated (Reviewed) with
  - Teacher
  - Design student (toy and game)
  - 5 visually challenged college students (not much knowledge of atoms)
- Key findings
  - Sandpaper texture can harm sensitivity of fingers
  - The pins had different shapes, but were not visually distinguishable for partially blind
  - Orbits and holes were easily found
  - Initial training required (explanation of atom concept)
  - Try to match mental model to real (scatter the dots, explore 3D spherical form)
  - Reference sheet would help (periodic table)
  - Visual representation of + and - is different for visually challenged





# Evaluation

- Final prototype (form and interaction - wizard of Oz)
- Evaluation 1:
  - Class-room setting with 1 teacher and 5 students
  - Two std VIII, three std VII
  - Two partially blind, three blind
- Evaluation 2:
  - Review by 6 college students (without teacher-3 partially blind, 3 blind)
  - BA students, had some knowledge of atoms
  - Review by resource teachers



# Evaluation

- Pre-Questions
  - Assessment of knowledge of terms (atoms, neutrons, protons, electrons, orbit, positive and negative), and elements known.
- Training
  - Explained the concept of atom, protons, neutrons, electrons.
  - Explained the board, and allowed the students to explore and find the holes
  - Explained the pins.
- Task was to try making an element by putting pins in the board (as they felt like)
  - Teacher could assist them and try to inform them as she would in a class.
- Post-Questions
  - Assessment of what information they have retained from the poems they listened to.
- Feedback

# Evaluation

- Observations
  - Students enjoyed the poetry and the error sounds
  - Able to retain some amount of information in one go
  - They could easily identify the pins
  - Inconsistent spacing of orbits helped in identifying the orbit number better than the texture (can possible save on the cost, by using this approach?)
  - Textures were too subtle, but distinguishable
  - Followed grooves with fingers rather than pin
  - If an atomic number is known (eg. C), the user might put all protons first, followed by electrons and neutrons
  - Tonal differences were not easy to identify
  - Voice clarity was appreciated



# Evaluation

- Feedback
  - Add a voice snippet explaining the board
  - Pins can be of shapes identifying +, - and neutral charge
  - Explore 3D model
  - Blue colour orbits
  - Textures on side of pin, dots on top
  - Multiple levels for beginners and advanced
  - Different tone of language for advanced students
  - Add white border to the holes

# Conclusion

- Product
  - The product seems to work as a concept with young children (VII, VIII).
  - The rhyme/songs are liked by the children. More forms of presenting information can be explored.
  - Teachers can use it as a effective tool to explain concepts to students in an interesting manner.
  - Tone of voice and game challenges can be modified based on the levels of students.
  - Alternate strategies needs to be worked out for identifying the state of the board at a glance
- Learning
  - Use of various tools/material (product design studios, electronics)
  - Electronics
  - Arduino and Processing
  - Designing for visually challenged and inclusivity
  - Voice and sound as interfaces

# Future work

- Integrate concepts of isotopes and valencies
- Implement the rest of the slots in the board
- Work out form details based on the evaluation feedback
- Evaluate more strategies that users would use while operating the board,
  - and design messages for more cases.
- Implement the game concepts, for advanced modes of operating the model
  - Test modes, challenge modes, game mode
- Multi-lingual
  - Hindi, English, Marathi
- Explore further in sound based interactions
- Explore 3D alternative (spherical) which is closer to the theory of the atomic structure



Thank you

**Smt. Kamla Mehta  
Dadar School for Blind**

*Teachers  
Retired teacher*

**National Association  
for Blind**

*Retired director of  
education*

**St. Xaviers College  
(Xaviers Resource Centre for Visually Challenged)**

*Resource teachers  
College students*

**SIES College**

*Resource teachers  
College students*

**Antarchakshu**

*(A workshop on inclusive  
learning for visually  
challenged)*